

SECRETS OF OPENING SURPRISES
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stuffy theory and who rarely play
a novelty at move nineteen.

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NEW IN CHESS





SOS – Secrets of Opening Surprises 2

SECRETS OF OPENING SURPRISES

2

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The Improved Nadanian



6. 分a4 in the Grünfeld

CHAPTER 1

Jeroen Bosch

The SOS Files

Grandmaster Draw in the Gunsberg

(SOS-1, Chapter 1, p.10)

From this book onwards, we shall keep you informed on previous SOS ideas – making sure that you keep up with important SOS victories, and the occasional mishap!

Let's start with a grandmaster draw in the Gunsberg Variation.

☐ Stefan Kindermann

■ Zoltan Gyimesi

Austria tt 2003/04

1.e4 e5 2.4/13 4/2c6 3.4/2c3 4/2f6 4.a3 d5

Please note that 4...g6 5. \(\times \text{xc5}!? \) corresponds rather nicely with our appetizer in Chapter 12. In Nevanlinna-Nyysti, Finland tt 2003/04, Black returned the piece after 5... \(\times \text{xc5} \) 6.d4 \(\times \text{c6} \) 7.d5 \(\times \text{g7} \) 8.dxc6 bxc6 9.\(\times \text{d3} \) with even chances. Interestingly, Nyysti had previously lost a game with 7... \(\times \text{b8} \) 8.e5 \(\times \text{g8} \) 9.d6. This was against Magnus Carlsen. Yes, the Norwegian boy wonder sure knows his SOS!

White was better in Kuzmicz-Nemeth, Balatonlelle 2004, after 4...d6 5.d4 皇g4 6.d5 ②d4 7.皇e3 ②xf3+ 8.gxf3 皇d7 9.營d2 c6 10.皇c4 置c8 11.dxc6 bxc6 12.f4 exf4 13.皇xf4.

5. **Qb5** ∅ xe4 6. ₩e2

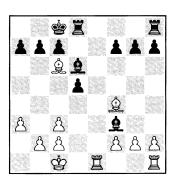
The principal move is 6.公xe5 when Skovgaard-Jaeger, Copenhagen 2004, turned out badly for Black after 6...豐f6 7.公d3N (7.公f3) 7...公xc3 8.dxc3 总e6 9.总f4 置c8 10.豐d2 a6 11.总xc6+ bxc6 12.公b4 总xb4 13.axb4 0-0 14.0-0+.

Instead of 6... 響f6, the move 6... 響g5 may lead to wild complications: 7.公xc6 響xg2 8.置f1 公xc3 (I am rather looking forward to a future contribution following 8...a6 9.公xd5 axb5 10.公xc7+ 曾d7 11.公xa8 曾xc6 and in this theoretical position (with reversed colours) the question is how useful the additional move a3 is) 9.dxc3 a6 10.豐e2+ 豐e4 11.豐xe4+ dxe4 12.公d4+!? (12.总a4 总d7) 12...axb5 13.公xb5 曾d7 14.总f4 曾c6 15.c4 and White had the slightly better chances in Morgan-Schroeder, cr 2003/04. This was a reader submission for our SOS contest.

6... ②xc3 7. ₩xe5+ ₩e7!

This equalizing move was already given in SOS-1. Our present grandmaster 'duel' confirms this verdict. Instead 7... 2e7 8. wc3 0-0 9. 2xc6 bxc6 10. wc6 was better for White in Kristjansson-Azarov, Goa 2002.

A nice intermediate move that makes for an esthetic diagram.



An SOS is Stronger Than You Think

(SOS-1, Chapter 2, p.22)

It is with great pleasure that I present the following three games, correcting erroneous judgments from SOS-1. In all cases our SOS line turns out to contain even more bite than I thought.

☐ John Bartholomew

■ Gennady Zaichik

Philadelphia 2004

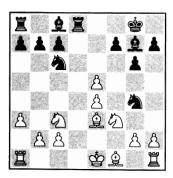
1.e4 g6 2.d4 ዿg7 3.公c3 d6 4.f4 公f6 5.a3 0-0 6.公f3 公c6 7.ዿe3

I incorrectly gave this a dubious mark in SOS-1, preferring instead 7.\(\hat{L}\)e2 or 7.e5.

7...e5 8.dxe5 dxe5 9.\bigwig xd8!

Going for this ending is much better than 9.fxe5 2g4 10.2c5 2cxe5! from the game Sepp-Fridman, Riga 1995 (via transposition). This was the game upon which I had based my previous judgement.

9...**≝**xd8 10.fxe5 ∆g4



Structurally there is nothing wrong with Black, but White has some annoying timegaining moves at his disposal.

11.Ձg5 ℤf8 12.ᡚd5 ᡚcxe5

Here $12... \triangle gxe5$ was stronger with the tactical point $13. \triangle xc7 (13.0-0-0 \text{ seems to preserve an edge}) 13... \triangle xf3+ 14.gxf3 \ \emptyre{x}xb2.$

13.**②xc7 ≝b8**

Of course, now 13... 2xf3+ 14.gxf3 leaves the g4-knight en prise.

14. ge7 Winning the exchange. 14... ac6 15.**⊈xf8 2xb2!** The best chance. 16.\(\bar{L}\)b1 \(\hat{L}\)c3+ 17.\(\dred{L}\)e2 \(\dred{L}\)xf8 18.\(\Dred{L}\)d5 Giving back the exchange for a superior 18...夕d4+ 19.**Ġd3!** ending. ⟨√) f2+ 20.♚xc3 ᡚxf3 21.gxf3 ᡚxh1 22.♚d4! 26.⊈xh3! ⊈xh3 27.hxq5 30.\(\mathbb{I}\)d8 wins a piece. 28.gxh6 \(\mathbb{L}\)xa4 29. Ig1 f6 30. Ig7 @e8 31. 2xf6 Id8+ 32.⇔c3 ዿf7 33.⊘h7+ 1-0

More a3 Fun

(SOS-1, Chapter 3, p.29)

The following game sees White effortlessly outplaying a GM in a vintage a3-SOS.

☐ Davor Rogic

■ Drazen Sermek

Croatia tt 2004

1.e4 c5 2.ଥିf3 e6 3.d4 cxd4 4.ଥxd4 ଥିf6 5.ଥିc3 ଥିc6 6.a3

Well, here's that funny move again. In SOS-1 we argued that given the right opponent this could be an apt move order weapon to outfox the chap on the other side of the board. Sermek decides upon one of the more principal approaches, questioning the usefulness of 6.a3.

6...d5 7.exd5

My main line in SOS-1 was 7.Ձb5 Ձd7 8.exd5 exd5 9.0-0 Ձe7 10.h3 0-0 11.ଛf3, as played by Nigel Short.

7...exd5 8. 9 e2 9 e7 9.0-0 0-0

I considered this position to be equal (and therefore recommended 7.\$\hat{1}\$b5). However, it seems that I underestimated the strength of this particular SOS – in the game Rogic demonstrates that White's position is a lot easier to handle than Black's.

10.£f4 a6?!

To avoid a knight jump to b5.

11.臭f3 公xd4?! 12.彎xd4

White has pressure against the isolated pawn and is better.

12... 全e6 13. 其ad1 其c8 14. 其fe1 增d7 15.h3 其fd8 16. 全e5!

Again White is increasing the pressure. With rather simple means Rogic has obtained superior chances.

Directing her majesty towards the enemy zone. This move underlines the coordination of White's forces. Because of the tactical problems on square g7, the isolated pawn is now difficult to defend.

18...h6 19.\g3 \dig f8



20. 皇xd5! 公xd5

20... \(\hat{2}xd5\) 21.\(\Delta\)xd5 loses on the spot.

21. wxg7+ & e8 22. h8+ & d7 23. xxh6 With three pawns and an attack for the piece.

23...罩h4

23... **響c6** is more stubborn.

24. ₩e3 \perpense e8



25.**₩g3**?

25... Ih6? 26. 世g8+?

26...ġd7 27.≝g7

Here 27. ②xd5 ℤxg8 28. ②b6+ �c6 29. ②xc8 ②xc8 favours Black.

27...ዿf8 28.⊮g3 \$e8 29.∆e4 ဋg6 30.⊮f3 ₩xc2 31.⊑c1

and possibly in time trouble the players agreed to a most illogical result: draw.

A Simple SOS Win

(SOS-1, Chapter 12, p.98)

It is hard to face the Sveshnikov. The next game is a major confidence booster for our SOS recipe.

☐ Ioannis Papadopoulos

■ Robert Ris

Aghia Pelagia 2004

1.e4 c5 2.2f3 2c6 3.d4 cxd4 4.2xd4 2f6 5.2c3 e5 6.2db5 d6 7.2d5

②xd5 8.exd5 ②b8 9.豐f3 a6 10.豐a3 Ձe7 11.Ձd2 11.Ձg5!?. 11...0-0 12.Ձb4 axb5 12...Ձg4!?. 13.豐xa8 ②a6 14.Ձd2 豐b6 15.Ձe3 豐a5+ 16.c3 b4



All this can be found on page 102 of SOS-1, where I now stated that White should force the draw with 17.宣c1 since Black has excellent compensation after 17.宣d2 bxc3 18.②xc3 響xd5. After 17.宣c1, Paragua-Poliakov, Goa 2002, was drawn after 17...豐xa2 18.cxb4 響xb2 19.覃xc8 響xb4+20.②d2 響b1+21.②c1 響b4+22.②d2.

In our present game Mr Papadopoulos played the much simpler and much stronger

which wins almost outright!

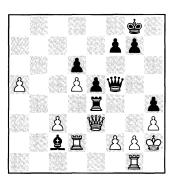
17...bxc3

Here 17...bxa6 18. ₩c6 just wins.

18.0-0

Castling into safety, White remains an exchange up.

18...bxa6 18...cxb2 19.罩ab1 bxa6 20. 其xb2±. 19.bxc3 息f5 20. 当b7 息f6 罩b8 24. 響a4 h4 25.h3 響d8 26. 響xa6 27.**₩e**2 ≌a8 28.單d2 ≌a4 <u></u> **û**α5 31. \$\dispha Here White could have won with not 33.a5? @xg2 34.\(\mathbb{Z}\)xg2? \(\mathbb{Z}\)f1+ and it is 33.a4 **全**c2! 34.a5 **罩e4** Black has strong counterplay. 35.**豐f3 罩f4** 36.**豐e2 罩e4** 37.**豐f3** Or 37.**罩**xc2 **罩**xc2 38.**罩**xc2 **豐**f4+39.**尝h1 豐a4.** 37...**罩f4** 38.**豐e3 罩e4**



White wins after 41... Qa4 42. 單b2.

The ... 2d6 Saga Continues

(SOS-1, Chapter 4, p.40)

I recommended 4... 2d6 as a means to play for a win as Black against the Spanish Four Knights. I soon experienced the truth of that remark myself, see below.

☐ Saidali Yuldashev

■ Sergey Kayumov

Abu Dhabi 2004

1.e4 e5 2.᠒f3 ᠒c6 3.᠒c3 ᠒f6 4.Ձb5 Ձd6 5.d3

Jan Pinski has suggested the creative 5.g4 in his book *The Four Knights* (2003). He diffused his own bomb though, by remarking that Black is OK after 5...\$\&c5!.

More normal is 5.0-0 0-0 and now:

● 6.d4 (this pseudo-active move gives Black all the chances) 6...②xd4 7.②xd4 exd4 8.豐xd4 ᠌e8! (preparing 9...②e5)

9.h3?! 盒e5 10.豐d3 c6! (10....盒xc3 also wins a safe pawn, but the text is even more ambitious) 11.盒a4 a5 (threatening to win the bishop) 12.盒b3 b5 13.a4 b4 14.昼e2 ②xe4 (now Black has won the pawn under even more favourable circumstances) 15.豐f3 d5 16.②g3 ②c5 17.盒e3 ②xb3 18.cxb3 ②xb2 and White resigned in Willemze-Bosch, Dieren 2003, as he remains two pawns down for nothing. Playing an SOS is even better than writing about one!

5...0-0

Not having castled yet, Black might like to play 5...h6, and now:

- 6. ②e2 0-0 7.c3 Ie8 8.0-0 a6 9. ②a4 b5 10. ③c2 ③f8 11. ②g3 d5 12.h3 g6 13.a4 ⑤b7 14. Ie1 ②g7 with a superior Ruy Lopez for Black in Slapikas-Asauskas, Vilnius 2004.
- 6.âe3 a6 7.âa4 0-0 8.h3 b5 9.âb3 âb4!? (preparing to strike in the centre with ...d5) 10.0-0 âxc3 11.bxc3 d5 12.exd5 ②xd5 13.âd2 \$\mathbb{Z}\$e8 with approximate equality in Schurade-Gustafsson, Höckendorf 2004.

6.a3

White prepares a retreat square for his king's bishop, and prevents a possible ... \(\hat{D}\) b4. What is more, he cleverly postpones castling.

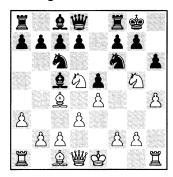
6...**ℤe8**

The danger of combining castling with playing 6...h6?! was demonstrated in Smeets-Pavasovic, Wijk aan Zee C 2004. Indeed, that's what White was waiting for! He needed no further provocation to launch a kingside attack with 7.g4! 鱼e7 (7...公xg4 8.罩g1 is too dangerous) 8.鱼xc6! dxc6 9.h3 營d6 10.公h4 公d5! 11.公f5 鱼xf5 12.gxf5 公xc3 13.bxc3 b5?! (13...罩fd8! was the correct way to proceed according to Smeets. Black plans to

7.**≜**c4

Eying the f7 square. Black did not fear 7.皇g5 because of 7...②d4! 8.公xd4?! exd4 planning 9.②d5? c6 10.公xf6+ gxf6 11.皇h6 f5 12.皇c4 營h4.

7... 2c5 8. 2g5 If8 9. 2d5 h6 10.h4!?



10...d6

Of course Black does not take on g5. Now it appears though that White has sinned against one of Steinitz's rules – attacking while he did not have an advantage.

♠f5 14.∅e4 ♠xe4 15.dxe4 f5 Not f7. but f2 is a weak square! 16.f3 fxe4 22. xf7 xf7 23. xf7 23. xf9 24. 24. 2e1 g6 25. ₩e2 h5 26. ℤh1 🛊 q7 27. ℤf1 🖄 q8 30.含c2 30...公f6 31.a4?! a6 32.豐f3 ₩d7! 33.**Q**b3 **₩h3** 34.臭d1 cunningly infiltrated and is totally winning. 37. 響f1 響e3+ 38. 會c2 響c1+ 39. **a**d3 And White resigned as 39... **a**b1+ 40. \(\phi \)c4 \(\Delta \)e3 mates.

SOS Warning

(SOS-1, Chapter 11, p.94)

A note of warning for readers eager to play Kortchnoi's 7. #f3 in the Alekhine. Black's play in the following game deserves to be subjected to careful scrutiny.

☐ Vladimir Kovalenko

■ Vladimir Sergeev

Kiev 2004

1.e4 ②f6 2.e5 ②d5 3.d4 d6 4.c4 ②b6 5.exd6 exd6 6.②c3 皇e7 7.豐f3 0-0 8.皇e3 c6 9.皇d3 ②a6



So far Black had mainly tried 9...d5 when SOS-1 gives 10.c5 ②6d7 11. ②ge2 b6 with a tiny edge for White (p.95). I like Sergeev's move. Black simply develops, aiming for either ... ②b4 or simply ... ②c7 – the central push d6-d5 can wait.

10.a3

10. ②ge2? ②b4∓ illustrates a main point of 9... ②a6.

 coordination Black is ready to strike. **24. 24**

Kupreichik Reigns Supreme

Both grandmasters Sedlak and Krum Georgiev have been rather successful with the Kupreichik Variation. Some fragments to convince you of its viability.



- 6.皇e2 ②c6 7.皇e3 e6 8.②db5 譽b8 9.0-0 皇e7 10.f4 0-0 11.皇f3 宣c8 12.豐e2 a6 13.②d4 b5 14.a3 豐c7 15.宣fd1 □ab8 With a very pleasant Scheveningen-like position. White missed an intermediate move when he embarked upon. 16.e5?! dxe5 17.②xc6 17.皇xc6 exd4! (17...皇xc6 18.②xc6 豐xc6 19.fxe5= was White's idea) 18.皇xd7 dxc3! 19.皇xc8 cxb2 20.亘ab1 □xc8 and Black is better. 17...皇xc6 18.皇xc6 exf4! with advantage for Black in Kakkanas-Kr.Georgiev, Thessaloniki 2003.
- 6.âc4 e6 7.âe3 ②c6 8.âb3 a6 9.₩e2 Ãc8 10.0-0-0 ②a5 11.g4 Ãxc3! A typical Sicilian exchange sacrifice. 12.bxc3 ②xe4 13.âd2 d5 14.f3 ②xd2

15. 響xd2 \$\rightarrow\$ a3+ 16. \$\rightarrow\$ b1 0-0 and Black was better, S. Ilic-Kr. Georgiev, Thessaloniki 2003.

- 6.f3 營b6 7.g4 h6 7...公c6. 8.h4 e6 9.公b3 a6 10.營e2 營c7 11.置g1 g6 12.âe3 b5 13.a3 公c6 14.0-0-0 âe7 15.g5 hxg5 16.hxg5 公h5 17.f4 b4 18.axb4 公xb4 19.f5 exf5 20.置d4 with this intermediate move White aims to gain control over square d5 unclear, Kiril Georgiev-Sedlak, Topola 2004.
- 6.f4 ②c6 7.②f3 g6!? 7...e6 8.②d3 ②g7 9.0-0 ②g4! 10.豐e1 ②xf3 11.置xf3 ②d4 12.置f1 ②d7 13.豐f2 0-0 14.②e3 ②c6 15.ⓒh1 豐a5 16.②d2 豐b6 and now White should not be overoptimistic about his chances with 17.豐h4 豐xb2 18.置ab1 豐a3 19.e5? 19.宣b3 豐a5 20.宣b5 豐d8 21.置xb7 ②c5 22.置bb1 e6. 19...dxe5 20.f5 ②f6 21.置f3 置fd8 22.fxg6 hxg6 23.宣h3 置d4 24.②e4 豐xa2 25.置f1 置xe4! 26.③xe4 豐c4 27.②d3 豐xh4 28.置xh4 罩d8 and Black won in Fedorchuk-Sedlak, Esbjerg 2004.
- 6.êe3 ②g4 7.êg5 h6 8.êh4 g5 9. **Qq3 Qq7** 10. **Qf5?!** 10. **Qe2**; 10. **Yd2**; 10...⊈xf5 11.exf5 10.h3. ı xc3+ 12.bxc3 豐a5! 13.罩b1 公f6 14.臭b5+ ②c6 15.0-0 0-0 16.\(\bar{\pi}\)e1 \(\bar{\pi}\)ae8 White may have the bishop pair, but Black has a better pawn structure. 17.h4 \(\mathbb{\beta}\) xc3 18.hxg5 hxg5 19.豐c1 心h7 20.罩e4 **瞥f6 21. 瞥d1** ₩xf5 22.2d3 ₩d7 23. **E**e3 f6 24. **Q**c4+? 24. **Q**g6! **E**d8 (24... 會g7 25. 對h5 單h8 26. 皇xe8 罩xe8 27. \(\hat{\\}\)xd6!) 25. \(\hat{\\}\)h2 enables the rook to join the attack along the third rank. 24... \$97 25. ge6 響c7 26. 響g4 公d8 27. gb3 f5 28. **曾h5 e5 29. 2d1** 分f7 30. **曾f3 f4** with a superior position, Nevednichy-Sedlak, Petrovac 2004.

And the Winner is...

(SOS-1, Chapter 16, p.127)

At the end of SOS-1 readers were called upon to send in their games with any of the SOS ideas mentioned in the book. We received some entertaining entries. However, months before the final date of submission it became clear that we had a winner! Magnus Carlsen conjured up a powerful novelty to blow former World Championship Candidate Sergey Dolmatov off the board in a mere 19 moves. Such is the SOS power of Youth. We hereby proudly present the winner of the 1st Prize:

☐ Magnus Carlsen■ Sergey Dolmatoy

Moscow 2004

1.4 f3 f5 2.d3



I dubbed this the Improved Lisitsin Gambit in SOS-1. Magnus must have prepared it specifically for Dolmatov, who is known to be a great connoisseur of the Dutch.

2...d6 3.e4 e5 4.公c3 公c6 5.exf5 âxf5 6.d4 公xd4

The main game in SOS-1 went 6... ②b4 7. ②b5+ c6 8. ③a4 e4 9. ②g5 d5 and now 10.f3! was shown to favour White in Krasen-kow-Kindermann, Panormo 2001.

7. ②xd4 exd4 8. ₩xd4 ②f6

The main alternative is 8...c6 when 9.\(\textit{\textit{g}}\)f4!? is strong:

- 9... 對6 10. 對d2 d5 11.0-0-0 0-0-0 12. 魚d3 魚xd3 13. 對xd3 心h6? (Black wants to prevent the queen check on f5, but creates an even more devastating possibility. Still 13... 心f6 14. 對f5+ 單d7 15. 魚e5 魚e7 16. 魚d4, followed by 17. 單he1, gives White a nice edge too) 14. 對h3+ 單d7



15.②xd5! 營d8 (15...cxd5 16.單xd5 營c6 17.單hd1 is the simple point of White's sacrifice) 16.皇xh6 cxd5 (16...gxh6 17.②f6+-) 17.罩xd5 含c7 18.皇f4+ 1-0, Sandner-Rechel, Germany Bundesliga 2003/04. White seems to be having all the fun in these lines.

9.**Q**c4!

Sacrificing the c2-pawn and improving upon

Romanishin-Malaniuk, Tallinn 1987, which went: 9.皇d3 皇xd3 10.豐xd3 c6 11.0-0 皇e7 with equal play.

9...c6 10. 2g5 b5

The more natural 10...d5 fails to 11.0-0-0 全e7 12.營e5!, followed by 13.置he1, with a crushing attack.

After 13...0-0-014. **肾**f4! it is hard to prevent 15. **□**xe7 as 14... **□**he8 is met by 15. **□**f7. Also strong is 14.g4 **□**xg4 15. **□**xe7.



A devastating sacrifice that decides the game.

14...₩xe7

Taking with the king is equally bad after 14... \$\delta\$xe7 15.\$\delta\$xf6+ gxf6 16.\$\mathbb{Z}e1+ and a subsequent **\mathbb{W}**xf6 decides.

15. 對f4 皇d7 16. ②e4! d5

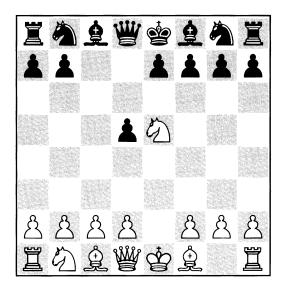
16...罩f8 17.公xd6 winning.

17. ② xf6 h6 18. ② h4 g5 19. \ \ \ \ g4! 1-0 Dolmatov threw in the towel in view of 19...gxh4 20. **②** xd5!.

CHAPTER 2

Ian Rogers

Refining Fischer's Plan



NIC KEY CK 1.4

Caro-Kann Exchange with 4.∅e5

At first sight, 1.e4 c6 2. \$\Delta\$ f3 d5 3.exd5 cxd5 4.\$\Delta\$ e5!?, the subject of this SOS article, does not look like a very sophisticated positional system.

In fact, when first faced by this plan, in the 2004 Bangkok Open in a game which decided first place, I could not take the system seriously and soon found myself suffering without a pair of bishops and without counterplay. Yet the 4.2e5 system is just a refinement of the old 1.e4 c6 2.d4 d5 3.exd5 cxd5 4.2d3 2c6 5.c3 plan, which was used with such success by Fischer in the 1970 USSR versus Rest of the World match. In the old 4.2d3 system, White usually makes great efforts to avoid playing 2f3, because

then Black's ... 2g4 will set up an annoying pin. Yet e5 is the best square for White's knight, so what better way to avoid the pin than to send the knight there immediately? Of course moving one's only developed piece twice in the opening is not quite according to orthodox theories. However, if you have read this far in an SOS chapter, such niceties are unlikely to prove too great an obstacle to trying out an original and sometimes dangerous plan. Apart from Internet games, where 4. 2e5 has been quite popular, there have been only a few dozen tournament games with 4. 2e5, with the Czech player Cernousek being the line's main advocate. However in 2004, 4. 2 e5 has been adopted by a number of other strong players, with the high point being Marie Sebag's inspiring victory over WGM Xu Yuanyuan (see below).

1.e4 c6 2.**②**f3 d5 3.exd5 cxd5 4.**②**e5!?

4.d4 \(\hat{2}\)g4 would be exactly the type of position White is trying to avoid.

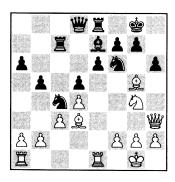
After 4.\(\tilde{Q}\)e5!? a knight-move is called for. However, 4...\(\tilde{Q}\)d7 looks awkward. After 5.d4 e6 White should probably choose either 6.\(\tilde{Q}\)d3 or 6.f4, even though 6.\(\tilde{Q}\)b5 \(\tilde{Q}\)f6 7.0-0 \(\tilde{Q}\)e7 8.\(\tilde{Q}\)e2 0-0 9.\(\tilde{Q}\)d2 \(\tilde{Q}\)xe5 10.dxe5 \(\tilde{Q}\)d7 11.\(\tilde{Q}\)b3 f6 12.exf6 \(\tilde{Z}\)xf6 13.\(\tilde{Q}\)5 \(\tilde{Q}\)f6 14.\(\tilde{Q}\)xe7 \(\tilde{W}\)xe7 \(\tilde{Z}\)xe7 \(\tilde{Q}\)xe7 \(\tilde{Q}\)xe7 (by constant) open 2001.

Therefore Black should play either:

- A) 4...分f6
- B) 4...\ි c6

Variation A

4...Øf6 5.d4



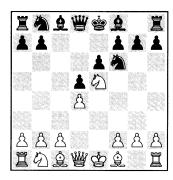
20.②xh6+! gxh6 21.逾xh6 逾f8 22.b3! 逾xh6 23.豐xh6 ②d6 24.黨e3 ②fe4 25.逾xe4 ②xe4 26.黨h3 f5 and now White took a perpetual check with 27.豐h8+ and 28.黨h7+ when 27.f3! would have capped off the attack — White reaches at least a rook endgame with an extra pawn.

Instead of 7...e6 (after 7.d4) Black should play 7...曾a5+! 8.公c3 e6 9.0-0 **ab4** when he has no problems.

- A1) 5...e6
- A2) 5...\$f5
- A3) 5...g6

Variation A1

5...e6



This is just what White is hoping for; the c8 bishop will now have little or no influence on the game. White can continue

6.c3

6... 2e7 7. 2d3 ⊘bd7 8.f4 ₩c7 9.0-0 ⊘b6 10. 2d2 2d7 11. ₩e2 a6 12. 2df3 h6 And now White could just build up the



25.②e6!! 豐e8 26.豐g4 豐xe6 27.②xf7+ 豐xf7 28.②xf7+— Shevelev-Roumegous, Paris 2000.

Variation A2

5...**£**f5

The bishop move looks extremely dangerous in view of

6.ዿb5+ 公bd7 7.≝f3 e6 8.ዿg5 ≝a5+ 9.公c3 a6



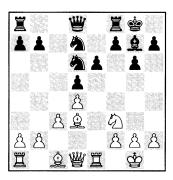
10. 對h5!! although matters are not entirely clear after

10...g6! 11.\(\hat{2}\)xf6 axb5 12.\(\begin{array}{c}\)h4 \(\hat{2}\)b4!? Now White can grab the rook on h8, but not recapture on c3. However, Black will then have fair compensation for the exchange, so 13.0-0

Maybe the most sober idea, with attacking chances even after the removal of the f6 bishop.

Variation A3 5...q6 6.Ձb5+

Rather innocuous looks 6. 2d3 as it is hitting the g6 pawn. Play may continue 6... 2g7 7.\(\Delta\)d2 \(\text{0-0} \) (7...\(\Delta\)c6 \(8.\text{D}\)df3 \(0-0 \) 9.c3 \(\Delta\)d7 10. 2 xd7 2 xd7 11. 2 f4 2 g4 12.0-0 f6! gave Black serious counterplay in Sebag-Vogel, European Women's Championship, Dresden 2004) 8.0-0 2c6 9.2df3 2g4 10. 2xc6 bxc6 11. 🖺 e1 🖺 e8 12.h3 2f6 13.c3 對6 14. 對e2 a5 15. ②e5 Qa6 16. Qxa6 wxa6 and Black had equalised in Hakki-Magerramov, Damascus (Arab Clubs) 2003. 6...ዿd7 7.公xd7 公bxd7 8.0-0 ዿg7 9.\(\bar{L}\)e1 0-0 10.c3 \(\Delta\)e4 11.\(\Delta\)d2 \(\Delta\)d6 12.⊈d3 e6 13.€\f3



And here a draw was agreed in Antonio-Rogers, Bangkok Open 2004.

White has all the chances, with h4-h5 in the air, but was half a point ahead in the tournament with only two rounds to play. Therefore he went for the safe result.

Variation B

4...Øc6

The most logical move.

5.d4



The alternatives are:

- 5... ****©c7?!** The early queen-move was used in one of the original 4. Øe5 games, but the attempt to grab a pawn after 6.2f4 6. **Q**b5!? a6 7. <u>\</u>\$xc6+ bxc6 6... **₩b6** came badly unstuck after 7. **©c3**! a way to hang on with 8...a6! 9. 2xc6! Capturing the queen with 9. 2xf7 \$\displax\$f7 10. Qc7 豐xb5 11. Qxb5 axb5 is far from clearly good for White. 9...axb5 Still White maintained an edge and went on to win after 10.6 e5 b4 11.2 d3 e6 12.0-0 <u></u>ûe7 13.**¤e**1 0-0 14.\(\mathbb{I}\)e3± ₩d8 18.g4 &d6 19. &g5 &e7 20. Exh7! Ef8 21. Lh4 公d7 22. Wh3 皇xg5 23. Lh8+ 曾g7 24. 쌀h7+ 含f6 25. 2xf7!+- Sinulingga-Bordonada, Nice Olympiad 1974.
- 5...e6?! Shutting in the bishop is again dubious. 6.c3 \(\hat{2}\)d6 7.f4!?



Here 7. \$\oldsymbol{\

● 5... ₩b6!? 6.c3 ②xe5 7.dxe5 e6 8.2d3 This leads to a French-style position where White should be able to keep a slight edge, e.g. 8... 2d7 9. e2 a6 10. 2e3 ②c5 11.②xc5 買xc5 12.公d2 公e7 13.公b3 **쌀b6** 14.0-0 (14.**쌀g4 \$\delta\$b5!** 15.**\$\delta\$xb5+** axb5 16. 世xg7 罩g8 17. 世xh7 罩xg2 gave Black excellent counterplay in Cernousek-Medvegy, Budapest Elekes Memorial 2004) 14...臭b5 15.\(\hat{2}\)xb5+ **資xb5** 16. 對xb5+ axb5 17. 公d4 with an endgame where Black will have to work very hard to earn a draw.

Our main game continued: **6. b5!**

This pin is White's most aggressive option, enabling her to exert a pressing initiative.



6.c3 is less incisive, although after 6...g6 7.\(\ddot\)d3 again looks innocuous, e.g 7...\(\ddot\)g7 8.0-0 0-0:

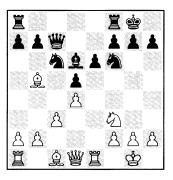
- 9.f4 is well met by 9...童f5! (9...豐b6 10.�h1 ②e4 11.豐e2 f5 12.②d2 a5 13.②df3 a4 14.a3 豐c7 15.童e3 worked out well for White in Muniz-Escofet, Uruguay Championship, Montevideo 2004. However 9...②e8!? is interesting, e.g. 10.②d2 ②d6 11.g4?! f6 12.②xc6 bxc6 13.f5 e5 14.fxe6ep ♠xe6 and Black generated good counterplay against the white king in Zarnicki-Belov, ACP Internet Blitz Tournament 2004) 10.♠xf5 gxf5 with easy equality.

- 9.宣e1 and now Black choose the moment to play: 9...②xe5! (9...②d7 10.②xd7 豐xd7 11.②d2 e5 12.dxe5 ②xe5 13.②b3 ③xd3 14.豐xd3 豐f5 15.宣d1 豐xd3 16.宣xd3 led to an ending eventually won by White in Labib-Molina, Bled Olympiad 2002) 10.dxe5 ②g4 11.②f4 豐b6 12.豐d2 (12.豐e2 is even worse after 12...f6 13.exf6 豐xf6 14.②g3 ②h6 15.豐e2 ②f4! with a nasty attack, e.g. 16.f3 ②xg3 17.hxg3 豐b6+ 18.壹h1 ②f2+19.壹h2 宣f6!.

However, instead of 7.总d3, the pin with 7.总b5 is still annoying: 7...全d7 8.公xd7 營xd7 9.0-0 and the game is likely to transpose to the Antonio-Rogers game mentioned earlier.

6...\begin{align*} 6...\begin{align*} b6?!

Amazingly, after this move Black seems already to be in serious trouble.



7.c4! dxc4 8.公c3 e6

8... 2d7 9.2e3 is also very awkward for Black, although perhaps better than the game.

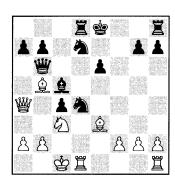


This looks and is ugly, but the obvious alternative 11...豐c7 walks into 12.d5 ②cc5 13.0-0-0 (13.dxe6!?) 13...②d3+ (13...a6 14.dxe6 fxe6 15.②f4! is also very strong for White) 14.曾b1 when the fall of the c pawn will leave the d3 knight stranded – and Black's king is still a long way from leaving the centre of the board.

12.d5 6)d4 13.dxe6 fxe6

13...\#xe6 14.0-0-0 \@xb5 15.\@xb5, followed

by 16\(\mathbb{I}\)he1, is also hopeless for Black. **14.0-0-0** \(\oldsymbol{\oldsymbol{\oldsymbol{o}}}



15. âxd7+! 罩xd7 16. 營xc4

Suddenly Black has no defence against the threat of 17. 2a4. Yuanyuan tries a tricky defence but with the king still on e8, all the tactics are bound to favour White.

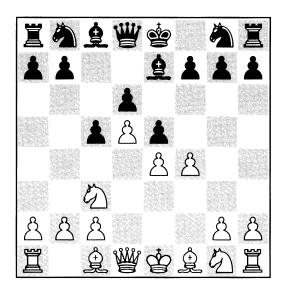
16... ****** Table 18. ***** 17. ***** Sept. 18. ***** 18. ***** Sept. 19. *** Sept. 19. *** This was the game Sebag-Xu Yuanyuan, Cannes 2004 from the match France-China**.

A fine win by Sebag and a great advertisement for the SOS counter to the Caro-Kann – 4. ♦ \ 6.5!

CHAPTER 3

Alexander Beliavsky

Destroying the Benoni Wall



NIC KEY OI 9.14

Alekhine's 5.f4

1.d4 c5 2.d5 e5 3.e4 d6 4.公c3 Ձe7 5.f4

The Benoni Wall is usually applied by players who want to avoid open positions and well-developed theoretical lines. Incidentally, I don't understand why this system is called by the old Hebrew name 'Benoni' which means 'son of sorrow'. Nobody knows who gave the system its name. Perhaps it is really such a sad position? Common sense in chess says that usually it is sensible to play 'contra-lines': meaning that if your opponent wants to open the position, you better try to close it and visa versa. So White's best strategy against the Benoni Wall is to open the position. For this purpose the system

with 5.f4! is eminently suitable and indeed the most direct approach to tear down the Benoni Wall. There is nothing surprising in the fact that this variation was introduced into modern practice by the great Alexander Alekhine.

[Editorial note: It was Alekhine who played the correct move order (4. ©c3 and 5.f4) in a simultaneous exhibition in 1935. However, Bogoljubow had played 4.f4 against Alekhine one year earlier in their World Championship match.]

Positive elements of an early f4 plan are a clear advantage in development, and the opening of the centre as part of a counter strategy. There is only one negative aspect to

5.f4: the weakening of the e5 square, which may become a stronghold for a black knight. However, Black has a huge disadvantage in space, and, as we know from similar positions in the closed Ruy Lopez, it is not nearly enough for him to just control the e5 square. What is more White will often create threats on the f-file. In addition, White's advantage in development means that he can sometimes realize the central break e4-e5. Naturally, White could have implemented his plan on the fourth move as well (4.f4). However, please note that in that case Black will find a much better way of developing his kingside by means of the manoeuvre 2g8-e7-g6 controlling e5. After 4.2c3 Black has nothing better than 4... 2f6 or 4... 2e7. We will examine the merits of this system by means of two games.

☐ Alexander BeliavskyMark Dvoretsky

Vilnius 1975

1.d4 c5 2.d5 e5 3.e4 d6 4.公c3 Ձe7

By developing the bishop Black keeps more options open. Note that 4... 2f6 5.f4 will usually transpose to lines with 2f6 mentioned below.

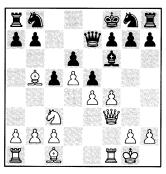
5.f4



5...exf4

I can't say that this move is forced. However, the alternatives to keep the e5 stronghold (and not assisting White in developing his bishop for free −6. 2xf4!) were not very successful in practice.

- 5... ②d7 6.②f3 a6 7.fxe5 ②xe5 8.②xe5 dxe5 9. ②e2 ②f6 10.0-00-011.a4 b6 12. 豐e1 豐d6 (the typical plan of transferring the knight to the blockading square does not work here: 12... ②e8 13. ②e3 ②d6 14.a5±) 13. 豐g3 ②d7 14. ②e3 ⑤e8 15.h3 ②e8 16. ②g4! ②xg4 17. 豐xg4 c4 18. ②ab1! with a serious advantage for White in P. Nikolic-Ivanovic, Borovo 1981.
- 5...\$f6 6.42f3 \$g4 7.\$b5+
- A) 7...公d7 8.0-0 a6 9.皇xd7+ **營**xd7 10.fxe5 皇xf3 11.exf6!+-.



10.g4! a6 11.g5 axb5 12.gxf6 公xf6 13.fxe5 dxe5 14.全g5! (White is wasting no time to recapture a pawn) 14...b4 15.公e2 單a6 16.公g3 with a strong initiative in Maksimovic-Djuric, Bjelovar 1979.

- 5...a6 6.fxe5 dxe5 7.a4 ②f6 8.②f3 ②g4 9.②e2 ③xf3 10.③xf3 0-0 11.0-0 ②e8 12.③e3 ②d7 13.③g4! ②df6 14.a5 ②d6 15.⑤a4! b5 16.axb6ep 豐xb6 17.b3 with strong positional pressure in Lobron-Ivanovic, Reggio Emilia 1984/85.

6. \(\frac{1}{2}\) xf4 \(\frac{1}{2}\) f6

Here 6... g5 looks like a serious option. White keeps his advantage however after

7.營d2 (nothing serious is gained by 7.皇xg5 營xg5 8.全f3 營e3+9.營e2 營xe2+10.皇xe2 全d7 11.皇b5 f6! 12.0-0 含e7 13.a4 全h6 14.全d1 全f7 15.全e3 全de5 with equality, Zilberstein-Dolmatov, Daugavpils 1978) 7...皇xf4 8.營xf4



A) after 8... 響f6 9. 響xf6 ②xf6 10. ②b5 會d7 11. ②f3 ②xe4 12. ②d3 a6 (12... ②f6 13.0-0-0) 13. ②xe4 axb5 14.0-0 White has a huge development advantage.

B) 8...a6 9.e5! 營e7 10.公f3 公d7 11.0-0-0 dxe5 (after 11...公xe5 12.營g3!公f6 13.公xe5 dxe5 14.d6 營e6 15.營xg7 黨g8 16.營h6 Black has big problems) 12.營g3 營f6 13.d6 營g6 14.公d5 營xg3 15.hxg3 含f8 16.公g5 h6 17.公c7 黨b8 18.全c4 with very unpleasant threats in Shariyazdanov-Malakhov, Ekaterinburg 1996.

Black can switch to completely wild positions with 6...g5?!7.\(\Delta\)g3 h5 8.h3 h49.\(\Delta\)h2 a6 10.\(\Delta\)d2 (interesting is 10.e5!?) 10...\(\Delta\)d7 11.\(\Delta\)f3 f6 12.e5!? (not bad is 12.\(\Delta\)d3 \(\Delta\)h6 13.0-0\(\Delta\)f7 14.a4 0-0 15.\(\Delta\)d1! aiming for the f5 square) 12...\(\Delta\)xe5 13.\(\Delta\)xe5 fxe5 14.\(\Delta\)d3 \(\Delta\)h6 15.\(\Delta\)g6+ \(\Delta\)d7 16.\(\Delta\)e4 \(\Delta\)c7 17.0-0-0 \(\Delta\)g8 18.\(\Delta\)xe5! with huge complications, N. Nikolic-Ivanovic, Herceg Novi 2000.

7.**Q**b5+

This idea is typical for other Benoni positions, but here it is not the best option. Black's main problem is space – especially square d7 for which there are too many pie-

ces. For 7. \(\extrm{\text{\text{\text{e}}}} \)e 2, see the next game.



7...**②bd7**

After 7...\$\delta 7 8.\$\delta xd7+ (illogical is 8.e5 dxe5 9.\$\delta xe5 \$\delta xb5 10.\$\Delta xb5 \$\delta a5+ 11.\$\Delta c3 \$\Delta bd7 12.\$\Delta f3 0-0 13.0-0 c4! 14.\$\delta h1 \$\delta b4! and Black turned the tables in Kaidanov-Dobson, Buenos Aires 2003) 8...\$\Delta bxd7 9.\$\Delta f3 0-0 10.0-0 \$\Delta g4 11.h3 \$\Delta ge5 12.\$\Delta xe5 dxe5 13.\$\delta g3 \$\delta f6 14.d6 and White has the initiative, Volzhin-Tsebekov, Krasnodar 1997.

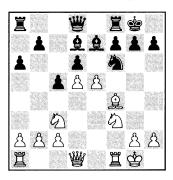
8.42f3

A serious option is 8.a4 preventing Black's play on the queenside.

8...0-0 9.0-0

Now I would prefer 9.a4 a6 10.âd3 ②g4 11.豐d2 罩e8 12.h3 ②ge5 13.②xe5 ②xe5 14.âxe5 dxe5 15.0-0 b6 16.罩f3 罩f8 17.豐e2 with a slight advantage.

9...a6 10. 2xd7 2xd7 11.e5!



11...dxe5

Haba preferred 11...②e8 against Kistner, Crailsheim 1995. After 12.②e4 皇b5 13.置f2 dxe5 14.②xe5 ②d615.②xd6 皇xd6 16.c4 f6 17.②g6 hxg6 18.cxb5 axb5 he had the advantage. However, after 12.營d2! he would have experienced major problems.

12.5 xe5?!

Stronger is 12. ②xe5, trying to play d5-d6. **12..** ② **d6 13.** 學**f3**

I had overlooked the simple tactic 13.\(\Delta\)xf7 \(\mathbb{Z}\)xf7 14.\(\Delta\)x66 \(\Delta\)g4! winning a piece.

13... **省c7** 14. 公xd7 **省xd7** 15. **2ad1 2ae8** 16.h3 b5 17.b3 **2e5**

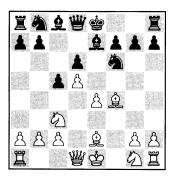
Black now has a very pleasant position. 18.d6 全d4+ 19.全h1 全xc3 20.營xc3 企e4 21.營a5 f5 22.營xa6

And here I disliked my position after 22... \(\mathbb{I} a8 \) and offered a draw, which my opponent accepted.

☐ Alexander Beliavsky ■ Bozidar Ivanovic

Yugoslavia tt 1995

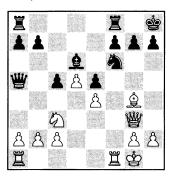
1.d4 c5 2.d5 e5 3.e4 d6 4.\(\tilde{Q}\)c3 \(\tilde{e}\)e7 5.f4 exf4 6.\(\tilde{Q}\)xf4 \(\tilde{Q}\)f6 7.\(\tilde{e}\)e2



7...0-0

This is the normal move, but for Ivanovic it is too timid. Against Komarov (Budva 1996) he played 7... 響 a5?! 8. 響 d2 0-0 9. 公 f3 皇 g4 10.0-0 皇 x f3 11. 皇 x f3 心 b d7 12. 響 f2 心 e5 13. 皇 x e5! d x e5 14. 響 g3 皇 d6 15. 皇 g4! 全 h8

(15... 對d8 to bolster the defence was the only move)



Once more Ivanovic is trying to play unusual chess. After the normal 8... 皇 4 White can obtain a small advantage with 9. ②d2! (also possible is 9.0-0 ②bd7 10. 學d2 置e8 11. 墨ae1 a6 12.e5! dxe5 13. ②xe5 ②xe2 14. 墨xe2 ②d6 15. ②d3 豐c7 16. 墨fe1, with the better position in Giorgadze-Patino Romaris, La Coruna 1996) 9... ②h5 10. ②e3 ③xe2 11. 豐xe2 g6 12.0-0 ②d7 13. ②c4 ②b6 14. ②h6 ②g7 15. ②e3 ②g5! 16. ②xg5 豐xg5 17. 置f3 ②d7 18. 墨af1 ②e5 19. 墨g3 豐e7 20. a4 罩ab8 21. ②cd1!, Butnorius-Yermolinsky, Krasnodar 1980.

Simple development with 8...②bd7 leads to White's advantage after 9.0-0 \(\frac{1}{2} \) 8 10.e5! dxe5 \(\frac{1}{2} \) \(\frac{1}{2} \) \$\(\f

9. ge3 f5 10.exf5

Naturally, it would be a bad positional mistake to allow f5-f4.

10...ዿxf5 11.0-0 ዿg6

There is no other way as 11... 166 12. 2h4

2d7 13. 2f5 is very pleasant for White. 12. 2e5!



Fritz does not consider such moves – chess is still alive!

12... 基xf1+ 13. 含xf1 公g3+

13... 響f8+ 14. 當g1 ②f4 15. ②xg6 ②xe2+ 16. 響xe2 hxg6 17. 置f1 and White is virtually winning.

14.hxg3 dxe5 15.\(\hat{L}\)f3

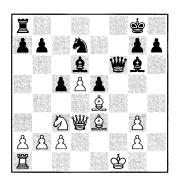
This threatens d5-d6, and therefore forces Black to block White's d-pawn.

15...gd6 16.ge4!

This is a very important move in White's positional concept. The exchange of the light-squared bishops will emphasize the weakness of the squares e4 and e6.

16...**ົ⊘d7 17.**₩d3

Worse is 17. <u>@</u>xg6?! **營**f6+ 18. **含**g1 **營**xg6. **17... 營**f6+



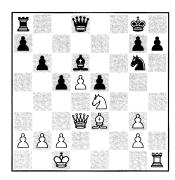
18.**⊈e2**!

White transfers his king to the other flank. Thus, White obtains good attacking chances on the kingside.

18...ዿh5+ 19.Ġd2 ⊘f8 20.ℤh1 ዿg6 21.ዿxq6 ⊘xq6 22.⊘e4 ∰d8

After 22... 響e7 White has a decisive blow: 23. 罩xh7! 當xh7 24. 公g5+ 當h6 (24... 當g8 25. 豐xg6) 25. 豐f5.

23.**ਊ**c1 b6



24. Xh7!

The most energetic way, but possibly White has a simpler win available in the form of 24. 25!.

24...c4

25.**₩e**2

Forcing Black to take the rook.

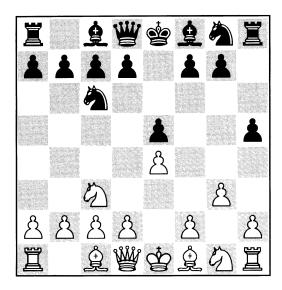
Or 27...\(\hat{2}e7\) 28.d6 \(\hat{2}f6\) 29.\(\hat{2}g5!\) winning. **28.**\(\hat{2}g5!\)

Preparing 2e4-f6.

28...全e7 29.d6 營f8 30.營e6+! 含h7 31.營h3+ 含g6 32.全xe7 營f5 33.營xf5+含xf5 34.公g5

Black resigned.

CHAPTER 4 *Maxim Notkin*When I was Young



NIC KEY VG 4.6

3...h5 against the Vienna

1.e4 e5 2.∕2c3 ∕2c6 3.g3 h5

When I was young... Well this sounds like a good way to start my memoirs, but is surely irrelevant for a theoretical article. However... when I was young attending a Moscow chess school our entire group was studying a universal opening method that had been shown to our trainer by one of his former pupils. The set of openings for White included the Vienna Game with 3.g3 and the Closed Sicilian. All you had to do in the opening was to make the moves e4, ♠c3, g3, ♠g2, ♠ge2, d3, 0-0, h3, ♦h2 – almost independently of what your opponent was playing. Next, you launched a kingside attack by pushing the f-pawn. To complete the picture

I'd like to mention that against the French Defence and the Caro-Kann my friends applied the scheme e4, d3, 2d2, 2gf3, g3, Ձg2, 0-0, and so on; while in the Pirc the fianchetto with \$\Qc3\$, \$\Qge2\$, h3 and \$\Qe3\$ worked well. White's ideas were extremely plain, but to fight them wasn't an easy task. It's a common thing: when someone plays a secondary line knowing it inside out he often has the advantage in the middlegame. For, to find an antidote you have to dedicate several hours to this set-up during your home preparation. However, as a rule you don't want to waste your precious time on such silly things. After all, you still have to learn by heart five main lines in the Najdorf, and to explore three dangerous variations of Ruy Lopez. I did not want to submit to my mates' influence and continued to play the classical openings with White. Yet, in our friendly blitz games when I was Black they often beat me using their boring lines. This made me angry, of course. To my regret at that time Alexander Khalifman had not yet demonstrated to poor people like me the way to solve this particular problem in the open games. The following game was played in the final round of the USSR Youth Championship. The win allowed Khalifman to become junior champion for the second time. Before him only Petrosian and Kasparov had achieved the same feat. To my surprise I did not find this historic game in the ChessBase Megabase, and I hope it will be interesting for the readers to look at the Battle of the Giants as Young Men.

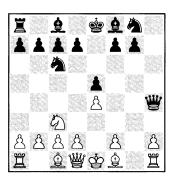
☐ Alexey Dreev
■ Alexander Khalifman

Kirovahad 1984

1.e4 e5 2.\(\tilde{\Omega}\)c6 3.g3 h5!? 4.\(\tilde{\Omega}\)f3 h4

That's the point!.

5.公xh4 罩xh4 6.gxh4 豐xh4



The exchange sacrifice gives Black a fast and harmonious development and a possi-

bility to create threats at rather an early stage.

7.皇g2 皇c5 8.0-0 ②f6 9.豐f3 d6 10.豐g3 豐h7!? 11.d3 ②d4 12.皇e3 皇d7

Black plays as if he hasn't sacrificed anything, and, indeed, White's material advantage is hardly noticeable.

Bad is 12...Óxc2? 13.≜xc5 ⊘xal 14.≣xal dxc5 15.⊘b5+-.

13.b4?

Correct is 13.\(\text{\Delta}\x\) xd4 \(\text{\Delta}\x\) xd4 \(\text{\Delta}\x\) 4 a5, when Black has sufficient compensation.

13....**∮**b6!

Apparently, Dreev counted on 13...\(\hat{2}\)xb4? 14.\(\hat{2}\)xd4 exd4 15.\(\hat{0}\)e2, taking the initiative.

14.ℤac1 ②h5 15.h4 c6! 16.f3

It's too late for 16. £xd4 as Black replies 16... £d8! trapping the queen! White's major piece is in deep trouble, since moves like 16.a4 cannot save her majesty on account of 16... £d8 17. £g5 f6 18. £e3 g5.

And Black converted his extra pawn.

In general play in the 3...h5 variation can be divided into several classes.

- 1. White accepts the exchange sacrifice the statistics here are awful for him.
- 2. White allows the opponent to advance h5-h4 and then to take on g3 or to play h4-h3.
- 3. White takes on h4 with the pawn.
- 4. White is trying to prevent h5-h4, or to diminish its effect. This division is handy, as our line does not require precise 'move-by-move' knowledge. Moreover, Black sometimes inserts 3...\(\hat{2}\)c5 4.\(\hat{2}\)g2, and sometimes plays 3...h5 straightaway. Therefore, the positions may differ, while the ideas remain the same. Let's study some more examples of Black's victorious play when he is the exchange down.

☐ Nigel Short

■ Lubosh Kavalek

Prague 1990

1.e4 e5 2.∕2c3 √2c6 3.g3 **≜**c5

I've had a lot of fun analyzing the encounter Balster-Halasz, Dortmund 1991: 3...h5 4.公f3 h4 5.公xh4 罩xh4 6.gxh4 響xh4 7.罩g1!? 兔c5 (7...響xh2 8.罩g2 響h7) 8.罩g3 (it appears that both opponents do not value the h2 pawn - 8.罩g2!? deserved attention) 8...公f6 9.d3 d6 10.兔g5 響xh2



A) now 11. **罩**g2! was strong with the idea of 11...**瞥**hl 12.**皇**xf6 **皇**h3 (12...**g**xf6?? 13.**罩**g8+ **�**d7 14.g4+ **�**e7 15.**�**d5+ mate) 13.**罩**xg7 xf1+ 14.**�**d2 xf2+ 15.**�**c1±.

B) 11.營d2 ②h5 12.置g2 營h1 13.0-0-0 ②d4 14.②d5 ②f3? 15.營e2? (15.營a5!+-) 15...②d4 16.營d2 ②b6 17.c3 ②h3! 18.f4! and here Black committed his cavalry — 18...②f3! 19.營e2 ②xg2 20.③xg2 ②g1! 21.營f1? (21.營g4! 營h2 22.fxe5 dxe5 23.壹b1 with a clear advantage to White) 21...營h2 ②2.②xb6 ②g3! 23.營f2 axb6 24.壹b1 ②h3! (astonishing!) 25.營f3 ②xf4 26.③xf4 exf4 27.e5 營h5! 28.營xh5 ③xh5 29.黨h1 g6 30.④xb7 黨a7 and Black soon won the ending.

4.皇g2 h5 5.仑f3 h4 6.仑xh4 罩xh4 7.gxh4 營xh4 8.d4 仑xd4 One of the earliest games in which the exchange sacrifice was played — Hartston-Mariotti, Skopje Olympiad 1972 — went 8... 全xd4 9. 豐e2 (the d4 square is occupied by the bishop so the knight is unable to disturb the white queen, but other problems appear) 9... 全xc3+! (nipping in the bud the idea of 公d5) 10.bxc3 d6 11.0-0 (11. 豐e3) 11...g5! 12. 豐e3 f6 13. 豐g3 豐h7 14. 全f3 公ge7 15. 至e1 公g6 16. 全e3 空e7 17.c4 b6. We see that Black's play is very simple, while for White it's much more difficult to come up with something substantial.

9.Ød5 d6!



The computer does not see this move, or to put it more precisely, does not appreciate its true value.

Another attempt to leave the c7 pawn unprotected was made in G.Mohr-Leventic, Pula 1997. After 9...②f6, instead of the correct 10.②xc7+, White opted for 10.②xf6+ gxf6 11.0-0 d6 12.堂h1 堂e7 and lost in 20 moves. Meanwhile the capture on c7 was a right decision. In the event of 10...堂d8 11.②xa8 Black has no resources left for a successful attack e.g. 11...②b3 (11...②g4 12.罩f1) 12.0-0 ②g4 (12...④xa1 13.皇e3) 13.豐xg4! 豐xg4 14.axb3+-.

10.夕e3?!

Correct was 10. 全e3 with unclear play. And 10. 公xc7+ won't do in view of 10... 全f8! (10... 全f8! 11. 公xa8 全g4 12. 營d2 threaten-

ing 13.營g5+) 11.公xa8 皇g4 12.皇g5!? (12.營d3 公f3+ 13.含d1 公e1+!—+; 12.營d2 皇f3) 12...營xg5 13.營d2 營h4 14.c3 皇f3! and Black's minor pieces are stronger than White's rooks.

12. ≝d3 ②f3+ 13. Ġe2!!∞ – hats off to Mr Fritz!

12...**�**xg4 13.≝f1 �e6?

GM Plachetka gave a winning line 13...公xf2! 14.萬xf2 公b3 15.豐f3 豐xf2+16.豐xf2 皇xf2+ 17.壹xf2 公xa1 18.b3 a5 19.皇b2 公c2 20.皇f1 公b4! 21.cxb4 axb4-+.

14.營e2 公xh2 15.黨h1 會e7 16.會d1 黨h8 17.f3 營g3 18.皇d2 皇f2! 19.皇f1 黨h4 20.營d3 公c5 21.營e2 公xf3 22.黨xh4 公xh4 23.曾c2 公f3 24.黨d1 公xd2 25.黨xd2 皇e3干

A draw was agreed here, even though Black could still play for win.

The first ever registered game in the 3...h5 variation took place in the 4th match game Mieses-Marshall.

☐ Jacques Mieses

Frank Marshall

Berlin 1908

1.e4 e5 2.2c3 &c5 3.g3 2c6 4.&g2 h5 5.d3

There have been several games where Black voluntarily stopped pushing his h-pawn. Maybe such a strategy lacks logic, or consistency, but it does not necessarily lead to a bad result.

- 5.₺f3 d6 6.₺a4 ₺ge7 7.d3 f6 8.0-0 a6 9.₺xc5 dxc5 10.₤e3 b6 11.a3 g5 12.₺e1 ₺g6 13.b4 cxb4 14.axb4 h4 (after 14...₺xb4 15.d4 (or 15.c3 ₺c6 16.d4) White takes the initiative, although the position is far from clear) 15.b5 ₺d4 16.bxa6, Turov-Acs, Budapest 1997, 16...₤xa6∞.

- 5.h3 d6 6.d3 @ge7 7.@ge2 @e6 8.@a4 (my school friends' idée fixe 8.0-0 当d7 9. \(\precent{\prece True, in case of 9...0-0-0 10.f4 f6 the kingside offensive is not that dangerous) 8... 曾d7 9. 公xc5 dxc5 10. 拿e3 b6 11.f4 f6 14.0-0) 13...臭xa2!? 14.b3 **②**b4 15.**含**b2 âxb3! 16.cxb3 (perhaps better is 16.\dispxb3 ₩e6+ 17.\$c3! - but not 17.c4 \$\mathbb{Z}\$xd3+ **当**b5 18.**当**a2? (18.**当**c2 **分**b4 17.**⊈**b1 19. \(\psi\)c4 \(\psi\)xc4 \(\Q\)ec6\(\pri\)) 18...c4 and the avalanche swept White away, Popchev-Mitkov, Skopje 1991.

5...d6 6. 2a4 âg4 7.f3 âe6



8.9 e2

More natural is 8. ②xc5 dxc5 9.f4, and if 9... ②g4, then the odd-looking 10. ৺d2 – compare this to Morozevich's move ৺d7 in the Albin Counter-Gambit (see Chapter 5: Morozevich's Pet Line in the Albin).

8...h4 9. ②xc5 dxc5 10. ②e3 h3 11. ②f1 The penetration at h3 is not always an

The penetration at h3 is not always an achievement. True, it leads to the bishop's humiliating withdrawal to its initial position, but later on the pawn may become a weakness as happens in some lines of the Modern Benoni.

11... ₩e7 12.g4 0-0-0

Stronger was 12...c4!.

13.b3 g6

Here 13... 2d4 suggested itself. Probably Marshall disliked this move in view of another humble retreat: 14. 2g1! and the h3 pawn is doomed.

14.**₩d2**

14. ②g1 f5 15. 臭xh3 fxe4 16.fxe4 曾d7.

14...f5 15.gxf5 gxf5 16.exf5 Ձd5 17.Ձg5 ⊘f6 18.₩e3 ₩d6

The immediate 18... ②d4 was simpler and better.

19.0-0-0 公d4 20.公xd4 cxd4 21.營f2 營a3+

The whole idea of the queenside offensive is dubious.

By sticking to his central strategy – 21... Adf8! – Black could have maintained a good position.

22. ģb1 單d6 23. gc1 豐a5 24. 單g1 罩a6 25.a3 gc6 26. 豐e1! 豐c5 27. 豐b4! 豐xb4?

Better was 27... 對d5.

28.axb4 @xf3 29.\existse1±

The weakness of Black's pawns secures White a clear edge in the ending.

29...e4?!

29... 包d5 30. 单d2.

And White won.

☐ Sandor Rosta

Tamas Halasz

Hungary tt 1992

1.e4 e5 2.∕2c3 âc5 3.g3 ∕2c6 4.âg2 h5 5.d3 h4

I believe this should be considered main continuation.

6.9 d5

The game Suarez-Fucek, Buenos Aires 1993, saw 6.\(\Delta \)f3 d6 7.\(\Delta \)g5 f6 8.\(\Delta \)e3 h3

9. $\hat{\mathbb{Q}}$ f1 $\hat{\mathbb{Q}}$ g4 10. $\hat{\mathbb{Q}}$ e2 $\hat{\mathbb{Q}}$ ge7 11. $\hat{\mathbb{Q}}$ xc5 dxc5 12. $\hat{\mathbb{W}}$ d2 (in this position 12. $\hat{\mathbb{Q}}$ xe5? is a bad idea $-12...\hat{\mathbb{Q}}$ xe2 13. $\hat{\mathbb{Q}}$ xc6 $\hat{\mathbb{Q}}$ xd1 14. $\hat{\mathbb{Q}}$ xd8 $\hat{\mathbb{Q}}$ f3-+) 12... $\hat{\mathbb{W}}$ d7 13.0-0-0 $\hat{\mathbb{Q}}$ xf3 14. $\hat{\mathbb{Q}}$ xf3 $\hat{\mathbb{Q}}$ d4 15. $\hat{\mathbb{Q}}$ e2 b5 (15...0-0-0) 16. $\hat{\mathbb{Q}}$ b1? (a retreat for the knight should have been prepared with 16. $\hat{\mathbb{Q}}$ df1 b4 17. $\hat{\mathbb{Q}}$ d1) 16...b4 17. $\hat{\mathbb{Q}}$ d5 $\hat{\mathbb{Q}}$ xd5 18.exd5 $\hat{\mathbb{W}}$ xd5 and Black was simply a pawn up.

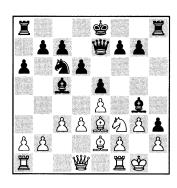
6...d6 7.c3 a6 8.42f3

In Dominiguez-Isaev, Moscow Olympiad 1994, White transposed the game into another subdivision of our classification by playing 8.g4. Black, however, obviously thought he was still in the 'White allows the opponent to play h4-h3' type of positions. (That at least is my subjective explanation.) This misunderstanding led to the venturous 8...h3?! (8...\Dge7=) 9.\Quad xh3 (9.\Duxh3 was good as well) 9...\(\text{\Decor} ce7 \ 10.\(\text{\Decor} e3 \ d5 \ 11.\text{\Decor} g2 \) d4 12.∅f5 dxc3 13.∅xg7+ \displays f8 14.∅f5 cxb2?! 15.\(\hat{2}\)xb2 Øg6 16.වf3 වf4? (16...\(\hat{2}\)xf5 17.gxf5 \(\Omega\)f4) 17.\(\hat{2}\)xe5! \(\Omega\)xd3+ (17...②xg2+18.\dispf1 f6 19.\dispg3+-) 18.\dispe2 拿xf5 19. 響xd3! 拿d7 and here White could have terminated the game by 20.\mathbb{\mathbb{Z}}adl! (in the game 20.a4 f6 was played, and Black even won) 20.... \$\delta b5 21. \mathbb{\math

8...h3 9.Ձf1 Ձg4

The alternative 9... \(\Delta \) ge7 is more flexible.

10.Ձe3 ②ge7 11.Ձe2 ₩d7 12.②xe7 ₩xe7 13.0-0



13...\(\hat{L}\)xf3?!

A positional mistake. Without the light-squared bishop the drawbacks of the having the pawn on h3 become evident. After 13... 2xe3 14.fxe3 2d7 the position would have been equal.

14. ②xf3 ②xe3 15.fxe3 豐g5 16. 豐e2±

White doubles the rooks along the f-file, puts the bishop on g4 and stands better. In conclusion, Black should be careful before advancing his h-pawn to h3. Indeed, sometimes it's more favourable to keep the pressure on the kingside and to be able to exchange on g3.

White seldom takes on h4 with the pawn, but it happened once in one of my own games. Naturally I'm unable to pass it over in silence.

☐ Sergey Pestov
■ Maxim Notkin

Moscow 1994

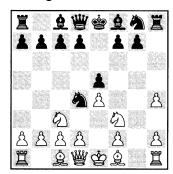
1.e4 e5 2.2c3 2c6 3.g3 h5

The game Vorotnikov-Hennings, Leipzig 1979, saw 3...皇c5 4.皇g2 h5 5.全f3 h4 6.gxh4 d6 7.h3 ②ge7 8.d3 ②g6 9.皇g5 f6 10.皇e3 皇xe3 11.fxe3 ②xh4 12.②xh4 置xh4 13.d4 when the position is roughly equal. Black has a better pawn formation but the opponent's spatial advantage hampers the manoeuvres of his pieces. After 13...豐e7 14.豐d2 豐f7 15.d5 ②d8 16.豐f2 Black made an inaccurate move 16...g5?! weakening the squares f6 and f5 which allowed White to get a slight edge by 17.0-0-0 a6 18.②e2±.

Note that after 6... 量xh4 White will not gain material. He continues to develop the pieces as follows: 7.d3 量h8 8.皇g5 f6 9.皇e3 皇b6 10.豐e2 d6 11.0-0-0. The game Bastijanic-Zelic, Pula 1994, is worth studying a bit more as White won with the help of a nice queen sacrifice — 11...皇g4 12.h3 皇h5 13.h4 ②ge7 (13...②d4! 14.皇xd4 皇xd4 15.豐d2 皇b6) 14.邑dg1 ②g6 15.皇h3 ②f4?!

16.≜xf4! ∅d4? 17.∅xd4! ≜xe2 18.∅cxe2 ≜xd4 19.∅xd4 exd4 20.≣xg7 with a decisive attack.

4.**⊘**f3 h4 5.gxh4 **⊘**d4!?



6.d3

The line $6.\triangle xe5$ $\$ f6! $(6...d67.\triangle f3 \$ g4 8. $\$ e2 $\$ $\$ xe2 $\$ 9. $\$ we2 $\$ gx4 $\$ 10. $\$ g1 $\$ g1 $\$ 17. $\$ 2g4 $\$ 2f3+ $\$ 3e2 $\$ 4f4 is too crazy.

6...c6 7.**②xd4 exd4 8.②e2 এc5 9.c3**

White unblocks his opponent's dark-squared bishop intending to set a new barrier immediately.

Nonetheless 9. Ig1!? was stronger trying to seize the initiative on the kingside.

9...dxc3 10.bxc3 ≝xh4 11.∆g3 ∆e7 12.d4 ዿb6 13.ዿa3?!

Better is 13.e5. The text move allows Black to solve his last problem – the light-squared bishop's development.

13...d5 14.e5 �f5 15.₩d3 Ձa5!



With this trick Black avoids the exchange on g3 which would have improved White's pawn chain.

This move falls into the same category as 15... a5. I don't want to help my opponent improve his pawn structure.

21. wxe4 lxe4 22. Ig1 g6 23.h3 wd7 24. Ig4 lf5 25. If4 we6

The ending is clearly better for Black thanks to the weakness of the h3 pawn. Before winning it, only a little preparation is needed to restrict White's possible counterplay.

26.h4 Idg8 27.ad3 ad8 28.c4 Ixh4 29.axf5+ gxf5 30.cxd5+ cxd5 31.Ixh4 axh4

And Black realized his extra pawn.

I'll use another game of mine as a bridge to the final part of this survey. It was one of the greatest frustrations in my chess career.

☐ Vladislav Vorotnikov

Maxim Notkin

Moscow 1997

1.e4 e5 2.∕\(\angle \)c3 ⟨\angle \)c6 3.g3 h5

Here my experienced opponent suddenly plunged into deep thought. Two years before this game I had a bad position against Marinkovic (see below), and, therefore, I considered 4.h3 as the most unpleasant move for Black. When Vorotnikov finally played.

4.**包f**3

and I replied

4...h4

I was quite satisfied as for some reason I was sure that here White had no other option except for 5.gxh4 and 5.♠xh4. And I was ready to play these positions. The next move shocked me.

5.g4!

Played after another 15 or 20 minutes of hesitation. All my anticipation of sacrifices and attacks collapsed in the twinkling of an eye. In the following positional play I made some mistakes and like two years ago found myself in troubles.

5... 2 c5 6.h3 a6

A needless move, for, after 6... ②ge7, 7. ②a4 is harmless in view of 7... ②d6.

7.d3 d6

Again better is 7... ②ge7 and in the event of 8. ②g5 Black has 8... ②d4! saving the h4 pawn.

8. g5 f6 9. ge3 ad4

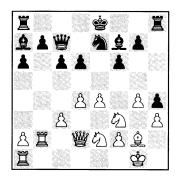
After 9... ♠ge7 I did not like 10.d4, but 9... ♠xe3 10.fxe3 ♠e6 11.d4 ♠f7 was preferable.

10. £xd4 exd4

Showing an excessive respect for the pair of bishops.

It is better to cede the one which capacity is reduced by its own pawns: 10... ♠xd4 11. ♠xd4 exd4 12. ♠e2 c5 and White has only a small advantage.

11. ②e2 c6 12. 皇g2 ②e7 13. 豐d2 豐b6 14.0-0 皇e6 15.c3 dxc3 16.bxc3 豐c7 17.d4 皇a7 18. 單fb1 皇f7 19. 單b2



At this point a certain opinion about my position formed itself in my mind. To be honest it wasn't the first time I felt something similar when playing the 3...h5 line of the Vienna

Game. Here it is: 'I'm alright, all my pieces stands well or at least have good prospects, but what is this damned pawn doing at h4?!!' I could have castled kingside, I could have done many useful things had this silly piece of wood remained at h7 where in fact it is destined to be! The game went

19...**ℤd8**

Or 19...b5 20.a4 and Black is worse on both flanks.

20.g5!? f5 21.exf5 ②xf5 22.g6! ②c4 Dismal is 22...**②**xg6 23.**②**f4 **③**f7 24.**□**e1+ **⊘**e7 25.**②**g5+−.

23. **省**g5 耳f8

Only computers play 23...0-0 here.

24.分f4 曾d7! 25.皇f1?

In the event of 25.公xh4 I planned to play 25...公h6 (25...公xh4 26.豐xh4 含c8 27.d5), but after 26.d5! cxd5 27.簋abl (premature is 27.公e6 簋xf2! 28.簋xf2 皇xf2+ 29.壹xf2 豐b6+ 30.公d4? 豐b2+) 27...b5 28.公e6! White wins the exchange as 28...壹xe6? loses the queen to 29.簋e1+ 壹d7 30.簋e7+. True, Black would have retained some counterchances, but objectively his position is bad. In the game after

25... gxf1 26. Exf1 Ede8

I managed to draw somehow.

Let's search for samples of more successful play for Black in the lines where White meets h5-h4 with g3-g4.

☐ Alexander Finkel Zoltan Almasi

Bratislava 1993

1.e4 e5 2.6 c3 6 c6

Mieses also won Game 8 in his match against Marshall, Berlin 1908: 2.... 全5 3.g3 公 6 4. 全 g2 h5 5.h3 h4 6.g4 d6 7. 公 a4 (7.d3 全 6 8.f4 exf4 9. 全 xf4 公 ge7 10. 公 ge2 公 g6 11. 全 h2 公 d4 12. 營 d2 營 d7 13.0-0-0 0-0-0 14. 全 b1 全 b8 = Marinkovic-Markovic, Bel-

grade 1991) 7... 2e6 8.d3 g5? 9.c3 (Black is unable to prevent d3-d4 therefore his plans of a blockade along the dark squares fail. Perhaps Marshall thought that after 2a4 Mieses would take the bishop?) 9...a6 10.∅f3 f6 11.d4! exd4 12.cxd4 &b4+ 27...\(\Omega\)xc3?? 28.\(\Qmathbb{\text{\general}}\)f5+, but 27...b6 was stronger) 28.d5 公a7 29.豐a5 曾b8 30.皇d4 公ac8 31. Qc5 曾d7 32.d6! 公xd6 33. Zxb6! cxb6 ②xd7+−) 36. ⊈xd7 36.**≜**xc8 37.罩c1+ 曾d7 38.豐f5+ 曾e8 39.豐g6+ Black resigned. An excellent game!

3.g3 h5 4.h3

Another way of stopping the h-pawn – 4.h4 is not popular. Zarnicki-Akopian, Rio Gallegos 1986, went 4...d6 5.d3 总g4 6.总e2 營d7 7.总xg4 hxg4 8.总e3 g6 9.營d2 总h6 10.总xh6 區xh6 11.公d5 區h5 12.公e2 f5 13.0-0-0 0-0-0 with an equal game.

In the next pair of examples two strong GMs were apparently confused by that deceptive move order that I faced in the game against Vorotnikov: 4.d3 h4 5.g4 \(\hat{\omega}\)c5 6.h3 \(\hat{\omega}\)ge7 7.\(\hat{\omega}\)g2



A) 7...\(\Delta\)d4 8.\(\Delta\)ge2 \(\Delta\)xe2 9.\(\Delta\)xe2 \(\Delta\)b6?! (9...\(\delta\)) 10.f4 d6 11.d4! \(\Delta\)e6 (11...\(\text{exd4}\)

12.②xd4 0-0 13.②f3!? and the h4-pawn is weak) 12.營d3 exd4 13.②xd4 ②c6 14.②xc6 bxc6 15.逾d2 f6? (a decisive weakening) 16.e5! dxe5 (16...d5 17.f5 ②c8 18.e6) 17.③xc6+ 曾f8 18.f5 ③f7 19.③xa8 豐xa8 20.0-0-0+— J.Pedersen-Aronian, Morso 2002.

4...h4

I tested 4... ②c5, but, after 5. ②a4 ②e7 6. ②g2 h4 7.g4, it turned out that the bishop takes the knight's square. My following play was not too impressive -7... ②f6 (7...a6!?) 8. ②c3 ③c5 9.d3 ②d4 10.f4 exf4 11. ②xf4 c6 (11...d6) 12. 徵d2 d5 13.e5 ②h7?! (13... ②d7) 14.0-0-0 ②e6 15. ②h2 ②hf8 16. ②f3 ②g6 17.d4 ②b4 18. ②f1 a5?! 19. 豐e3 a4 20. ②e2 a3 21.b3 and Black suffers from a lack of constructive ideas while White has various means of active play on the kingside, Marinkovic-Notkin, Tivat 1995.

5.g4 @ge7 6.\(\hat{g}\)g2 @g6 7.\(\hat{Q}\)ge2 \(\hat{g}\)c5



8.d3

In the event of 8. 公d5!? 公ce7 9. 公xe7 豐xe7 10.c3 总b6 11.d4 d6, correct is 12.0-0 and White has a stable edge.

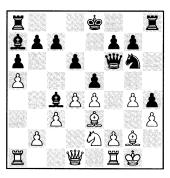
Instead, the game Finkel-Tseitlin, Beer-Sheva 1997, saw 12.豐d3 0-0 13.0-0 c5 14.堂h1 cxd4 15.cxd4 豐f6 (Finkel suggests 15...d5!?, but I don't think it solves all Black's problems) 16.g5! 豐e7 17.f4 exf4 18.公xf4 公xf4 19.宣xf4 皇e6? (19...豐xg5! 20.宣xf7 豐g6 21.宣xf8+ 尝xf8± Finkel) 20.宣xh4±.

Analysing the situation I conclude that White's worst piece is the queen's knight. It hinders in building of the strong pawn centre by c2-c3 and d3-d4. That's why White is trying to exchange it. Hence, Black should not facilitate his opponent's task. So, in reply to 8. 2d5, the move 8. 2d4!? comes into consideration with unclear play.

8... 2d4 9. 2xd4 2xd4 10. 2e2 2b6 11.c3

11...\forall f6 12.d4 d6 13.a4 Simpler is 13.0-0.

13...a6 14.Ձe3?! Ձe6 15.a5 Ձa7 16.0-0 Ձc4!



The first positional achievement – Black has prevented f2-f4.

17.ℤe1 ົ⊘f8!? 18.d2 ົ⊘e6

From here the knight controls two important squares.

19.d5?!

White could keep the balance with 19.g5 **a**g6 20.f4 exf4 21.②xf4 ②xf4 22.②xf4 0-0-0.

White is left with a bad bishop – his position is slightly worse.

23. 學g5 罩h6 24. 罩ad1 豐e7

Here 24...宣f6!? 25. wxh4 0-0-0 deserved attention with full compensation for the pawn. 25. we3

White could break free with 25. 響xe7+ 掌xe7 26.f4! equalizing.

25...≝f6 26.Ձf1 ὧe6 27.Ձe2 ≝f4 28.c4 ☆f8 29.☆g2

Missing one more possibility of active play – 29.b4 \dig 8 30.c5.

The last 7-8 moves are typical of time-trouble play.

39.b4 **全g8 40.**罩d1 **省f6**

The time control is passed and a tough finish begins.

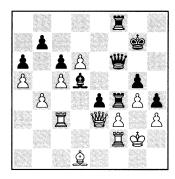
41.c5 d5! 42.exd5 e4! 43.d6

Clearly not 43.fxe4? \(\bar{1} f2 + 44.\(\bar{2} g1 \) \(\bar{2} xe2! \).

43...c6! 44.\(\bar{2} f1 \) \(\bar{2} d5 \) 45.\(\bar{2} f2 \) g5

46.\(\bar{2} d1 \) \(\bar{2} g7 \)

Almasi unhurriedly improves the positions of his pieces. It reminds me of Kharlov-Topalov, Tripoli 2004, but with all the rooks on the board.



47. âe2 曾h6 48. âd1 單f7 49. âe2 曾g7 50. 曾c1? 曾e5?!

Immediately decisive was 50...exf3+ 51.≜xf3 ₩e5−+.

51.**Q**c4

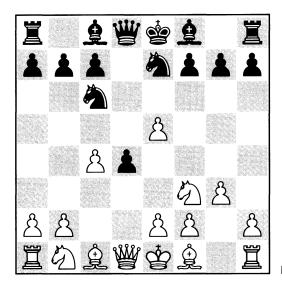
White also loses after 51.\$\disph1 exf3 52.\$\dd3 (52.\$\displies f1 \document{\text{\text{\disphi}}} \text{20.}\displies f3 \displies \displies \displies f3 \displies \displies f3 \dinfty f3 \displies

51...exf3+ 0-1

CHAPTER 5

Jeroen Bosch

Morozevich's Pet Line in the Albin



NIC KEY VO 15.7

The Sideline 5... ∅ge7

Alexander Morozevich is famous for his adventurous chess. In the 2004 Amber tournament he twice played the Albin Counter-Gambit. Now the Albin does not enjoy a very respectful reputation, but Morozevich's interpretation is well worth studying.

☐ Boris Gelfand

Alexander Morozevich

Monaco (blindfold) 2004

1.d4 d5 2.c4 e5

The Albin Counter-Gambit is not a common guest in games between world class players. Historically, perhaps only the first game of our eponymous hero fell into this category.

For it was in New York 1893 that Adolf Albin first played his daring gambit against none other than World Champion Emanuel Lasker. This debut could hardly be called a success, though, as after 3.dxe5 d4 4.\(\Delta\)f3 \(\Delta\)c6 5.a3 \(\Delta\)g4 6.h3 \(\Delta\)xf3 7.gxf3 \(\Delta\)xe5 8.f4 \(\Delta\)c6?! (8...\(\Delta\)g6 had to be played) 9.\(\Delta\)g2 \(\Begin{array}{c}\)d7 10.b4 a6 11.\(\Delta\)b2 White's game was preferable.

3.dxe5 d4 4.�f3 �c6 5.g3

The strongest move at this stage and by far the most popular line. The alternatives 5.a3 and 5.♦bd2 are less critical.

After **5.a3** the move 5...\$e6 seems enough for near-equality. A virtually equal ending arises after 6.e3 dxe3 7.\(\mathbb{w}\)xd8+ \(\mathbb{Z}\)xd8

8. \(\Delta xe3 \Q\) \(\Q\) \(\Q\) \(\Delta \) \(\Q\) \(

By analogy to our main game a set-up with 5... 2ge7 comes into consideration. For example, 5... 2ge7 6.g3 2g6 7.2g2 2gxe5 8. 2bd2 2e7 9.0-00-0 (9...a5) 10.b4 d3 11.b5 2d4 with equal play, Pinter-Souleidis, Dortmund 1998.

Stronger is **5.②bd2**, when a game Szilagyi-Kadas, Hungary 2000, went 5...**②**ge7 (the main line is 5...**②**ge4) 6.a3 a5 7.**②**b3 (7.g3 may be met by 7...**②**g6 or 7...a4) 7...**②**g6 8.**②**bxd4 **②**cxe5 9.**②**d2 (9.**②**xe5 **②**xe5 10.**②**f4, followed by 11.e3, looks much better) 9...c6 10.**營**c2 **②**c5 11.**②**c3 0-0 12.0-0-0 **쌜**e7 13.**②**f5 **②**xf5 14.**쌜**xf5 **②**xf3 15.gxf3 **②**xf2 and Black was slightly better.



5...�ge7!?

In what is already a fairly uncommon gambit this is a sideline. Fans of the Albin Counter-Gambit usually try to checkmate their opponents as soon as possible with the coffee-house set-up: 全g4, 曾d7, 0-0-0, 全h3 and h5. White's position is too solid, though, for such a one-sided strategy to succeed (with best play that is). White should remember one of the golden rules when playing against a gambit: 'return material in time'. Alternatively he may just crudely start an attack of

his own on the queenside where Black's king has found a not-too-safe haven. Two sample lines that are sort of mainstream Albin theory arise after 5... 2g4 (5... 2e6 is also played) 6.2g2 ≝d7 7.0-0:

- Here it would be nice if 7... \(\hat{2}\)h3 would work. However, now is the time to throw a spanner in the works with the standard 8.e6!. Since Black is forced to take this pawn with the bishop, White gains valuable time for developing his own initiative. The game Dzindzichashvili-Manievich, Israeil Championship 1978, illustrates why this is known to favour White: 8... \(\hat{2}\)xe6 9. \(\mathbb{y} a4 \) 0-0-0 10. \(\mathbb{z} d1 \) a6 11. \(\hat{2}\)c3 \(\sigma f6 \) 12. \(\hat{2}\)g5 \(\hat{2}\)e7 13. \(\hat{2}\)xf6 \(\hat{2}\)xf6 14. \(\hat{2}\)d5±.

- 7...0-0-08. ②bd2 h5 9.b4! (there is no need for 9. h4, White's counter-attack is very strong) 9... ②xb4 (9... ②xb4 10.a3 ②a6 11. ②b3 was also better for White in Van der Wiel-Tiviakov, Albin theme tournament, Groningen 2001) 10. 豐a4 h4 11. 量b1 hxg3 12. 墨xb4 ②xb4 13. 豐xb4 ②h3 14. fxg3, and White's minor pieces are stronger than Black's rook. More importantly, Black's attack is going nowhere.

6. £g2 2 g6

The whole point of 5... ②ge7 – Black simply wants to retrieve his gambit pawn. If he succeeds, his advanced d4-pawn constitutes a fair trade-off against White's powerful g2 bishop.



7.<u>⊈</u>g5

This is the most ambitious move. White develops with tempo and it is not immediately obvious how Black should reply.

The natural 7.0-0 deserves separate treatment. See the game Piskov-Mozny below. Two minor alternatives:

- Alekhine once played 7. ₩a4, and Black had no problems after 7... \(\hat{\omega}\)b4+ 8. \(\hat{\omega}\)bd2 0-0 9.0-0 Alekhine-Pires, Lisbon 1941. And now 9... a5!? a suggestion of Raetsky and Chetverik planning to take back the gambit pawn on e5 looks good.
- Possible is 7.\(\hat{9}f4\@xf4!\) (the move order cannot be inverted, for after 7...f6? 8.exf6\@xf4\) White has 9.f7+!) 8.gxf4\) f6 9.\(\Phi\)bd2\] fxe5 10.fxe5\(\hat{9}f5\), with a highly complicated game in Tiviakov-Ligterink, Albin theme tournament Groningen 2001.

7... **省d7!**

Morozevich (temporarily) blocks his own bishop. This odd-looking move is in fact far stronger than the natural response 7... 2e7, for after 8.2xe7 Black must take back with the king (which has indeed been tried) in order not to remain a pawn down.

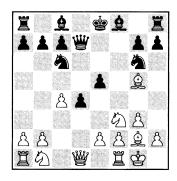
Maxim Chetverik (author of a book on the Albin Counter-Gambit together with Alexander Raetsky) has championed 7...f6?!. However, after 8.exf6 gxf6 9.

dd2 Black's pawn structure is too compromised, with no clear dynamic compensation in sight.

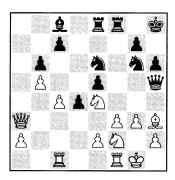
8.0-0

There is a main alternative here in the form of **8.e6!?**. This well-known Albin ploy may well be White's best bet for a small advantage. As the d4 pawn needs protection Black must take back with the f-pawn on e6: 8...fxe6 9.0-0 e5.

Starting from this position there are two Morozevich efforts, the first one dating back to more than 10 years ago. Let's examine the games Krasenkow-Morozevich and Van Wely-Morozevich in detail:



● 10. ②bd2 h6 11. 息h4 兔e7 12. 兔xe7 豐xe7 13. 豐c2 豐f7 14. ②e1 0-0 (play is about equal) 15. ②d3 曾h8 16.b4 兔g4 17. 罩ae1 罩ae8?! (17...a6 to prevent White's next is stronger) 18.b5 ②d8 19. 豐a4± 豐f5 20. ②e4 (the alternatives are also promising: 20. 豐xa7 兔xe2 21. 罩xe2 豐xd3 22. 罩fe1 and 23. 兔e4 is uncomfortable to meet; or 20. f3 豐g5 21.e3) 20... 豐h5 21.f3 兔e6 22. 罩c1 ②f7 23. 豐xa7 兔c8 24. 豐c5 ②g5 25. ②df2 ②e6 26. 豐a3 b6 27. 兔h3!



(White has a huge advantage, so the young Morozevich sacs a piece) 27...公gf4 28.gxf4 公xf4 29.全xc8 公xe2+ 30.含g2 罩xc8 31.公g3 豐g6 32.罩ce1 d3 33.置xe2 (returning material to end the complications) 33...dxe2 34.星e1 h5 35.豐d3 豐g5 36.公h3 豐h6 37.罩xe2+— h4 38.公f1 罩cd8 39.豐e4 罩d4 40.豐xe5 豐g6+ 41.豐g5 豐d3 42.豐h5+



12.c5!? (an inspired answer) 12...\(\hat{1}\)f8 (12... Qxc5 13. Wc2 hxg5 14. Wxg6+ Wf7 13.cxd6 g4 14.包g5 豐xd6 15.包c4, and Black's king will not find a safe place) 13. h4 a5!? (13... exc5?! 14. ec2 包xh4 15. ♠ xh4 is a pawn up in an unenviable position) 14.a3 \(\mathbb{I}\)a6?! (this is too much -14... *****e6 15.b4 **\$\dagger**d d7 was better) 15.**\$\bar{2}\$**fe1 **当**f5 16.**三**ac1 **\$e7** 17.**\$xe7 ②**xe7 18.e3 (White has started the middle game, whereas Black still has to finish the opening) 21. Øb3 nets a pawn) 20...axb4 21. ₩b3+ 堂h8 22.axb4 b5! 23.cxb6ep 罩xb6 24.豐a3 **瞥f7** 25.**罩**c5 公d5? 26.b5?! (26.**罩**xd5! **徵**xd5 27.b5+-) 26...②cb4 27.②e4 &f5 28.②e5?! ₩e7 29.f4? @xe4 (29...@c2!-+) 30.\(\mathbb{Z}c4 ②xf4 33. 豐xb4 Qd5 34. 其e4! 公h3+ 35. 曾g2 ②f4+ with a draw or 35... ≜xe4+ 36. \(\dot{\psi} \xh3 置f5 to play on) 31. 基xe4+- d3 32. ②g6+ ②xg6 33.簋xe7 ②xe7 34.豐xb4 單d6 35.簋xc7 ②f5 36.簋d7 單ff6 37.簋xd6 罩xd6 38.鱼f3 d2 39.鱼d1 罩d8 40.豐c5 ②d6 41.豐c7 1-0 Van Wely-Morozevich, Monaco rapid 2004.

Theoretically there may not be much wrong with Black after 8.e6!?. However, considering Morozevich's practical results here it may well be the line you will encounter most when you start playing this SOS-line.

In practice the move **8.**營**4** has also been tried. White was better in Kachiani Gersinska-Sträter, German Bundesliga 1998/99, after 8...h6 9.全f4 ②xf4 10.gxf4 營g4!? 11.0-0 全d7 12.營b3 營xf4!? (12...宣b8) 13.營xb7 宣b8 14.營xc7 宣xb2?! 15.公bd2 全e7 16.宣fb1+

However, on move 14 Black should play 14... 耳c8! 15. 幽b7 耳b8.

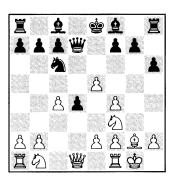
8...h6!N

This, and not his previous move, is Morozevich's crucial novelty. Black had previously tried 8...②gxe5 9.②bd2 ②xf3+10.②xf3 ②c5. White is simply better here after 11.②e1! Gärtner-Baumgartner, Austrian Team Championship 1995/96.

9. **£f**4

Allowing Black to grasp the initiative with his forceful answer. Still whether you are playing blindfold or not, nobody likes to play a move like 9.\(\hat{a}\)c1.

9...∕∆xf4 10.gxf4



10...g5! 11.∕∆bd2

Taking twice on g5 does not come into consideration. After 11.fxg5 hxg5 12.心xg5, both 12...心xe5 and 12... 響g4 13.f4 響h4 are good.

11...gxf4 12.∕∆e4

This is inaccurate; both 12. ②b3 or the immediate 12. �h1 are stronger.

12... ge7 13. ₩d2?

A bad move, according to Morozevich. But Black also has a pleasant position after 13. \$\displant h1 \boxed{\subset}g8.

13... **曾q4** 14. **曾h1 身f5**

Demonstrating that White's 12th and 13th moves were an unfortunate combination.



15.60xd4?

This blunders a piece, but Black has a more than satisfactory position after any of the alternatives. For example:

- A) 15.2f6+ &xf6 16.exf6 0-0-0
- B) 15. Del 0-0-0
- C) 15.h3 瞥h5 16.豐xf4 এxh3 17.②g3 豐g4 18.豐xg4 এxg4, and Black is better in this ending.

15....**¤d8**

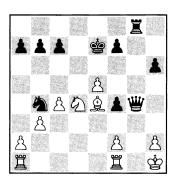
This is stronger than 15...0-0-0 as 16.\(\times\)xc6 \(\mathbb{z}\)xd2 17.\(\times\)xe7+ is check! Still, even here \(\mathbb{B}\)lack is vastly superior after 17...\(\mathbb{z}\)d8 \(18.\(\times\)xf5 \(\mathbb{E}\)d7.

16.9 xf5

This queen sacrifice is not the best defence.

16...≝xd2 17.公xe7 增xe7 18.公xd2 **₩xe**2

Black is winning. The following moves speak for themselves.



22...**¤**g5

This suffices for the win. It is perhaps only here that we notice that Morozevich is playing blindfold. Had he been permitted one cursory look at the board he would have played 22...②d3, when White has no satisfactory defence against the threat of 23... \$\mathbb{G}\$1 and 24... \$\overline{Q}\$1 mate!

White resigned.

We have seen the merit of Morozevich's idea against White's most ambitious set-up: 7. £g5. However, White has another simpler approach to play for an opening advantage: 7.0-0. Let's have a look at a special contribution by IM Mark Ginsburg.

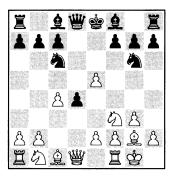
A Tightrope Act

A contribution by Mark Ginsburg

☐ Yury Piskov

Milos Mozny
Clichy 1990

1.d4 d5 2.c4 e5 3.dxe5 d4 4.公f3 公c6 5.g3 公ge7 6.Ձg2 公g6 7.0-0



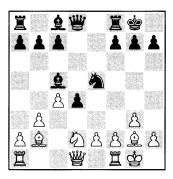
White simply castles and doesn't bother about the gambit pawn. His play is based on a slight lead in development. While Black immediately regains his material, he can achieve equality only by accurate play.

7...<u>ê</u>e7?!

Black should immediately win back his pawn with 7... 2gxe5! when there are two main continutions:

- Less testing now is 8. ②bd2 ②e79.b30-0 10. ②b2 ②xf3+ 11. ②xf3 ②f6 12. d2. Burn-Schlechter, Barmen 1905, now went 12... ②g4?!, when White missed the powerful 13. f4! d7 14. □ad1 □ad8 15.e3 and White is on top. Instead of 12... ②g4 Black should play 12... □e8! 13. □ad1 ②g4 14. f4 □xe2 15. ②xd4 ③xf3 16. ②xf6 xf6 17. xf6 gxf6 18. ②xf3 □xa2 with an equal ending.
- More to the point is 8.②xe5 ②xe5 9.b3! (aiming to transpose to our main game Pis-

kov-Mozny. Not active enough is 9.\(\Delta\)d2 \(\Delta\)e7 10.\(\Delta\)f3 \(\Delta\)xf3+ 11.\(\Delta\)xf3 0-0 12.\(\Delta\)f4 Lautier-Raetsky, ACP blitz 2004. Instead of the game continuation 12...\(\text{c5}\)?!, Black has 12...\(\Delta\)h3 13.\(\Delta\)e1 c6 with equal chances) 9...\(\Delta\)c5! (not 9...\(\Delta\)e7 10.\(\Delta\)b2 \(\Delta\)f6 11.\(\Delta\)d2 c5 12.\(\Delta\)e4 \(\Delta\)e7 13.e3 and we've transposed to Piskov-Mozny) 10.\(\Delta\)b2 (the natural continuation, 10.b4 \(\Delta\)e7 is nothing special for White) 10...\(\Delta\)-0 11.\(\Delta\)d2



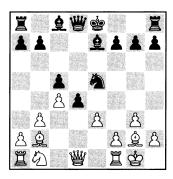
This is the critical position. If Black is not careful, White will obtain an edge. The following lines illustrate the difficulties that Black faces:

- 11...**∮**b6 12.b4!±
- 11...臭g4? 12.②e4±
- 11...f5?! 12.a3 a5 13.b4!±
- 11...a6 12.ᡚe4 Ձa7 13.e3±

Fortunately, there is one move that saves the day. Black has 11...a5! and I cannot see more than equality in variations stemming from this move.

8.b3 **②gxe5** 9.**②xe5 ②xe5** 10.**ଛb2 ଛf6**

Ideally, Black would like to play 10...c5 here. Unfortunately, the tactics are against him. White can exploit his small lead in development with the thematic 11.e3! (11.皇e4? 營b6 12.營c2 h5 gave Black a good position in Babula-Mozny, Czech Republic 1994)

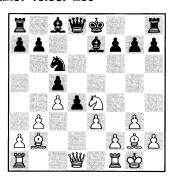


- 11.... 2g4?! works well after 12.f3? 2f5 13.e4 (13.exd4? 公d3) 13... 2e6 with equality. Far stronger is 12. 2d2 when 12... 13.2xf3 2xf3 14.exd4 leaves White clearly on top.
- So Black is forced to play 11....皇f6 12.exd4 cxd4 13. ②d2 when White is ahead in development, has a target on d4, and stands better. A sample line is: 13...皇g4 14. 豐b1! 豐d7 15.f4! ②c6 16. 罩el+ 曾f8 (not 16...皇e7?? 17. 皇a3+-) with a huge edge for White.

11.40d2 c5 12.40e4

Driving back the bishop, which prepares his next thematic break.

12... ∮e7 13.e3! Øc6



14.@xc5!

With this powerful blow Piskov optimally uses his edge in development.

14... £xc5 15.exd4 @xd4?

The only way to limit the damage was 15... ♠e7! 16.d5 ♠b4 17.a3 ♠a6 18.♠xg7 ♣g8 19.♠d4 and White is clearly better, but not outright winning as in the game.

16.b4 **Qxb4**

Or 16...\$b6 17.c5.

17.營a4+ 公c6 18.全xc6+ bxc6 19.全xg7! 置g8 20.營xc6+ 全d7 21.單fe1+全e7



23.豐xa8+ 豐d8 24.豐e4+ 豐e7 25.豐xh7 1-0

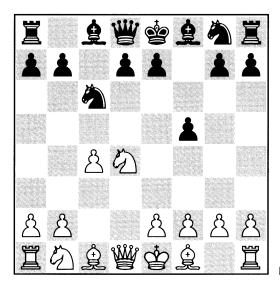
A crushing win by Piskov!

So, after 7.0-0 Black should avoid the disasters of Piskov-Mozny, and perform a tightrope act by means of 7... \(\Omega \text{gxe5} \) 8. \(\Omega \text{xe5} \) \(\Omega \text{cs} \) 9. \(\Omega \text{cs} \) 10. \(\Omega \text{b2} \) 0-0 11. \(\Omega \text{d2} \) a5! to gain equality. Nobody said that playing the Albin Counter-Gambit was easy!

CHAPTER 6

Michal Krasenkow

The Dutch in the English?



NICKEY EO 49.7

Combining ...c5 and ...f5

1.₺f3 c5 2.c4

This order of moves is often used by players aiming for solid play, without major risks. These players want to avoid the Benko Gambit, the Modern Benoni and other double-edged openings. After

2...@c6 3.d4 cxd4 4.@xd4

it is not easy for Black (especially if he wants to win) to complicate matters, either in the Maroczy system (4...g6 5.e4) or in the classic line (4...\(\Delta \) f6 5.\(\Delta \) c3 e6 and now, say, 6.a3). However, he has another option. Admittedly, it is a risky one, but it will set White a real positional challenge.

4...f5!?

Black prevents the Maroczy set-up (e2-e4) and now intends to play ...g7-g6. The f5 pawn can be useful in future play (similarly to the Dutch Defence, Black can start a kingside attack). The question is: Can White make use of the tempo Black spends in such a careless way?

An important thing to point out is that White should now give up 'solidness' and play actively to refute Black's set-up!

I am ashamed to admit my own failure to solve the problems when I faced this move in my game against Nigel Short in Round 2 of the FIDE World Championship in Libya 2004.

The provocative 4...f5 was applied for the first time back in 1928 by German IM Kurt Richter. However, he failed to demonstrate any worthy ideas, gave up a pawn and quickly lost (see below). In the nineties the bishop pawn lunge was picked up by Latvian IM (now GM) Normunds Miezis, who developed it into an orderly system.

Some of his followers have tried another move order: 2...g6 3.d4 cxd4 4.\(\Delta\)xd4 f5!?, which generally led to the same positions. Here are two games in which that didn't happen:

- Dragomaretsky-Pestov, Moscow 1990: 5.公c3 皐g7 6.e4 fxe4 7.公xe4 響a5+ 8.公c3 公f6 9.公b3 響e5+ 10.皇e2 0-0 11.0-0 公e4 12.公xe4 響xe4 13.皇f3 響f5 14.響e2 公c6 15.皇e4 響f6 16.罩b1 d6 17.皇d2 響h4 18.皇d5+ 哈h8 19.皇c3 with a positional plus for White.
- Zhachev-Pestov, Moscow 1990: 7...②c6 8.②b3 (8.Ձe3 營a5+ 9.②c3 see below) 8...②f6 9.②xf6+ êxf6 10.êe2 b6 11.0-0 êb7 12.≣b1 營c7 13.êe3 ②e5 14.êd4 營c6 15.f3 d6 16.≣f2 0-0 with complex play.

Back to the diagrammed position. White has two major plans depending on the way he develops his f1 bishop. Of course, developing it to g2 is more ambitious than to e2. White can also start with 5. 2c3 and define his plan on the next move. Let us first divide the material into two main lines:

- A) 5.包c3
- B) 5.g3

Nothing special is gained by 5.e3 (not followed by 公c3). There has been only one game with this plan, in which Black had no problems: 5...g6 6.皇e2 皇g7 7.公xc6 dxc6 8.0-0 公f6 9.豐c2 0-0 10.公a3 皇e6 11.c5 皇d5 12.黨d1 豐c7 13.皇d2 公e4 Srebrnic-Grabics, Punat 2003.

Variation A 5.∕∆c3 g6



In the first game played with this system Black just gave up the f5pawn, which hardly deserves following: 5... ②f6? 6. ②xf5 g6 7. ②e3 ②g7 8.g3 b6 9. ②g2 0-0 10.0-0 ②gb7 11. ℤb1 Kostic-Richter, Berlin 1928.

After 5...g6, White is at the crossroads:

- A1) 6.e4
- A2) 6.g3
- A3) 6.e3

The following two moves were proposed by WGM S.Prudnikova but have not been tested in practice yet:

- **6.2f4!?** d6 7.**2** d5 **2g**7 8.e3
- -**6.②xc6** dxc6 7.**₩**xd8+ **\$**xd8 8.**2**f4 **2**g7 9.0-0-0+ **\$**e8 10.**\$**c2 e5 11.**2**g5.

She evaluates the position as slightly better for White in both cases but I am sure GM Miezis has a different opinion on this subject! In the first case I don't see any achievements for White after 8... If 6 (the f4 bishop is placed extremely awkwardly). In the second case – what is White going to do after 11...h6 as 12. Id8+ \$f7\$ is senseless (the rook will be pushed back on the next move)? In the game Prudnikova-Kalevic, Belgrade 1999, she played 6.h4 \$g7\$ 7. In the game Prudnikova-Kalevic, Belgrade 1999, she played 6.h4

8. 數xd8+ (8. 數b3!? e5 9. 皇d2 ②e7 10.0-0-0 數c7 11.e4 is recommended by Prudnikova why not 9... ②f6 ?) 8... 曾xd8 9. 皇d2 e5 10. g3 ②f6 11.e4 單e8 12. 皇g2 皇e6 13. b3 曾c7 14. 單c1 單ad8 15. ②d5+ 曾b8 16. ②xf6 皇xf6 17. 皇c3 fxe4 18. 皇xe4 皇f5 19. 皇xf5 gxf5 20. 曾e2 曾c8 21. 單cd1 單d7 22. 單he1 draw.

Variation A1

6.e4

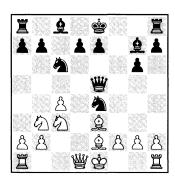
Black is well-prepared for this attack!

6...fxe4 7.ᡚxe4 ≝a5+ 8.ᡚc3 Ձg7 9.Ձe3 ᡚf6

9...②h6!? is also possible although in the following game White obtained an advantage, due to Black's inaccurate play: 10.皇e2 0-011.0-0 瞥e5?! 12.②f3 豐b8?! 13.豐d5+! �h8 14.豐e4 ②f5 15.簋ad1! A.Rodriguez-Leyva, Matanzas 1998. Instead of 11...豐e5?!, GM A.Rodriguez recommends 11...皇xd4! 12.皇xd4 ②f5 13.②b5 (or 13.皇e3 ②xe3 14.fxe3 置xf1+ 15.皇xf1 d6 16.豐d5+ �g7) 13...②fxd4 14.②xd4 豐e5 15.②xc6 bxc6 and Black is OK.

10.67b3

10...₩e5! 11.Ձe2 ົົົົົົ\e4



As distinct from the above game Dragoma-

retsky-Pestov, this manoeuvre now brings Black a real benefit.

12.∕∑xe4

The unnatural 12. ②a4?! proved a bad choice in Kuenitz-Miezis, Bad Wildbad 2000: 12...d6 13.0-0 0-0 14. 全方 全方 15. 曾右+ 全为 16. 罩ad1 曾太右5 17.cxd5 ②e5 with initiative for Black.

12...₩xe4 13.0-0 @xb2

This is the difference!

14.公c5 曾h4 15.罩b1 皂d4 16.公xb7

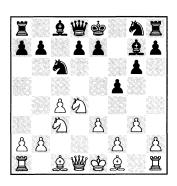
Regaining the pawn but allowing Black to complete his development; 16.g3 is harmless due to 16... ■f6 17. △e4 ■e5.

16...0-0 17.皇f3 皇e5 18.g3 豐f6 19.皇d5+ e6

Draw, Collas-Khamrakulov, Campillos 2004.

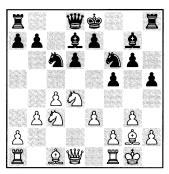
Variation A2 6.g3 \(\hat{2}\)g7 7.e3

To 7.②c2 Black can now reply with 7...②xc3+!? destroying the white pawn structure (quite a typical method in such positions), e.g. 8.bxc3 響a5 9.②e3 d6 10.②g2 ②d7 11.0-0 罩c8 12.c5?! (this sacrifice doesn't bring White any profits) 12...豐xc5 13.c4 ②f6 14.②b2 0-0 15.罩c1 b6 16.②d5 ②e4! 17.e3 罩f7 18.豐e2 響a5 19.罩fd1 響a4 20.f3 ②c5 21.②a1 h6 22.豐b2 當h7 and White's compensation for the pawn is in doubt, Loncar-Doric, Rijeka 2004.



Black must now develop his light-squared bishop. Accordingly, he has two plans:

Variation A21 7...d6 8.≜g2 ≜d7 9.0-0 ⊘f6 10.b3 h5!?



An original idea, typical for GM Normunds Miezis. Jackelen-Miezis, Bonn 1995, continued instead: 10...0-0 11.身b2 g5 12.豐c2! 豐c8 13.單fe1 (preventing ...f4) 13...罩f7 14.夕d5 夕g4 15.罩ad1 夕xd4 16.皇xd4 皇xd4 17.exd4 e6 18.h3 夕h6 19.夕c3 and White is clearly better.

11. âb2 h4 12. 公d5 hxg3 13. hxg3 含f7 14. 公xf6 âxf6 15. 公xc6 âxc6 16. âxf6 含xf6 17. e4

Looks formidable but Black holds his ground.

A senseless pawn sacrifice.

20...gxf5 21.b4 e3 22.皇d5+ 堂g6 23.萬ae1 e5

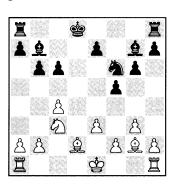
with a clear advantage for Black in Schuurman-Miezis, Winterthur 2001. This looks fine from Black's point of view, but what was Miezis going to do after 11.h4! ...?

Variation A22

7...b6 8.4 xc6

Apparently, the only way to prevent Black's comfortable development.

8...dxc6 9.∰xd8+ ˈġxd8 10.Ձd2 ②f6 11.Ձg2 Ձb7



12.e4

12.0-0-0 堂c7 13.e4 can be met with 13... ②g4! 14. 單hf1 單ad8 15.exf5 gxf5 16. 單de1 e5 17.h3 ②h6 18.f4 e4 19.g4 氢a6! with good counterplay, Fahrner-Miezis, Graz 1999.

12...c5

Also interesting is 12...e5!?.

13.0-0-0 曾e8 14.公d5 曾f7?! 15.exf5 qxf5 16.皇c3 罩ad8

17.≝he1! e6 18.Ձxf6 Ձxf6 19.⊘xf6 Ձxg2 20.⊘d7! ἀe7 21.⊘e5

with a clear advantage for White in Kengis-Miezis, Bonn 1995. Instead of the obvious (but inaccurate) 14...\$\delta f7\$, 14...\$\delta d8!\$, preventing 15.exf5, was much more precise. In case of 15.\$\delta c3\$ there follows 15...fxe4. Black appears to be fine in this line.

Variation A3

6.e3 16

Black did quite well without ...②f6 in the following game: 6...②g7 7.②e2 b6 8.②xc6 dxc6 9.豐xd8+ 含xd8 10.②d2 ②e6 11.0-0-0 含e8 12.e4 ②h6 13.f3?! 置f8 14.置he1 f4 15.g3 ②e5 C.Foisor-Miezis, Baden 2000. Of course, White played too passively (e.g.

13.\(\hat{2}\)f3! was much stronger).

7.ûe2 ûg7 8.0-0 d6 9.b3

Too passive is 9.公c2. In Banas-Miezis, Passau 1994, there followed 9...0-0 10.單b1 a5 11.b3 公d7 12.兔b2 公c5 13.公d4 ('correcting' the mistake) 13...兔d7 14.公db5 公e5 15.h3 兔c6 16.公d4 f4 17.exf4 罩xf4 18.公d5 兔xd5 19.cxd5 豐b6 with good counterplay for Black.

9...0-0 10. £b2 g5!?



11.∕2d5

A logical reaction but the position remains unclear.

11... ②e4 12. ②xc6 bxc6 13. 皇xg7 ⑤xg7 14. ②c3 ②f6 15. 營d2 單b8 16. 罩ac1 營a5 17. 罩fd1 皇e6 18. h4 h6 19. c5 d5

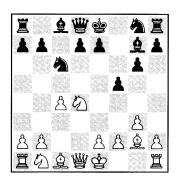
Giffard-Miezis, Paris 1996.

Variation B

5.g3

It is quite logical to develop the f1 bishop at once, in order to prevent the development of the black light-squared counterpart (at least to b7 or a6). The move 5...d6 has not been

tried yet but it doesn't look too promising. 5... g6 6.皇g2 皇g7



This position sometimes arises in practice via another move order: 1.\(\Delta\)f3 c5 2.c4 g6 3.d4 cxd4 4.\(\Delta\)xd4 f5 5.g3 \(\Delta\)g7 6.\(\Delta\)g2 \(\Delta\)c6. White has now several replies. Possible is 7.\(\Delta\)e3!? \(\Delta\)f6 (or h6) 8.h3 which has not been tested in practice yet. The following moves have:

- B1) 7.公c2
- B2) 7.**公**b3
- B3) 7.e3

Variation B1

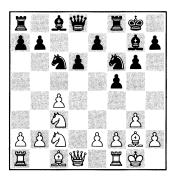
7.公c2?!

Amazingly, this passive move was awarded an exclamation mark by GM Mihai Marin! Fairly harmless is 7.②b5 ②f6 8.②5c3 0-0 9.0-0 b6 10.b3 ②b7 11.②b2 罩f7 12.豐d2 豐f8 13.②a3 罩d8 14.罩ad1 ②a5 with equality, Botvinnik-Smyslov, 20th World Championship match game, Moscow 1958.

7...b6!

The right plan. The standard **7...d6** is what White expects: 8.0-0 ②f6 (8....②e6 deserves attention: 9.②e3 罩c8 10.②d5 ②a5 11.②a3 豐d7 12.②d2?!-12.豐d3! was much better—12...②xc4 13.③xc4 罩xc4 14.罩c1 罩xc1 15.豐xc1 ②xd5 16.②xd5 e6 17.②g2 ②e7 and White did not obtain sufficient compen-

sation for the pawn in Hultin-Bellon, Gothenburg 2004) 9. 2c3 0-0



- 10.b3!? (this exchange sac is best) 10...②e4!? 11.②xe4 &xa1 12.②xa1 fxe4 13.②c2! &f5 14.②e3 豐d7 15.&b2 罩f7 16.豐c2 h5 17.&xe4 &xe4 18.豐xe4 含h7 19.f4 with a strong initiative for White in Marin-Pogorelov, Benasque 1997.

8.0-0 **Âa6**

8...**.a**b7 is illogical: 9.**a**e3 **a**f6 10.**a**c3 0-0 11.**a**ed5 d6 12.**a**g5 **a**d7 13.**a**a4 with a strong pressure. Black decided to give up a

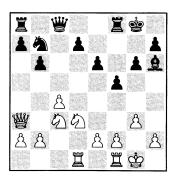
pawn and gradually lost: 13...h6 14.\(\Delta\)xf6+\(\Delta\)xf6 15.\(\Delta\)xh6 \(\Delta\)f7 16.\(\Delta\)d2 Donaldson-Barbre, Kissimmee 1997.

9.9e3 9h6!



Black's plan is ... 167, e6, g5 etc. White's pieces are placed passively and it is not easy for him to counteract it.

10.公c3 0-0 11.營a4 总b7 12.公ed5 e6 13.公b4 公a5! 14.总xb7 公xb7 15.总xh6 总xh6 16.罩ad1 公c5 17.營a3 營c8 18.公d3 公b7!



With an excellent position for Black, Krasenkow-Short, Tripoli 2004.

Variation R2

7.⊘b3 Slightly more active than 7.**⊘**c2.

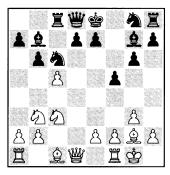
7...b6!?

Or 7... △f6 8. △c3 0-0 9.0-0 b6 10. ≜d2 ≜a6 11.c5 \&h8 12.\Ec1 \&c4 with a good position, Egger-Seibold, Germany Bundesliga B 1987/88.

8.0-0 âb7 9.2c3 \(\mathbb{Z} \)c8!?

Pressuring the c4 pawn and preparing ... \(\) xc3 bxc3 \(\) a5!.

10.c5!



10...ඉf6?!

According to Yudasin 10...②a5! is better: 11. ②xa5 皇xg2 12.曾xg2 bxa5 13.②a4 ②f6 – threatening ...②e4 – 14.f3 豐c7 with an unclear position.

11.<u>û</u>g5 h6?

Again 11... ∅a5! was preferable.

12.皇xf6 皇xf6 13.蠻d2! ②a5 14.公xa5 皇xg2 15.尝xg2 bxa5 16.公d5! 皇g7 17.罩ac1

and White obtained a clear advantage (Timman-Yudasin, Yerevan Olympiad 1996).

Variation B3

7.e3!

This move deserves the most serious attention. Black can't play either ...d6 or ...b6 and

must resort to tactical measures:

7...**②xd4 8.exd4 ⋓**b6 9.**②c3!**

White must sacrifice a pawn without hesitation!

9... wxd4 10. wb3 we5+ 11. e3



11...**≜h6?!**

Logical but bad. 11... △ f6 12.0-0 0-0 is more accurate, but White certainly has good compensation for the pawn.

12.0-0 Ձxe3 13.fxe3 ∅f6 14.e4 h5!? 15.exf5 gxf5

15...h4 16.包d5!

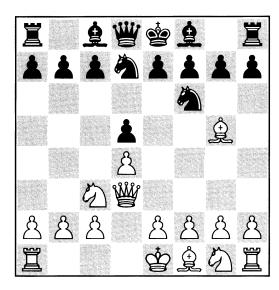
And Black had to resign. Johansen-Miezis, Jakarta 2001

To which extent does this pawn sacrifice 'refute' the whole 4...f5 system? Hm... let's wait for Normunds Miezis' new games or... try to look into the position yourself, dear Reader!

CHAPTER 7

Dorian Rogozenko

Follow the Experts



NIC KEY QP12.1

1.d4 ②f6 2.公c3 d5 3.臭g5 公bd7 4.豐d3 I must admit right from the beginning that this system does not bring an opening advantage for White in the classical sense. That is not to say that it is not unpleasant for your opponent. These days several strong players, such as J. Hector, K. Chernyshov or M. Khachian score almost 100% from the diagrammed position. The point is that by playing with 0-0-0 and e2-e4. Thus White quickly gets an initiative and centralized pieces. Therefore accurate play from Black is required. Sometimes White can support the advance e2-e4 by playing f2-f3. Actually 4.f3 is another interesting option for White inste-

ad of 4.營d3, as can be seen in the annotations of the last game from this article.

However, let's take things a bit slower. Already 2.\(\Delta\)c3 is in many ways a rather unpleasant surprise for your opponent, who can forget about his main opening repertoire and instead is forced to play 'your' type of positions. If he is not a Pirc player against 1.e4, then 2...d5 is the most likely reply after 2.\(\Delta\)c3. The next move 3.\(\Delta\)g5 has some similarities with the Trompowsky (1.d4 \(\Delta\)f6 2.\(\Delta\)g5), meaning that here White is also ready take on f6, breaking his opponent's pawn structure and considerably limiting his counterplay. But unlike the case of the Trompowsky, here the knight on c3 renders

the active answer ②f6-e4 far less attractive for Black. Some Black players are ready to allow ②g5xf6, but many aren't. This can be seen from the fact that 3...②bd7 is the most frequent move in practice. Nevertheless, in order to present a complete repertoire, we also need to examine Black's alternatives to 3...②bd7. These are 3...②f5, 3...c6, 3...c5, 3...g6, and 3...②e4. After 3...e6 White has nothing better than transposing into the French Defence with 4.e4, so against a French player the choice of this system with White will not contain the element of surprise, but still remains perfectly playable, of course.

I must add that the diagrammed position can also be reached after 1.d4 d5 2.公c3 公f6 (the most popular choice in the practice) 3.皇g5 公bd7 4.豐d3.

Finally, about the name of this system. Three players of the past started lots of their games with the move order 1.d4 ②f6 2.②c3 d5 3.\$\tilde\$g5: Saviely Tartakower, Kurt Richter and Gavriil Veresov. I think that this opening can be named after any of them. It is also worth mentioning that in later years this system was used periodically by many talented players, such as for instance Mikhail Tal, Tony Miles, Alexander Morozevich and Levon Aronian. We'll examine four games taken from modern practice, and played by the best White specialists of this system. In my annotations to these games I'll try to cover Black's most popular options to meet 3.\$\tilde\$g5.

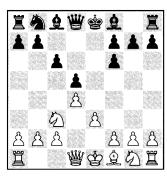
☐ Konstantin Chernyshov☐ Alexander Beliavsky

Ohrid 2001

1.d4 �f6 2.�c3 d5 3.₤g5 g6

An important sideline that allows White to capture on f6. Let us first investigate the other alternatives to 3...\(\delta\)bd7: 3...\(\cepa\) e4, and 3...\(\ceps\).

● 3...c6 4. 盒xf6 exf6 (4...gxf6 5.e4 dxe4 6. △xe4 盒f5 7. 盒d3 e6 8. △f3 △d7 9. △g3 盒g6 10.h4 響c7 11.h5 盒xd3 12. 豐xd3 0-0-0 13.0-0-0 ± Alburt-Furman, Daugavpils 1971) 5.e3



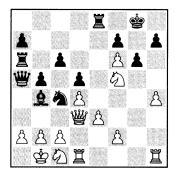
A) 5...f5 6.盒d3 盒e6 7.②f3 ②d7 8.0-0 盒d6 9.②e2 g6 10.a4 a6 (10...0-0 11.b3±) 11.b3 b5 12.豐c1 (12.②f4!? 0-0 13.②xe6 fxe6 14.c4±) 12...0-0 13.c4 bxc4 14.bxc4 c5! 15.②f4 (15.a5!?) 15...盒xf4. Black now equalizes: 16.exf4 dxc4 17.盒xc4 盒xc4 18.豐xc4 cxd4 19.簋fd1 豐a5 20.②xd4 豐c5 21.豐a2 簋fc8 22.②f3 ½-½ Chernyshov-Anka, Gyula 2000.

B) 5... ৬6 6. □b1 兔b4 (6... △a6 7.a3) 7. 兔d3! 0-0 (7... ७a5 8. △e2 豐xa2 9.0-0 豐a5 10.e4 №) 8. △e2 兔g4 9.0-0 □d8 10.a3 兔d6 11.f3 兔h5 12.e4 ± Stewart-McLaughlin, cr BCCA-ch 1995/96.

C) 5...g6 6.g3 f5 7.h4 h5 8.營d3 皇e6 9.皇g2 ②d7 10.②h3 ②f6 11.②e2 皇b4+ 12.c3 皇d6 13.營c2 ②e4 14.②hf4 營d7 15.②d3. A typical manoeuvre whereby White is slowly improving the position of his knights. 15...0-0-0 16.0-0-0 當b8 17.當b1 營e7 18.當a1 皇c8 19.②ef4 單he8 20.皇f3 營c7 21.置he1 罩e7 22.罩e2 罩de8 23.營a4 皇d7 24.罩c1 皇e6 25.③xe6 罩xe6 26.c4 dxc4 27.營xc4 營a5 28.b4 營b6 29.罩b2 罩6e7 30.②c5± Voloshin-Pushkarev, Minsk 1993.

D) 5....皇f5 6.皇d3 皇xd3 (6...曾d7 7.皇xf5 豐xf5 8.②ge2 皇d6 9.②g3 豐e6 10.豐f3 ± g6 11.0-0 f5 12.公ce2 公d7 13.公f4 瞥e7 14.b3 h5 15.c4 h4 16.公ge2and again White achieved the typical initiative, which he converted into a full point in Chernyshov-Kosteniuk, Moscow 2001; 6...皇g6 7.公ge2 皇b4 8.0-0 瞥e7 9.公f4! (White shouldn't fear 9...皇xc3 10.bxc3, after which he can follow up with c3-c4 and also use the b-file) 9...公d7 10.公ce2 皇d6 11.公g3! 皇xd3 12.營xd3 g6 13.公fe2f5 14.b3!公f6 15.c4 0-0 16.c5 皇c7 17.b4 a6 18.a4 當fe8 19.b5± Khachian-Mnatsakanian, Yerevan 1994) 7.營xd3





19.h5! gxf5 20.營xf5 罩e6 21.營f4 曾f8 22.罩hg1+- Gufeld-Ujtumen, Tbilisi 1971.

D2) 7...公d7 8.公ge2 Qd6 9.e4!? dxe4 10.公xe4 Qb4+11.c3 Qe7 12.0-0 0-0 13.c4 公c5 14.公xc5 Qxc5 15.互ad1 互e8 16.公g3 Qd6 17.互fe1±. The pawn majority on the queenside secures White an advantage. Black couldn't hold a draw in Bagheri-Zozulia, Elancourt 2004.

● 3... 2f5 This can be considered one of the main answers to 3. 2g5.

A) 4.\(\hat{2}\)xf6 gxf6 (4...exf6 5.e3 c6 6.\(\hat{2}\)d3 transposes to 3...c6) 5.e3 e6



A1) 6. 全d3 全g6 7.f4 c5 (after 7...f5 White must play 8. 公ce2 c5 9.c3 全h5 10. 省d2) 8.f5! exf5 9. 省公c6 10. 公ge2 省d7 11.0-0 White has an obvious advantage, Chernyshov-Ovetchkin, Smolensk 2000.

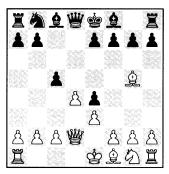
A2) 6. 2 ge2 2 d6 (6...c5 7. 2 g3 2 g6 8.h4 h6 9.h5 2 h7 10. 2 d3±) 7. 2 b5 2 e7 8. 2 g3 2 g6 9.c4 c6 10. 2 c3 h5 and now in the game Miles-Hort, Amsterdam 1982, White played the somewhat weird 11. 2 ge2. According to Hort White would have had an advantage after the simple 11. 2 d3.

B) Another plan worth considering is 4.f3. White intends \mathbb{\mat

B1) 4... 2g6 5. ₩d2 e6 (5... \(\tilde{\tilde{D}} bd7 6.0-0-0 e6 \) 7. \(\tilde{\tilde{D}} h3 \) \(\tilde{2} e7 \) 8. \(\tilde{D} f4 \) \(\tilde{D} g8 \) 9. \(\tilde{2} xe7 \) \(\tilde{D} xe7 \) 10. e4 ± Khachian-Strikovic, Cannes 1996) 6.0-0-0 \(\tilde{2} b4 \) 7. \(\tilde{D} h3 \) \(\tilde{D} bd7 \) 8. a3 \(\tilde{2} e7 \) 9. \(\tilde{D} f4 \) c5 10. dxc5 \(\tilde{D} xc5 \) 11. e4 with initiative, Khachian-Goletiani, Yerevan 1996.

B2) 4... ②bd7 5. 徵d2 h6 6. ②h4 e6 7.e3 c6 8. ②ge2 ②e7 9. ②f2 b5 10.g4 ②h7 11. ②g3 ②b6 12.h4 with a complicated, doubled-edged position, Hector-Fridh, Malmö 1986.

● 3... ○e4 4. ○xe4 (White can also consider to play 'à la Hodgson' with 4.h4 In the following game this strategy paid off: 4... ○xg5 5.hxg5 ②f5 6. ○f3 ○c6 7. ⋓d2 ⋓d7 8.e3 0-0-0 9.a3 f6 10.0-0-0 ③b8 11. ②e2 ○a5 12. □h4 ⋓c6 13. □dh1 e6 14. ②b5 ⋓b6 15. ⋓e2 a6 16. ②d3 □c8 17.e4 dxe4 18. ○xe4 ± Mamedjarova-Erdogan, Batumi 2002) 4... dxe4 5.e3 (5. ⋓d2 c5 6.dxc5 ⋓xd2+7. ②xd2 e5 8.b4 ○c6 9.e3 ②e6 10.a3 g6 11. ○e2 ②g7 12. ○c3 f5 13. ○b5 0-0-0 14. ②d6+ ⑤b8 15.0-0-0 ± Schneider-Langeweg, Porz 1991) 5...c5 6. ⋓d2



A) In Maryasin-Manor, Israel tt 2002, Black lost quickly after 6...公c6 7.d5 公e5 8.0-0-0 g6 9.f4! exf3ep 10.公xf3 公xf3 (10...皇g7 11.營c3!) 11.gxf3 皇g7 12.d6! f6 13.皇b5+ 當f7 14.皇f4 皇e6 15.營c3 f5 16.皇e5 皇xe5 17.營xe5 營b6 18.皇d7! 1-0.

B) 6... 曾 d57. 身f4 cxd4 8.c4! 曾 d79.exd4 e6 10.a3 身 d6 11. 單 d1 0-0 12. 夕 e2 曾 c7 13. 身 x d6 曾 x d6 14. 夕 c3 f5 15. 身 e 2 ± Fomina-Limberg, Tallinn 2000.

● 3...c5 4. 盒xf6 gxf6 (4...exf6 5.e3 盒e6 6. ②ge2 ②c6 7.g3±) 5.e3 cxd4 (or 5... ②c6 6. 衡h5) 6.exd4:

A) 6...h5 7.豐f3! e6 (7...皇e6 8.皇b5+ 公c6 9.公ge2±) 8.0-0-0±. B) 6...公c6 7.營h5!

B1) 7...公xd4 8.0-0-0 e5 9.公f3 公xf3 (or 9....全c5 10.公xe5) 10.全b5+ 全d7 11.罩xd5+-.

B2) 7...e6 8.0-0-0



This is a complicated position, in which White has certain positional advantages – better development, a better pawn structure, and an active queen:

B21) 8...皇g7 9.g4!? 皇d7 10.f4 (10.皇g2 豐b6 11.②ge2 0-0-0 12.豐xf7 置dg8 13.豐h5 �b8 14.f4 f5 15.gxf5 ②xd4 16.②xd4 皇xd4 17.fxe6 皇xe6 18.皇f3 置c8 19.置he1 置xc3 20.置xd4 豐xd4 21.bxc3 豐xf4+ with equality in Maksimovic-Rodriguez, Beograd 1980) 10...豐c7 11.②ge2 ②e7 12.置g1 b5 13.f5 with a clear initiative. This position occurred twice in two little-known correspondence games, both won by White.

B22) 8... \$264 9. ②ge2 \$267 10.h4! 豐e7 11. 單h3 0-0-0 12. 單e3 White is slightly better, Mohr-Farago, Bled 2001.

B23) 8... 響 a5 9. 堂 b1 置 b8 10. 公 ge2 b5 11. 公 c1 b4 12. 公 3 e2 營 b6 13. f4 总 d6 14. f5! exf5 (14... e5 15. 營 h6 ±) 15. g3 总 e6 16. 总 h3 置 g8 17. 置 he1 置 g5 18. 營 x h7 公 e7 19. 公 f4 含 d7 20. 公 x e6 f x e6 21. 營 f7 + — Khachian-Hamid, Fair 1992.

4. **皇xf6**

As you might have noticed from the variations above, I believe that given the opportu-

nity White should stick to the initial idea and break the opponent's pawn structure by taking on f6. Nevertheless, White has almost always an alternative plan to play for a quick 0-0-0.

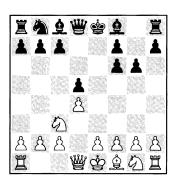
In the following game White took advantage of his lead in development even in a closed type of position. 4.營d2 ②bd7 (after 4...皇g7 White's idea is to trade the dark-squared bishops with 5.皇h6) 5.0-0-0 c6 6.f3 h6 7.皇xf6 ②xf6 8.e4 h5 (8...皇g7 9.e5±) 9.e5 ②g8 10.皇d3 ②h6 11.皇b1 皇f5 12.②ge2 皇xd3 13.豐xd3 e6 14.②f4 豐d7 15.豐e2 0-0-0 16.g4 (suddenly Black is facing big problems with his kingside pieces. The next part is very instructive) 16...hxg4 17.fxg4 皇e7 18.置d3 置h7?! 19.h4 置g8 20.置dh3 �ab8



21.②a4! (that is what space advantage is all about—the possibilities to switch pieces between flanks quicker than your opponent) 21...b6 22.罩b3 豐c7 23.罩hh3 罩c8 24.h5 g5 25.②d3± \preceivas 26.②dc5! (fantastic play by White, who totally outplays his talented opponent) 26...②xc5 27.dxc5 b5 28.②c3 (in spite of being a piece down, White has a large advantage. He is ready to open up the queenside and build a decisive attack. Black's pieces on the kingside are simply too far to help) 28...③b8 (28...⑤h8 29.a4 a6 30.axb5 axb5 31.②xb5 cxb5 32.⑤ykb5+-; 28...d4 29.②xb5 cxb5 30.⑥e4+ ⑤c6

31.營xh7+一) 29.a4 a6 30.axb5 axb5 31.公xb5!+— cxb5 32.黨xb5 黨b7 33.黨xb7 含xb7 34.黨b3+ 含c8 35.營a6+ 含d8 36.營a8+ 含d7 37.黨b7 公xg4 38.營a4+ Schneider-Leko, Nettetal 1991.

4...exf6



5. **省3!?**

This amazing move is possible even here. White keeps many options open, such as e3 or e4, the king might castle long, and also White can first start pushing the kingside pawns in order to blockade the kingside and get squares for the knights.

The usual plan would be 5.e3 皇g7 6.皇d3 I believe that this is objectively the right plan to develop the pieces, but Chernyshov is very successful with his unusual play in the opening. 6...0-0 (stronger is 6...f5) 7.豐f3 c6 8.g4! 置e8 9.0-0-0 a5 10.②ge2 a4 11.a3 b5 12.②a2 Miles-Spassov, Surakarta 1982. According to Miles, White already has a big positional advantage.

5...f5

Chernyshov has played exactly this position before, so the entire system wasn't an opening surprise for Beliavsky. 5...c6 6.h4 f5 7.h5 公d7 8.f4 总d6 9.e3 豐e7 10.总e2 公f6 11.hxg6 fxg6 12.公f3 总d7 13.公e5 0-0-0 14.0-0-0 公e4 15.公xe4 dxe4 16.豐c3 \$\displayer{c}\$b8 17.总c4 (White is slightly better. Next Black traded both light pieces, but still White kept

a marginal edge) 17... ②xe5 18.dxe5 ②e6 19. ②xe6 營xe6 20.b3 h5 21. 查d4 查xd4 22. 營xd4 營e7 23. 查d1 and in the game Chernyshov-Sinkovics, Gyula 2000, White converted his slight advantage.

6.₩g3!? <u>û</u>g7

Instead of the fianchetto, 6... d6 unexpectedly runs into 7. 響e3+ de7 (7... de6 8. 公xd5) 8. 響e5 attacking both h8 and d5. 7. 分b5



With original play in the opening Chernyshov manages to confuse his experienced opponent.

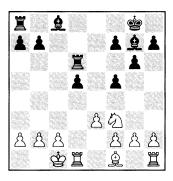
7... 6 a6 8. ₩ a3 c5

As rightly pointed out by A.Finkel, Black should have opted for an endgame with 8... ₩e7. I doubt, though, that this ensures 'easy equality', as Finkel considers. The endgame is complicated and both sides have their chances. In a rather closed position White's knights are certainly good pieces. Black's main problem is the lack of space for his bishops. A possible continuation would be: 9.豐xe7+ \$\displayser 10.0c3 (10.e3 f4!?) 10...c6 (after 10... \(\) xd4 11. \(\) xd5+ the king feels uncomfortable in the centre, for instance: 11...\$f8 12.c3 \$\overline{2}g7 13.e3 c6 14.\$\overline{2}xa6\$ cxd5 15.\(\hat{2}\)d3\(\pm\) 11.e3 f4 12.\(\hat{2}\)xa6 bxa6 13. ②a4!? (using the weaknesses in the opponent's pawn formation) 13...\(\mathbb{Z}e8\) (16...皇h6 17.公f4) 17.公f4 單b7 18.單ae1 罩be7 19.公c5. Black has problems with his structure. White will push the a-pawn, blockading the doubled pawns and later will attack them with the knights.

9.dxc5 0-0 10.e3 營e7

10...f4 11.0-0-0 fxe3 12.fxe3±.

11.公d6 公xc5 12.營xc5 罩d8 13.0-0-0 營xd6 14.營xd6 罩xd6 15.公f3



White got what he was aiming for – a better endgame with limited active possibilities for Black. Not willing to defend in passivity, in the next part Beliavsky is trying to get some counterplay, but he fails. 15...b5 15...\(\hat{2}\)e6 16. 2d4±. 16. 2d4 b4 17. 2e2 2e6 18.\(\mathbb{I}\)d3 a5 19.\(\mathbb{I}\)hd1 a4 20.\(\mathbb{Q}\)f3 \(\mathbb{I}\)a5 21.a3! It turns out that the advance of the queenside pawns has merely aggravated Black's problems. Now his position is difficult. 21...bxa3 22.\(\bar{\pi}\)xa3 \(\bar{\pi}\)b6 23.c3 \(\bar{\pi}\)f8 24.b4! **\(\beta\)** a8 25.\(\beta\) d2 This is technically winning for White: two weaknesses on a4 and d5, plus better pieces will soon result in a material advantage. 25...f4 26.\(\bar{L}\)da1 29.\(\mathbb{I}\)f1 \(\mathbb{I}\)e7 30.\(\mathbb{G}\)d3 \(\mathbb{Q}\)g7 31.e4 \(\mathbb{Q}\)e8 32.\(\mathbb{Z}\)a2 \(\mathbb{Z}\)c7 33.\(\mathbb{Z}\)b1 \(\omega\)f8 34.b5 a3 35.c4 **Qc5** 36. **Qc2 ∑a7** 37. **∑ba1** Ĭb8 41.Ĭa6 \$f8 42.b6 Ĭc5 43.\$c3 Black resigned.

☐ Jonny Hector

■ Humpy Koneru

Wijk aan Zee II 2003

1.d4 d5 2.公c3 公f6 3.Ձg5 公bd7 4.d3 e6 5.e4



This position is usually attributed to the French Defence, but this is only partially correct. In the French Defence one can hardly see White playing a move like \ddd{\text{\text{\text{\$\genty}\$}}}d1-d3 at all. Moreover, the diagrammed position never arises via a French Defence move order. Even after the next few moves, when we'll have a standard 'French pawn structure', one will have difficulties to find those positions arising via the starting moves 1.e4 e6 2.d4 d5. All because of the same reason - the move \dig d3, which does not exist in the theory of French Defence. Moreover, in the French Defence with 3...dxe4 Black very rarely combines both ... 2bd7 with ... 2e7, so in our case I would not name it French Defence at all, or at least we can talk about a very specific type of French Defence.

 12. ②e3 f5 13.f3 ②d6 14. ②d3. The strong knight on e5 and the possibility to attack with g2-g4 secure White a stable advantage. 14... 豐e8 15. ဩhe1 b5 16.g4 ②d5 17. ③b1 a5 18.gxf5 exf5 19. ဩg1 置f6 20. ②g5 置e6 21. ②xf5 ②xf5 22. 豐xf5 c6 23.f4± Hector-Sprenger, Hamburg 2003.

8. 2xf6 \(\psi\) xf6

This is stronger than 8... △xf6 9. △f3 0-0 10.0-0-0±. In these pawn formations in order to equalize completely Black must break in the centre, either with the help of ...c5, or ...e5. Otherwise White's space advantage will always secure at least a slight advantage. That's why Black keeps the knight on d7: to support the central pawn advances.

9.6)f3 0-0

9...c5 10.0-0-0 cxd4 11. ₩xd4 ₩xd4 12. ᡚxd4 a6 13.g3 b6 14. Ձg2 ፭a7 15. ᡚc6 ፭c7 16. ፭d6 ± Tolnai-Balogh, Budapest 2000.

10.**₩e3**!



With this move White stops 10...e5. Instead 10.0-0-0 allows 10...e5, with equality.

10...c5 11.0-0-0

Inaccurate is 11.\(\hat{2}\)d3 cxd4 12.\(\bar{w}\)xd4 \(\bar{w}\)xd4 \(\hat{2}\)c5 14.\(\hat{2}\)c4 \(\hat{2}\)d7 15.0-0-0 \(\bar{a}\)fd8 16.\(\bar{a}\)he1 a6 17.\(\hat{2}\)b3 \(\hat{2}\)xb3+ 18.\(\hat{2}\)xb3 \(\hat{2}\)c6= Rösch-Orsag, Germany Bundesliga B 1996/97.

11...b6

After this natural move Black finds herself in big trouble. Still, life is also difficult after:

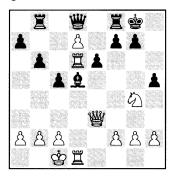
11...cxd4 12.\mathbb{I}xd4, and now

A) 12...e5 13.罩e4 營e6 14.皇c4 營c6 15.皇b3 罩e8 (15...总f6 16.罩c4±) 16.罩f4! (16.公xe5±) 16...罩f8 (16...公f6 17.公xe5+-) 17.罩xf7罩xf7 18.罩d1+- with multiple threats. White will win back more material than he sacrificed.

B) 12...②c5 was the only way to develop. However, White keeps better chances thanks to development advantage and a perspective of kingside attack. 13.②e5 b6 14.②e2 (or 14.③b5) and Black still does not have 14...③b7 because of 15.b4 followed by 16.②d7.

12. §b5! cxd4

A few months later Hector played this position again: 12... 響e7 13.d5! 包f6 14.皇c6 罩b8 15.d6 響d8 16.d7 皇b7 17.包e5 包g4 18.包xg4 皇xc6 19.罩d6 皇d5 20.罩d1± h5



13.罩xd4 **營e7**

Or 13...\$\c5 14.5\e5+.

14.皇c6 罩b8 15.罩hd1 分f6

The only way to keep material equality for a while was 15...\(\Delta\)c5 16.b4 \(\Delta\)a6 (16...\(\Delta\)b7 17.\(\Delta\)c5 \(\Delta\)fc8 (17...\(\Delta\)bc8 18.\(\Delta\)xb7 \(\Delta\)xb7 \(\Delta\)xb7 19.\(\Delta\)d7+-) 18.\(\Delta\)d6!+-) 17.a3 but it would have hardly changed the result – White has strong pressure.

16.₩e5!+- **Q**a6

16...臭b7 loses as well: 17.罩d7 ②xd7

17....臭b7 18.罩xa7+--.

18.公d4 公g4 19.f4 h5 20.ℤxa6

The rest is easy. 20...e5 21.②f5 響f6 22.豐f3 黨xc6 23.豐xc6 豐xf5 24.豐f3 豐g5+ 25.�b1 ②xh2 26.豐g3 ②g4 27.f3 黨d8 28.黨xd8+ 豐xd8 29.豐e1 ②f6 30.黨xa7 e4 31.fxe4 ②xe4 32.a4 f5 33.豐e2 豐g5 34.黨b7 豐g6 35.豐b5 豐g4 36.黨xb6 h4 37.a5 ②d2+ 38.彙a2 ②c4 39.黨c6 ②e3 40.a6 豐d4 41.c3 Black resigned.

☐ Melikset Khachian

■ Igor Koniushkov

Moscow 1996

1.d4 d5 2.公c3 公f6 3.Ձg5 公bd7 4.≝d3 c6

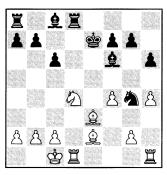
5.e4

The main idea behind 4. 數d3. Nevertheless, another specialist of the system prefers to castle queenside and push the kingside pawns instead: 5. 公f3 g6 6.0-0-0 全g7 7.h3 0-0 8.g4. I doubt the objective strength of this approach and therefore I recommend the central strategy (5.e4). 8...b5 9. 公e5 公xe5 10.dxe5 公d7 11.f4 b4 12.公a4 f6 13.exf6 exf6 14.全h4 豐a5 15.豐b3 董e8 16.全g2 全h8 17.e4 dxe4 18.董d6 and White later converted his positional plusses in Chernyshov-Boguszlavszkij, Harkany 2001. How-

ever, the result had little to do with the outcome of the opening.

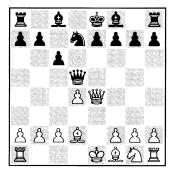
5...**②**xe4

5...dxe4 6. \triangle xe4 e6 7. \triangle f3 &e7 (compared to the previous game, we have the moves \triangle f3 and c6 included, which clearly favours White) 8. \triangle xf6+ (8. &xf6 \pm) 8... &xf6 9. h4 h6 10. &e3 &e7 11.0-0-0 e5 12. &e4 exd4 13. &xe7+ &xe7 14. \triangle xd4 \triangle e5 15. &e2 \boxtimes d8 16. f4 \triangle g4



17.公xc6+ bxc6 18.皇c5+ 堂e8 19.罩de1+-Khachian-Miller, Los Angeles 2003.

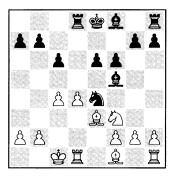
6.公xe4 dxe4 7.營xe4 營a5+ 8.总d2 營d5



9.\e3

9.營h4 ②f6 10.c4 營e4+ 11.營xe4 ②xe4 12.盈e3 g6 13.盈d3 ②f6 14.②f3 盈g7 15.h3 0-0 16.0-0-0. White has much easier play in the endgame: 16...a6 17.置he1 b5 18.②e5 负b7 19.g4 置fd8 20.g5 ②d7 21.f4 置ac8

22.≜e2 ≝c7 23.≜d2! ∅xe5 24.皇a5! ∅xc4 25.≜xc7+− Khachian-Liu, Los Angeles 2003.



Black resigned.

☐ Konstantin Chernyshov

■ Peter Szekely

Pardubice 2002

1.d4 �f6 2.�c3 d5 3.Ձg5 �bd7 4.≝d3

Another interesting way to prepare e4 is the immediate 4.f3. To give a few examples:

A) 4...h6 5.皇h4 e6 6.e4 皇e7 7.e5 公h5 8.皇xe7 響xe7 9.公h3! c5 10.g4! 響h4+11. \$e2 cxd4 12.豐xd4 f6 13.豐f2! 響xf2+14.\$xf2fxe5 15.gxh5+— Khachian-Kostin, Pardubice 1996.

B) 4...c6 5.e4 dxe4 6.fxe4 豐b6 (6...豐a5 7.e5 台e4 8.皇d2 台xd2 9.豐xd2 e6 10.台f3 皇b4 11.a3 c5 12.置b1 皇xc3 13.bxc3 豐xa3 14.皇d3 with very good compensation for the pawn, Miladinovic-Charbonneau, Montreal 2000) 7.台f3 e5 (7...豐xb2 8.皇d2≌) 8.dxe5 台g4? (8...豐xb2∞) 9.豐d2 台dxe5 10.h3!± 台xf3+ 11.gxf3 台e5 12.0-0-0± Morozevich-Lazarev, Alushta 1993.

C) 4...c5 5.dxc5 e6 (5... 響a5 6. 全xf6 公xf6 7. 響d4 e5 8. 響xe5+ 兔e6 9.e3! 0-0-0 10. ②e2 兔xc5 11. ②d4 兔d6 12. 響g5 h6 13. 響h4 g5 14. 響f2 兔a3 15. ②b3 響b4 16.bxa3 響xc3+17. 響d2 響xd2+ 18. 含xd2± Khachian-Minasian, Yerevan 1994) 6.e4 (6.b4!? 兔e7 7. 墨b1 a5 8.a3 b6 9.c6 ②e5 10.b5 兔xa3 11.e4 was unclear in Khachian-Donchenko, Moscow 1995) 6... d4?! 7. 響xd4 兔xc5 8. 響d2 a6 9.0-0-0 響c7 10. 響f4 e5 11. 響g3 0-0 12. 含b1± Aronian-Bokros, Szeged 1994.

4...g6 5.f3

Preparing e4. The immediate 5.e4 also comes into consideration: 5.e4 dxe4 6. ②xe4 ♀ g7 7. ②f3 0-0 8.0-0-0 c6 9. ❖b1 b5 10.h3 a5 11.g4± Khachian-Casella, Costa Mesa 2002.

The alternative is 6...dxe4 7.fxe4. Two games by Hector are relevant here:

A) 7...0-0 8.e5 2e8 9.h4 c5 10.2d5 f6



11.豐b3 e6 (11...fxg5 12.公xe7+ 含h8 13.公xg6+ hxg6 14.hxg5++-; 11...含h8 12.exf6 exf6 13.êe3±) 12.位xf6+ 位dxf6 13.0-0-0 豐b6 14.exf6 位xf6 15.dxc5 豐xc5 16.êc4± Hector-Moberg, Sweden tt 2001/02.

B) 7...c6 8.全f3 h6 9.皇e3 全g4 10.皇g1 e5 11.d5 0-0 12.0-0-0 營a5 13.全d2! 營c7 14.h3 全gf6 15.g4 cxd5 16.exd5 全b6 17.皇g2 皇d7 18.皇h2! 置fe8 19.罝de1 罝ad8 20.d6 營c8 21.罝xe5 皇c6 22.皇xc6 營xc6 23.罝d1± Hector-Ingbrandt, Sweden tt 2003/04.

7.e5 **⊘g8** 8.h4 **⊘**b6

Not 8...h5 9.e6!.

9.a4



The position is highly unusual for any opening.

9...∕∆c4

Or 9...h5 10.a5!? (10.公d1±) 10...公c4 (10...急f5 11.瞥d1 公d7 12.g4 兔e6 13.公ge2 hxg4 14.公f4) 11.公d1 公xa5 12.公e3 and White has good compensation.

10.b3 身f5 11.曾d1 分b6 12.曾d2

Amazing play by White – the third move with the queen and a lot of other moves with pawns. And the result? White has a space advantage and possibilities to play on both wings!

12...f6

Otherwise Black cannot develop at all. 13.exf6 exf6 14.2f4 2e7 15.2ge2 h6 I think this is a serious inaccuracy. Now Black won't be able to castle, because pawn h6 will be hanging.

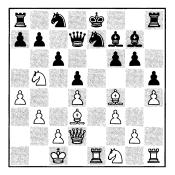
15...0-0 16.0-0-0±.

19...g5 20.42f5±.

20.公f1 **省d7?**

Trying to prevent the advance g2-g4 (20...0-0 21.g4±), but...

21. ව b5!

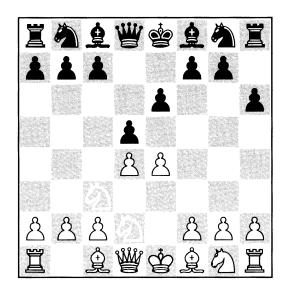


Truly amazing play. Black must have been very surprised indeed to realize that he is already lost. 21...0-0 22.公c7 ℤb8 23.公a6 **bxa6** 23... **a**8 24. **c**5 **b**48 25. **a**xb7+-. 24. ½xb8 ②d6 25. £xd6 ₩xd6 26.₩c3+f5 28.f4 28...c5! 28.豐c5!+-. 29.67d2 Ø)c6 30. ₩xc5 公xd4 31. Ze5 公c6 32. 公f3± Id8 33.Ihe1 全f8 34.₩c3 d4 35.Ie6 ₩xe6 36.\(\mathbb{Z}\)xe6 dxc3 37.\(\mathbb{Z}\)xc6 a5 38.\(\mathbb{Z}\)xc3 \(\partial\)e8 39.\(\O\)e5 \(\alpha\)d6 40.\(\alpha\)b5 **≜xe5 41.fxe5 ≜xb5 42.axb5 ≝d5** The rook ending is winning of course. 43.\(\mathbb{Z}\)c6 ¤xe5 44. ¤xg6+ \$f7 45. ¤g5 ¤xb5 46. Exh5 a6 47.c3 \$\diggeq 6 48. Eg5+ \$\diggeq f6\$ 49. ⇔c2 ℤb8 50.g4 fxg4 51. ℤxg4 ℤh8 52. \$\dip b2 \$\dip e7 53. \$\textit{\textit{Z}} d4 \$\dip e6 54. \$\dip a3\$ Black resigned

CHAPTER 8

Jeroen Bosch

Let's wait and see: 3...h6 in the French



NIC KEYFR 4.1 and FR 14.1

3...h6 – sur place!

This SOS chapter brings you a complete repertoire against 3.42c3 and 3.42d2 in the French based on the move 3...h6!?, As I will demonstrate below, this little pawn move is part of a subtle - indeed prophylactic - opening system in which, depending upon your opponent's set-up, you have the opportunity to opt for a favourable, typically 'French', position. If, at first sight, you feel that 3...h6 surely is too ridiculous for words and are afraid to end up as the laughing stock of the tournament hall or your local chess club... Well, don't be! This line was invented by French IM Bricard, and is regularly played by grandmasters Legky and Eingorn. Morozevich is another recent convert.

1.e4 e6 2.d4 d5 3.∕2c3 h6 1.e4 e6 2.d4 d5 3.∕2d2 h6

We will examine the concrete ideas behind 3...h6 with the help of two complete games: Gashimov-Eingorn, Bled 2002 (3.♠c3), and Shaw-Eingorn, Bad Wiessee 2003 (3.♠d2). It is useful, however, to start off with a short philosophical introduction.

In general, the semi-closed nature of the FrenchDefence lends itself almost ideally to 'slow' (prophylactic) play. If 3...h6 looks odd, then what about 3...a6? Surely that looks equally insipid. However, just think of 3. 2 d2 a6, which is a respectable line, as after 4. 2 gf3 c5 there is no check on b5. Against both 3. 2 c3 and 3. 2 d2 other 'slow

moves' are playable too, for example, 3... ②c6 and 3... ♀e7. Versus 3. ②c3 both Petrosian and Bronstein have been successful with 3... \$\dagger\$b4 4.e5 \bigwid{7}!?, when 5.a3 \$\dagger\$f8! is amain line. I will give you one final example of backward chess in the French, because it links up so well with one of the main ideas behind Gashimov-Eingorn, as explained below: 1.e4 e6 2.d4 d5 3.\(\Delta c3 \) \(\frac{1}{2} e7!? 4.\(\frac{1}{2} d3 \) ②c6 5. ②f3 ②b4! 6.e5 ②xd3+ 7.cxd3 h6(!) 8.h4 身f8(!) 9.臭d2 勾e7 10.罩c1 臭d7 11.h5 a5 12.a4 \(\mathbb{Z} \)c8 13.\(\mathbb{Z} \)h3 \(\Omega \)c6 14.\(\Omega \)a2 \(\mathbb{Z} \)a8 15. \$\dipsi1\$ \$ 18. ②c3 ②e7, and Black had a good position in Hracek-Seirawan, Ceska Trebova 1998. By the way, 6.2e2 would have been met by 6...9f6 7.e5 De4.

So on the basis of the above argument, let us accept for the moment that the French has its own peculiar idiosyncrasies which allow you to take certain liberties as regards general rules of good opening play. Then the next question is: what are the positive features of 3...h6?

One of the useful points of 3...h6 is that Black protects square g5. This is immediately obvious by pointing to the classical main line 3. \triangle c3 \triangle f6 4. \triangle g5. Moreover, in many middle-game positions Black has to play h6 at some point to guard square g5, and the dark squares on the kingside in general. To extend this point still further, not only does Black need to guard the g5 square, in many early middle-game positions he actually plays g5, threatening the white knight on f3 which defends d4 and e5.

However, to end this introduction and come back to concrete play (and remember chess is a very concrete game!), the move 3...h6 has some very specific points. Thus, after 3.\(\tilde{a}\)c3 h6 4.\(\tilde{a}\)f3 \(\tilde{a}\)f6 White would like to play 5.e.5. Yet this is solidly met by 5...\(\tilde{a}\)e4!, as after 6.\(\tilde{a}\)xe4 dxe4 the extra tempo is detrimental to White (note that 3...h6 has taken

away the option of ②g5). This compares favourably with the (slightly dubious) line 3. ②c3/d2 ②f6 4.e5 ②e4 5. ②xe4 dxe4.

Another specific point of 3...h6 – also against 3.\(\Delta\)c3 – is that 4.\(\Delta\)d3 is met by 4...\(\Delta\)c6 attacking d4, when after 5.\(\Delta\)f3 \(\Delta\)b4!? an interesting position arises. By the way, after 3.\(\Delta\)d2 h6 4.\(\Delta\)d3 Black has 4...c5 as a concrete and perfectly playable line (a possible \(\Delta\)b5 check at some point would give Black the extra move h6 – so no \(\Delta\)g5!). It is also useful to point out that after both 3.\(\Delta\)c3 h6 and 3.\(\Delta\)d2 h6 the move 4.e5 gives Black good play after 4...c5, as the knights are obstructing White's natural play in this French Advance type of position. Similarly, there is nothing to be gained from the French

larly strong contribution).
So, dear reader, thank you for bearing with me so far. I hope your attitude towards 3...h6 is now somewhat similar to Polonius's as he comments upon Hamlet's ramblings: 'Though this be madness, yet there is me-

Exchange Variation deferred with 4.exd5 (again a knight on c3 or d2 makes no particu-

☐ Vugar Gashimov

thod in't.'

■ Viacheslav Eingorn
Bled Olympiad 2002

1.e4 e6 2.d4 d5 3.∕2c3 h6 4.Ձd3

This develops a piece and protects the e4 square, so that 4... 16 will be met by 5.e5. White's main alternative is 4. 173, which we shall examine in some detail:

I 4.②f3 ②f6 (White is of course slightly better after 4...dxe4 5.②xe4 ②d7 6.Ձd3 ②gf6 7.豐e2 ②xe4 8.Ձxe4, when in Panajotov-Ivanov, Pamporovo 2001, Black blundered with 8...②f6? 9.Ձxb7!±), and here the line forks:

A) 5.\(\hat{2}\)d3 and now Black has a choice:

A1) 5... 2c6 6.0-0 (here 6.e5!? 2d7 7.a3

is better for White in my opinion) 6... 全7.e5 公d7 8. 全8 公b4 9. 全e2 c5 10.a3 公c6 11. 全b5 a6 12. 全xc6 bxc6 13. 公e2 cxd4 14. 公exd4 營c7 15. 全f4 c5 16. 公b3 g5 17. 全g3 a5 18.a4 全b7 19. 營e2 全a6 20. 營e3 全xf1, and Black was winning, although he ended up losing in Barsky-Sebald, Dortmund 1999. The move 5... 公c6 is not the most logical choice here, as it does not attack d4.

A2) Better looks Eingorn's suggestion of 5...c5!? which has not been tested in practice.

A3) White must be prepared to sacrifice material after: 5... 全b4 6.e5 公e4 7.0-0 公xc3 8.bxc3 单xc3 9.單b1



White has reasonable compensation owing to his good development, and the awkward position of the bishop on c3. Tournament practice has seen:

- 9...a5 10.\(\bar{a}\)b3 \(\bar{a}\)b4 11.c4 b6 12.\(\bar{w}\)c2 \(\bar{a}\)e7 13.cxd5 exd5 14.\(\bar{a}\)b5+ \(\bar{a}\)f8 15.\(\bar{a}\)e3 with good compensation in Bruzon-Arencibia, Havana 2004.
- 9...c5 (this looks more natural) 10.置b3 cxd4 11.皇a3 a6 12.豐c1 (planning 13.豐f4) 12...g5! 13.h4 g4 14.心h2 豐xh4 15.g3 豐h5 and White did not have enough in A.Horvath-Borgo, Zemplinska Sirava 2004.
- B) 5.e5 is solidly met by 5... \(\Delta \text{e4}! \) (Black takes advantage of the inclusion of 3... \(\Delta \text{f4} \) and 4. \(\Delta \text{f3} \) when compared to the line 3... \(\Delta \text{f4} \) (4.e5 \(\Delta \text{e4}?! \), since White cannot take on e4 now 6. \(\Delta \text{xe4} \) dxe4 dxe4 7. \(\Delta \text{g1} \) c5 is nice for Black he

must allow a Winawer structure without obtaining the dark-squared bishop in return) 6.2d3 2xc3 7.bxc3 c5 8.0-0 2c6



White may have an edge in development but Black has a structural advantage here. Bluvshtein-Legky, Montreal 2003, went 9.全e3 營a5 10.dxc5 營xc3 11.公d4 a6?! (stronger is 11...全d7 12.公b5 營xe5 13.置e1 a6 14.公d6+ 全xd6 15.f4 營xe3+!? (or 15...營c3) 16.置xe3 全xc5) 12.公xc6 bxc6 13.營g4 營xe5 14.營a4 營c7 15.全d4 全d7 16.置ae1, and White had excellent compensation, although he later lost due to a blunder.

II Practice has also seen **4.②e3**, when White gains a slight plus after 4...**②**f6 5.e5 **②**fd7 6.f4. Widmer-Fischinger, Schwarzach 2000, went: 6...g6 7.**②**f3 b6 8.**쌀**d2 c6 9.**쌀**f2 **②**a6 10.**쌀**g3 **②**xf1 11.**□**xf1±.

III Nothing much is gained by 'transposing' to the Exchange Variation: **4.exd5** exd5 5.\(\hat{L}\)d3 \(\Delta\)f6 6.\(\Delta\)ge2 c5 (Black is

not forced to play this, of course) 7.dxc5 ②xc5 8.逾f4 0-0 9.豐d2 公c6 10.a3 置e8 11.0-0 a6, and Finkel assesses this position from the game Skripchenko-Bricard, Montpellier 1998, as unclear.

IV A cheeky answer to 3...h6 is **4.a3**. The main point is 4... ②f6 5.e5. Black may go for an acceptable Rubinstein Variation with 4...dxe4 5. ②xe4 ②d7. Compared to the normal line Black has prevented a future ②g5, while a3 serves no useful purpose.

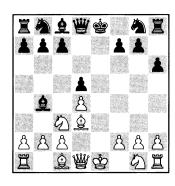
Let us return to our main game after 3...h6 4.\(\hat{2}\)d3. How can Black take advantage of White's last move?



4...6\c6!

This emphasizes the downside of 4.\(\hat{L}\)d3: pawn d4 is undefended. While this is easily fixed with 5.\(\hat{L}\)f3, Black has another surprise in store.

It is also logical to implement c5 at some point (again this would stress the disadvantage of 4.总d3). However, the immediate 4...c5?! is met by 5.exd5 exd5 6.dxc5, when White is slightly better, as 6...皇xc5 fails to 7.皇b5+, winning a pawn. Bricard goes his own way here with 4...皇b4, which prepares 5...分f6. Nothing special now is gained by 5.豐g4!?, as 5...dxe4 6.豐xg7 豐f6 7.豐xf6 公xf6 8.皇c4 公c6 looks OK for Black (this is an analysis by Finkel who assesses it as ∞). Instead, after 4...皇b4, Bricard has twice encountered 5.exd5 exd5.



- 6.營f3!? 公c6 7.公e2 營f6!? (an interesting sacrifice) 8.營xd5 公ge7 9.營f3 營xf3 10.gxf3 全f5 11.全e4 0-0-0 12.全e3 全xc3+ 13.bxc3 全xe4 14.fxe4 f5 15.f3 国he8 16.h4 fxe4 17.fxe4 公f5! 18.exf5 国xe3 19.曾f2 国de8 20.国ae1 曾d7 21.公g3 国xc3 22.国xe8 曾xe8 23.公h5 公xd4 24.公xg7+ 曾f7, and Black is winning. Van Elst-Bricard, Toulouse 1998.
- 6.a3 兔e7 7.營f3 (otherwise Black has easy equality) 7...②f6 8.h3 c5 only now 9.dxc5 ②c6 10.②ge2 (perhaps 10.b4!?) 10...兔xc5 11.兔f4 兔e6 12.0-0-0 a6 13.兔c4 d4 14.兔xe6 fxe6 15.②e4 ②xe4 16.營xe4 營f6 17.兔g3 Black is slightly worse, but he drew in Fressinet-Bricard, Val d'Isère 2002.

5.9f3 9b4!

The point of Black's set-up is that after chasing away the bishop he can finally implement the manoeuvre 6... 16 f. 7.e. 16 e. 4.

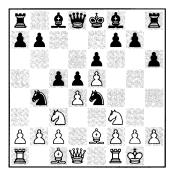
6. ge2

The most sensible answer. Naturally, White does not allow the exchange of his bishop. The alternative is 6.\(\Delta\)b5+. The point of this check is to disrupt Black's coordination after either 6...\(\Delta\)d7 7.\(\Delta\)e2 or 6...\(\cepa\)6 7.\(\Delta\)e2. Let us investigate both options:

Covering the check with the bishop has received no practical tests yet: 6... 2d7 7.2e2 dxe4 8.2xe4 2c6 9.2g3?! 2xf3 10.2xf3 wxd4! So White should not play 9.2g3 and settle for 9.2c3 or 9.2ed2. However, in either case Black should be fine. A final

thought is 6.2b5+2d7 7.2xd7+ **a** $^{2}xd7+$ **b** ^{2}xd

Recent experience has seen: 6...c6 7.\(\) 2e2 \(\) 2f6 8.e5 \(\) 2e4 9.0-0 c5



- 10.a3 ②xc3 11.bxc3 ②c6 12.②e1 豐a5 13.Ձd2 豐a4 14.②f3 b6 15.dxc5 Ձxc5 16.②d4 ②xd4 17.cxd4 豐xd4 18.Ձb5+ Ձd7 19.Ձxd7+ 含xd7 20.豐e2 豐c4 with insufficient compensation in Vratonjic-Certic, Petrovac 2004.
- 10.힕e3 公xc3 11.bxc3 公c6 12.dxc5 響a5 13.公d4 響xc3 14.公b5 響xe5 15.營d2 and White has enough for the pawn, De la Riva-Legky, France tt 2004.

6...�f6

Finally Black starts developing his kingside. **7.e5 ⊘e4**



The pawn chain reveals that Black has played the French Defence. However, the knights are most unusually placed at e4 and b4. Their aggressive placement is an achievement in itself. Naturally, Black will not be able to keep them there, but White will have to make a concession in the process of kicking them back. White cannot take on e4, as he will lose the d4-pawn. Nor is he able to avoid the exchange of a pair of knights. Of course, 8. △b1 (to prevent the exchange) 8...c5 9.c3 △c6 is too slow. Gashimov's next move allows the swap on c3, but gains some time.

8.a3

Otherwise Black will execute the strategically desirable 8...c5. The game Delorme-Legky, France tt 2003, saw: 8.皇e3 c5 9.dxc5 ②xc3 10.bxc3 ②c6 11.0-0 豐a5 12.c4 (stronger is 12.②d4 which would transpose to De la Riva-Legky above – see the note to 6.皇e2)12...皇xc5 13.cxd5 exd5 14.②d4 (or 14.豐xd5 ②xe3 15.豐xa5 ③xf2+ 16.营xf2 ②xa5\opi) 14...②xd4! (giving up his 'good' bishop to give the 'bad French' bishop an excellent outpost) 15.②xd4 0-0 16.f4 ②f5 17.c3 冨ac8 18.②g4 ③xd4 19.cxd4 ②c2 20.豐e2 冨c4 21.e6 ②e4 22.冨ac1 冨xc1 23.冨xc1 fxe6 24.③xe6+ 曾h8\opi.

In A.Kovacevic-Certic, Petrovac 2004, play was about equal after 8.0-0 c5 9.\(\text{\(\text{\(2018\)}}\)ec cxd4 (9...\(\text{\(\text{\(2018\)}}\)c6) 10.\(\text{\(\text{\(2018\)}}\)xd4 \(\text{\(\text{\(2018\)}}\)xc3 11.bxc3 \(\text{\(2018\)}\)c6 12.c4 \(\text{\(\text{\(2018\)}}\)ec 13.cxd5 exd5 14.f4 0-0.

8...**∮**xc3

There is no point in preserving the knight on its outpost. After 8... ②c6 9. ∰d3 will force the exchange anyway, without compromising the white pawn structure 9... ②xc3 10. ∰xc3 (Eingorn).

9.bxc3 ②c6 10.0-0 ②a5

In playing the knight to the edge of the board, Eingorn plays his seventh(!) knight move in a row. Still, his play is entirely logical: c5 is being prepared. Although only the knights have left their stables, Black can easily get away with keeping the rest of his army on the bottom rank. After all, the position is closed and he has no weaknesses.

11.₩d3

White would like to play the standard attacking move 11. 255 if it wasn't for Black's pawn on h6. Perhaps he should have settled for a more passive square with 11. 2e1, preparing the march of the f-pawn.

11...皇d7 12.�e1

Preparing to attack the base of Black's pawn chain with f4-f5. Black similarly goes

12...c5 13.f4 \(\text{\cong}\) c7 14.g4 0-0-0

Nothing wrong with this move, but 14...g6, to stop f5 for the moment, looks playable too.

15.f5 Ձe7 16.എg2 Ձg5



It goes too far to call this a point of 3...h6, but the move was necessary in view of 17.f6.

A typically tense situation with castling on opposite sides of the board has arisen. Black is fine and I'm sure that a supporter of the Winawer would feel quite confident here. Note that Eingorn commits a serious inaccuracy on move 23 and blunders two moves later in a difficult position.

17.⊈f4 ົ⊘c6 18.⊈g3 ₩a5

Eingorn evaluates this position as unclear.

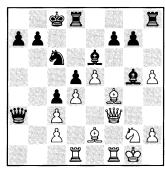
19.**ℤad**1

Not 19.h4? c4 20.曾f3 皇d2干.

19...h5 20.fxe6

Again 20.h4 is not possible because of 20...c4 21. ₩f3 hxg4 22. ₩xg4 \(\hat{\(\text{\\exitin\exit{\exiting{\exitin\exit

20...皇xe6 21.gxh5 c4 22.營f3 營xa3 23.皇f4



23...**∮e**7?

Correct was 23... h6 24. xh6 gxh6, as indicated by Eingorn.

24. 全d2 当b2 25. 全e3 全g5?

This is a blunder, 25... 數b6 had to be tried.
26.公xc4! dxc4 27.皇xg5+- 罩de8
28.數e4 f6 29.皇c1 數b6 30.皇e3 f5
31.數g2 罩d8 32.罩b1 數a5 33.皇f3 皇d5
34.皇xd5 數xd5 35.豐xd5 罩xd5
36.墓xf5 b5 37.含g2 a5 38.含f3 b4
39.含e4 罩hd8 40.皇g5 bxc3 41.皇xd8
罩xd4+ 42.含e3 罩xd8 And White won.

☐ John Shaw

■ Viacheslav Eingorn

Bad Wiessee 2003

1.e4 e6 2.d4 d5 3.6 d2 h6



In a way this looks even more pointless than after 3. 2c3. Having placed the knight on d2, White will not be able to play \(\hat{g}\)5 any time soon. Even worse, after 4. 2gf3 2f6 5.e5 (the main line) Black cannot even favourably exchange his knight with 5... De4 as 6.\(\partial\)d3 forces 6...\(\Omega\)xd2 7.\(\partial\)xd2, with a big edge in development. Waiting for White to commit himself is one of the big points of 3...h6 against the Tarrasch. Compare this to the two main lines: 3...c5 and 3...\(\infty\) f6. In the 3...c5 line White will play his g1-knight to f3, while in the 3... af6 line White will usually play ②g1-e2 and 公d2-f3 (I am oversimplifying matters, of course, for the sake of argument). Thus it follows that with 3...h6 Black uses the cyclist's technique of sur place. He will vary his approach (a set-up with c5 or with 26) in accordance with White's actions. In my opinion, this strategy (3...h6 against the Tarrasch) is riskier than 3...h6 versus 3.5 c3.

4.∕∑gf3

After this move plans with an early c5 no longer make sense. For example, 4...c5 5.exd5 exd5 6.♠b5+ and in this normal position from the Tarrasch 3...h6 is a waste of time compared to 4.♠gf3. It is against the alternatives for 4.♠gf3 that 4...c5 forms a good reply:

- 4.c3 c5 (playable is 4...dxe4 5. \(\times \text{xe4} \) \(\times \text{dd} \) when White is slightly better) 5.exd5 exd5 6. \(\times \text{gf3} \) \(\times \text{c6} \) 7. \(\times \text{b5} \) cxd4 8.0-0!? \(\times \text{dd} \) 6. \(\times \text{gf3} \) \(\times \text{c6} \) 7. \(\times \text{b5} \) cxd4 8.0-0!? \(\times \text{dd} \) 7. \(\times \text{dd} \) 11. \(\times \text{xc6} \) (11. \(\times \text{bxd4} \) 11. \(\times \text{bxc6} \) 12. \(\times \text{xd4} \) 0-0 13. \(\times \text{df} \) \(\times \text{Be8} \) 14. \(\times \text{df} \) 15. \(\times \text{c5} \) \(\times \text{Bad8} \) 16. \(\times \text{df} \) 15. \(\times \text{c5} \) \(\times \text{Bad8} \) 16. \(\times \text{df} \) 18. \(\times \text
- 4.âd3 c5 (but not 4...②f6 5.e5 ②fd7

4 6 f6



5.e5

Clearly the way to proceed, as 5... $\triangle e4$ 6. $\triangle d3$ is better for White.

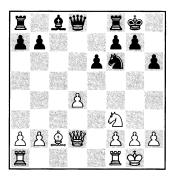
Nothing is gained by: 5.exd5 exd5 6.並d3 业d6 7.0-0 0-0= 8.黨e1 公c6 9.c3 业g4 10.豐b3 黨b8 11.公e5 业xe5 12.dxe5 公d7 13.豐xd5 公dxe5, with equality in Manik-Eingorn, Vienna 2003.

A more serious attempt is 5.\(\hat{2}\)d3. It is possible to go for positions similar to the Rubinstein Variation with 5...dxe4 6.\(\hat{2}\)xe4 \(\hat{2}\)d7, when White has his normal opening advantage.

More ambitious, though, is 5...c5:

A) 6.dxc5 dxe4 (here 6...皇xc5 transposes to Midoux-Bricard above) 7.②xe4 ②xe4 8.皇xe4 營xd1+9.曾xd1 皇xc5 10.曾e2 0-0?! (now White gains a pleasant endgame edge; 10...②d7 is stronger) 11.皇e3± 皇xe3 12.曾xe3 f5 13.皇d3 ②c6 14.置ad1 e5 15.皇c4+ 曾h7 16.皇d5 e4 17.皇xc6 bxc6 18.②e5± Marciano-Bricard, French Championship, Narbonne 1997.

B) 6.c3?! cxd47.cxd4 dxe4 8.\(\Omega\)xe4 \(\Delta\)b4+ 9.\(\Delta\)d2 \(\Delta\)xe4 \(\Delta\)d7 12.0-0 �16 13.Ձc2 0-0. Black has exchanged two sets of minor pieces, which is good for him, as he is playing against an isolated pawn. His chances are no worse.



14.②e5 瞥b6 15.罩ad1 罩d8 (15... ②d7 allows White to equalize with 16.d5! exd5 (16... ②b5 17.dxe6! 豐xe6 18.罩fe1 豐xa2? 19.豐b4! ②c6 20.②b3 豐a6 21.豐e7±) 17.②xd7 ②xd7 18.豐xd5 ②f6 19.豐b3=) 16.f4!? ②d7 17.g4!? ②b5 18.罩f2 ②d7 19.豐e3 罩ac8 20.②b1 罩c7 21.h4 ②f8 22.g5 h5 23.罩fd2 g6 24.③e4 ②c6 25.③xc6 bxc6. Now that White's offensive on the kingside has been stopped it is clear that he has merely created weaknesses in his own camp. Nevednichy-Eingorn, Bad Wörishofen 2002.

C) 6.exd5 營xd5 7.dxc5 盒xc5 8.0-0 b6 9.②b3 盒e7 10.盒f4 盒b7 11.c4 營d8 12.②e5 ②c6 13.②xc6 盒xc6 14.營e2 營d7 and after this accurate move – Black prepares to answer 15.罩ad1 with 15...營b7 – the players agreed a draw in Dolmatov-V.Popov, St Petersburg 2004.

5...�fd7 6.皇d3

The high level rapid encounter — Vallejo-Morozevich, Monaco 2004 — led to mutual chances after 6.c3 c5 7.a3!? 皇e7 8.皇d3 a5 (aiming for 9...a4) 9.b3 b6 10.皇b5 (to answer 10...皇a6 with 11.a4!) 10...②a6! 11.0-0 ②c7 12.皇e2 a4 13.b4 皇a6.



6...c5

The standard way to operate against White's pawn chain. Bricard has played a slower plan in the past: 6...b6!? 7.0-0 a5 8.a4 ②a6 9.營e2 營c8 10.簋dl ②xd3 11.營xd3 營a6 12.c4 ②c6 13.b3 ②b4 14.營b1 ②e7 15.②a3 c6〒 Szylar-Bricard, Toulouse 1998.

7.c3

White played more aggressively in Ginsburg-Eingorn, Metz 2003, with 7.c4. I will give the game with brief comments: 7...cxd4 (this looks dangerous, but the tactics don't 12...公d3+ 13.含f1 對xe5 14.公2f3 對e4 15.臭e3±) 13.包f3 包d3+ 14.曾f1 包c6 15. 對e2 公f4 (the best choice considering: 15...公xc1 16.罩xc1 豐xb2 17.罩b1 豐xa2 18罩xb7± and 15... **当**b5 16.夕e1 りcxe5 17.f4+−) 16.a3 (16.\degree c4 is an alternative) 16... **省**a4 17.b3 ②xe2 (better than 17... **省**a5 18. ******e4 ******a6+ 19. **②**c4 or 18... **②**g6 19. **②**b2) 18.bxa4 ②c3 19.Ձb2 (or 19.②c4 ②xa4 20. ĝe3 (20. lb1 0-0-0) 20...f6 21. ව්d4 ©xe5 22.©xe5 fxe5 23. ②xe6 曾d7) 19... \(\Omega \text{xa4} \) 20.\(\Beta \text{b1} \) f6! 21.exf6 \(\Omega \text{xb2} \) 22.\(\mathbb{Z}\)xb2 0-0-0! 23.fxg7 \(\mathbb{L}\)xg7 24.\(\mathbb{L}\)b3 \(\mathbb{Z}\)xd6 25.\(\dot\)e2 b6 26.\(\beta\)c1 \(\dot\)d7 27.\(\Delta\)c4 \(\beta\)d5 28.\(\Delta\)e3 \(\beta\)d6 (Black has no reason to avoid the draw. since 28... \(\bar{\text{\sigma}} a5 \) 29. \(\bar{\text{\sigma}} d3 + \\ \dec{\text{\sigma}} c7 \) 30. \(\Odd d4 \\ \dec{\text{\sigma}} xd4 \) 31.\(\mathbb{Z}\)xd4 \(\mathbb{Z}\)c5 32.\(\mathbb{Z}\)xc5 bxc5 33.\(\mathbb{Z}\)h4 and

7...�c6

We have reached a position from the French Tarrasch: 3. ②d2 ②f6 4.e5 ②fd7 5. ②gf3 c5 6.c3 ②c6 7. ②d3, where Black plays all sorts of moves but not 7...h6. Note that in practice Black does play 7...g5!? – a set-up that comes closest to our main game.

8.0-0 g5!?

This radical follow-up of 3...h6is, of course, not forced.



9.dxc5

Black obtains a decent game after 9.h3 豐b6 10.dxc5 公xc5 11.皇c2 公d7 12.罝e1 皇g7 13.c4 0-0 14.cxd5 exd5 15.公b3 公dxe5 16.公xe5 公xe5, Jansa-Legky, France tt 2004.

9...**.**⊈xc5

Here 9...\(\times\)dxe5 10.\(\text{\texts}\)b5 \(\times\)xf3+ 11.\(\times\)xf3 \(\text{\texts}\)xc5 12.c4 gives White considerable play for the pawn.

10.分b3 &b6 11.罩e1 營c7

Building up the pressure on e5. After 11...g4 12. © fd4 White will get clear structural compensation for the pawn he is going to lose on e5.

12.臭b5 公c5

An alternative is 12...a6!? 13.\(\Delta\)a4 (13.\(\Delta\)xc6 bxc6 14.a4 c5 15.a5 \(\Delta\)a7) 13...\(\Delta\)xf2+!? 14.\(\Delta\)xf2 b5. The rest of the game sees Ein-

gorn defending well to hold his slightly inferior position.

13.Ձe3 ⊘xb3 14.axb3 Ձd7

This threatens 15... 2e5.

15.\(\omega\)xc6 bxc6 16.b4

Likewise, 16.2xb6 2xb6 17.b4 c5 18.bxc5 2xc5 also transposes to the game.

16...c5

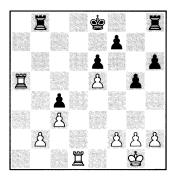
Otherwise 17. 2xc5 would strangle Black.

White could also try 18.2d4 or 18.b4.

18...₩xc5 19.②d4 Zb8 20.Za2 a5!? To play a4 on the next move.

21. Øb3

Winning a pawn, but Eingorn has assessed the double rook ending that arises as a draw. 21...豐c4 22.里xa5 皇a4 23.②d2 皇xd1 24 ②xc4 dxc4 25 買xd1

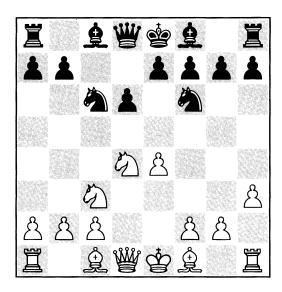


White is a pawn up, but b2 and e5 are weak. There is little White can do to prevent the transition to a drawish single rook ending. 25...0-0 Always nice to castle this late. 26. \(\bar{\pma} \) d2 \(\bar{\pma} \) fd8 \(27. \bar{\pma} \) xd8 + \(\bar{\pma} \) xd8 \(\text{Because} \) of the weak back rank, Black gains the time to keep White's rook passive. 28.g4 **¤b8 29.¤c5 ¤xb2 30.¤xc4 ¤e2** The active rook and the weak e- and c-pawns ensure that White has no winning chances. 31. Ic5 Ie1+ 32. g2 g7 33.c4 g6 **34.h3 h5 35.\$\displays\$ f3 h4** Now even h3 is 36.¤b5 ∐h1 weak 37.**ġ**g2 Щc1 38. \(\mathbb{Z}\) C5 Draw.

CHAPTER 9

Sergei Movsesian

Play like a Beginner



NIC KEY SI 25.1

6.h3 against the Classical Sicillian

White has many options against the Classical Sicilian. The Rauzer (6.♀g5), the Sozin/Velimirovic (6.♠c4) or the Boleslavsky/ Scheveningen complex (6.♠e2). Theoretically the Rauzer is perhaps the best option, but all of them have a perfect right to exist, and may cause Black players some headaches. However, make no mistake about it: they will not surprise your opponent. In the 'classical' Scheveningen move order − 1.e4 c5 2.♠f3 d6 3.d4 cxd4 4.♠xd4 ♠f6 5.♠c3 e6 − White has the Keres Attack with 6.g4. Now wouldn't it be nice if something like that existed here too?

1.e4 c5 2.4f3 d6 3.d4 cxd4 4.4xd4

ହାର 5.ହିc3 ହିc6 6.h3

Preparing 7.g4? Surely, such a beginner's move can never be a serious option? However, please don't dismiss 6.h3 straightaway. Sergei Movsesian has played this move with great success. He demonstrates his pet line in three annotated games.

☐ Sergei Movsesian

Jesper Hall

Malmö 1999

1.e4 c5 2.∅f3 ∅c6 3.d4 cxd4 4.∅xd4 ∅f6 5.∅c3 d6 6.h3 g6

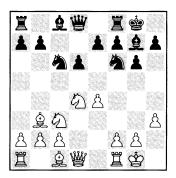
Black goes for the Dragon. 'Show me where

h3 comes in useful now'. Now White could very well play the fianchetto variation with 7.g3 (as in Movsesian-Stocek, Czech tt 1998/99), or even the extended version 7.g4. Even more subtle would be 7.\(\triangle \triangle de2\), not only postponing the choice between the normal and the extended fianchetto, but also avoiding 7...\(\triangle x\triangle d4\). White can also play 7.\(\triangle c4\) which may lead to positions usually reached via the Accelerated Dragon – and, yes, h3 is useful there, too!

7. 2c4 2g7 8. 2b3 0-0

Another option is the risky 8...公xe4!?, when after 9.公xc6 总xc3+ 10.bxc3 bxc6 11.豐d4 公f6 12.总h6 豐b6 13.豐h4 White has certain compensation for the sacrificed pawn, though a tough black defender may opine that he still has some things to prove...

9.0-0



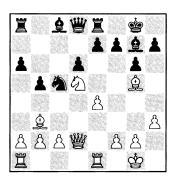
9...**⊘xd4 10.**₩xd4 **⊘d7 11.**₩d1 **⊘c5** 12.**፲**e1 a6

Too aggressive is 12...a5 13.Ձc4 a4 14.a3 âe6 15.⊘d5 when White has the slightly better position.

13.Ձg5

White's aim is to increase the pressure on the e7-pawn. In this game Black failed to solve the problems, as even several exchanges didn't help.

13... 草e8 14. 對d2 b5 15. 公d5

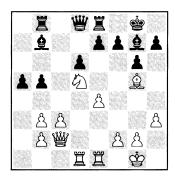


15...**.**≜b7

15.... ②xb2 is followed by a strong blow 16.e5! ②xa1 17.exd6 豐xd6 18. ②xe7 豐c6 19. ②xa1 公xb3 ②0.axb3 ③b7 21.c4! with a strong attack, as 21... bxc4 22.bxc4 豐xc4 loses due to the simple 23. 公f6+ 曾g7 24. ②xe8+ ③xe8 25. 豐b2+.

16.c3 單b8 17.全c2 全a4 18.全b3 全c5 18...**全b6** 19.**全xb6 警xb6** 20.**警**f4! e6 21.**罩ad1 全e5** 22.**警h4** with a pleasant advantage.

19.罩ad1 公xb3 20.axb3 a5 21.豐c2



Preparing e4-e5 and forcing Black to weaken the position.

21...h6 22. 2f4 2xd5 23. 2xd5

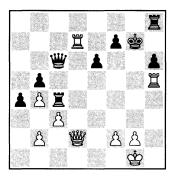
Now White targets Black's weak pawns and

also the attack on the kingside suddenly starts.

29...單cd8 30.罩xf7 罩xd2 31.罩xg7+ 當h8 32.罩b7++-.

Black is also lost after 34... 數8 35. 基本的 (35.g3) 35... 查本的 36. 基本行 基的 37. 基有6+ 查身 38. 數g6+ 查的4 39. 基有3+-; or 34... e5 35. 基本行+ 查求行 36. 數h7+ 查\$8 37. 基有5+.

35. ₩d2 Ih8



36.≝g5+ **ġ**f8

36...hxg5 37.營xg5+ 含f8 38.營e7+ 含g7 39.營xf7+ 含h6 40.營f6+ 含h5 41.營xh8+; 36...含f6 37.鼍g3+-.

37.ℤ**d8+ \$e7 38.**ℤ**xh8 hxg5 39.**∰**d8** Mate.

☐ Sergei Movsesian

■ Vladimir Baklan

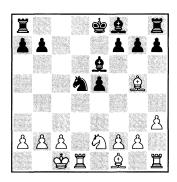
Groningen 1998

1.e4 c5 2.∅f3 d6 3.d4 cxd4 4.∅xd4 ⊘f6 5.⊘c3 ⊘c6 6.h3 e5

Black is trying to clarify the situation in the centre, as White's 6.h3 looks so slow, but there are some drawbacks...

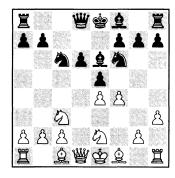
7. 2 de2 **≜e6**

Here 7...d5 looks too risky: 8.exd5 ②b4 9.兔g5 ②bxd5 10.②xd5 豐xd5 11.豐xd5 ②xd5 12.0-0-0 兔e6



13. ②f4!! ②e7 14. ②b5+ ⑤f8 15. ②xe7+ ②xe7 16. ②xe6+ fxe6 17. ℤd7 ended as a disaster for Black in Mikhaletz-Kravets, Lvov 1997.

8.f4



Positions arising after 6... e5 seemingly have nothing to do with 'normal' Sicilians at all! 8...exf4 gave White very comfortable attacking play, with excellent control over the d5-square. 9.②xf4 皇e7 10.皇e3 0-0 11.豐d2 ②e5 12.0-0-0 a6 13.g4 皇c8 14.曾b1 b5 15.g5 ②fd7 16.h4± Movsesian-Milov, Panormo (blitz) 2002.

8...�h5!? 9.g3 exf4 10.ዿxf4 ዿe7 11.\dd2

②e5 12. ②d4 ②xf4 13. ②b5+! ③d7 14.gxf4 ⑤h4+ 15. ③e2 ②c6 16. ②f3 0-0 17. □ad1 = and White is better – again due to his control over the d5-square. Movsesian-Peptan, Groningen 1997.

Baklan plays yet another move in this complicated position.

8...g6!? 9.g4 ⊘d7 10.Ձe3 Ձe7!? 11.Ձf2

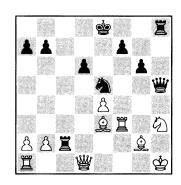
11...exf4 12.\(\Delta\)xf4 \(\Delta\)de5 13.\(\Delta\)g2 \(\Delta\)g5 14.\(\Delta\)cd5 h5



With this sharp move Black starts a kingside offensive. Instead, 14... ②e7 doesn't solve the d5 square problem 15.0-0 ②xd5 16. ②xe6 fxe6 17.exd5±.

Black had several options here:

- 18...gxh5 19.②xe6 豐xc1 20.②g7+ 當f8 21.還axc1 當xg7 22.還cd1±.
- Probably the best practical move was 18... ♠xh3!? 19.♠xh3 ♠f3+ 20.♠h1 ∰xh5 21.♠e3 ♠ce5 22.∰d1 ਛxc2!. After this spectacular move White can either take the knight or the rook:
- Capturing the knight with 23. ♯xf3 loses on the spot because of



23... 營xf3!!. However, not the more natural 23... 公xf3 24. 營xc2 營xh3+25. 皇xh3 萬xh3+ 26. 查g2 萬h2+ 27. 查xf3 萬xc2 28. 皇d4 winning.

- Taking the rook leaves good practical chances to survive after 23.豐xc2 豐xh3+24.魚xh3 罩xh3+ 25.壹g2 罩h2+ 26.壹g3 罩xc2 27.罩xf3 公xf3 28.壹xf3 罩xb2 29.兔xa7 f5.

19.\(\mathbb{I}\)d1 gxh5 20.\(\mathbb{I}\)xd6?!

This is clearly not White's best option. Simply 20.b3 **Qa6** 21.c4! would have brought White a big advantage. For example, 21...b5 22.**Qa**xd6 bxc4 23.**Qa**xd6 bxc4 23.**Qa**xd6

Sacrificing the exchange rather than going for the unclear 23. 基xc6 公xe3 24. 基xc8+ 含d7 25. 基xg8 豐xf4!.

Black was already pretty short of time and out of practical considerations decides to simplify the position.

26.公xg2 營xe4 27.營xh5 含d7 28.黨d1 黨g8 29.營d5?!

29... ∰xd5 30. ℤxd5 公e7 31. ℤd3 ⇔c6



32. £f4?

If you don't see a clear plan? Just grab the pawn and think later! 32. £xa7!.

32..⊘e4 33.⊈h2 ⊘d5 34.ℤf3 f6 35.c4 35.**Ձ**c1! was stronger.

40...單h8 41.单g3 堂f6 and Black shall hold on.

52... 🖺 d8 53.c5 $ext{ def}7$ 54. $ext{ f}4$ is to no avail either

53. \(\bar{\pmathbf{d}} \) \(\pmathbf{f} \) \(\bar{\pmathbf{d}} \) \(\bar{

☐ Sergei Movsesian

■ Mladen Palac

Croatia tt 1999

1.e4 c5 2.\(\text{2}\)c3 d6 3.\(\text{2}\)f3 \(\text{2}\)f6 4.d4 cxd4 5.\(\text{2}\)xd4 \(\text{2}\)c6 6.h3 e6

One of the main lines against 6. h3. Black is

going to develop his pieces in a 'classical' way. White gets an advanced fianchetto and an extra tempo for a kingside attack, but Black's position remains very solid.

Instead of 6...e6 Black can also play 6...a6. After 7.g4 a position is reached –via a different move order – from my game against Ftacnik: 7...\(\Delta x\) xd4 8.\(\Bar{\text{w}} x\) xd4 e5 9.\(\Bar{\text{w}} \) d3 \(\Delta \) e6 10.f4 exf4 11.\(\Delta x\) f4 d5 12.0-0-0 dxe4 13.\(\Delta x\) e4



7.g4 a6 8.Ձg2 ₩c7 9.Ձe3 Ձe7



10.f4 **②**d7 11.g5 b5

Another option is 11...0-0 12.h4 b5 13.0-0 ②xd4 14.②xd4 b4 15.②e2 置e8 16.f5?! (probably the more patient 16.②g3!? would be a better idea here) 16...②e5 17.②f4 a5 18.g6? (this just blunders Black's only defence after a piece sacrifice) 18...hxg6 19.②xe5 dxe5 20.②xg6 fxg6 21.fxg6 豐c5+ 22.③h2 豐e3-+ Manik-Solak, Batumi 1999.

12.0-0 **≜b7** 13.**Ġ**h1 0-0 14.**⊘**ce2

This plan turns out to be too slow, Black is in time to create sufficient play at the queenside. The typical 14.a3 was preferable.

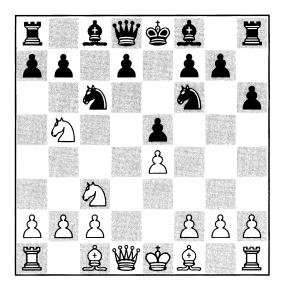
14...⊒fe8 15.a4 bxa4 16.⊒xa4 公c5 17.⊒a1 公xd4 18.₩xd4 a5!



CHAPTER 10

Dimitri Reinderman

The Haberditz Variation



NIC KEY SI 35.2

Play 6...h6 in the 'Sveshnikov'

The Sveshnikov Variation gives Black active play and is theoretically sound. A lot of top players are playing it with Black, and trying to avoid it with White. The Sveshnikov rules and completely owns 1.e4. However, there is one tiny disadvantage to the Sveshnikov: there are not many sound sidelines for Black. In the Najdorf/Scheveningen you can play b5, **\$b7**, **\$e7**, **\$\paraller c7**, **\$\paraller c6/\paraller d7**, 0-0 in many move orders, but in the Sveshnikov there are often just one or two good moves. That makes it easier for White to prepare, since all you have to do is look at the main line. However, in a 5-minute-game on ICC, someone deviated already on move 6 against me. '6...h6? Never looked at that, but I suppose it's just

good for White' I thought, but alas, though I played normal moves, the opening was a success for Black. So I checked my books and database to see what I had done wrong, but it turned out that I had played the theoretical recommendation. Maybe 6...h6 was not so bad after all!? I decided to keep the move in mind for a suitable occasion, which was this game in the loser's final of the play-offs of the Dutch league.

☐ Dennis de Vreugt

Dimitri Reinderman

Netherlands tt 2004

1.e4 c5 2.6 f3 6 c6 3.d4 cxd4 4.6 xd4

€) f6 5.€) c3 e5 6.€) db5 h6

This is sometimes called the Haberditz Variation. The point is to prevent 7. 2g5. The main disadvantage of 6...h6 is that it allows the knight check on d6. See the next game for 7. 2 d6+.



7.9 d5

Some other tries:

- 7.皇e3 d6 8.ଛ\d5 ②xd5 9.exd5 ②b8 (not 9...②e7? 10.c3! a6 11.營a4+-) 10.c4 a6 11.②c3 皇e7 12.皇d3 皇g5 13.營d2 皇xe3 14.營xe3 0-0 15.0-0 ②d7 16.置ac1 f5= and the players agreed a draw in Zaitsev-Gheorghiu, Sochi 1976.
- 7. ②c4 a6 (7...d6 8. ②d5 ②xd5 9. ③xd5 is good for White) 8. ②d6+ ②xd6 9. 豐xd6 豐e7 10. 豐xe7+ ⑤xe7 11. ②e3 d6 12.0-0-0 ②e6 13. ②d5+ ②xd5 14. exd5 b5 15. ②b3 ②a5 16.f3 冨hc8= Karpov-Hug, Graz 1972.
- 7.皇e2 is not so innocent. 7...d6 8.ଛd5 ②xd5 9.exd5 ②b8 10.c4 is a little better for White. 7...a6 8.ⓒd6+ ②xd6 9.豐xd6 豐e7 has never been tried, but should be OK, since a6 is a useful move here (it prevents 10.ⓒb5).

7... 2xd5 8.exd5 a6

Compared to the normal Sveshnikov line (6...d6 7. 2d5 2xd5 8.exd5) we cannot say that h6 is such a useful extra move in this position – it weakens the kingside. However, not having played d6 makes the text possible!

9.dxc6

Here 9. ② c3 ② d4 10. ≜ d3 d6 11.0-0 g6 is OK for Black.

9...axb5 10.cxd7+ 2xd7



In this position Black has two weaknesses: pawn b5 and the kingside. In exchange for that, Black can develop freely and has an extra centre pawn.

11.**≜d3**

Now I had to think for myself, and there follows a series of second best moves. Fortunately the damage wasn't so bad.

11...**.**Ձd6

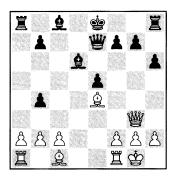
11...单c6 followed by 12...豐d5 is better, when Black is close to equality. For example, 11...单c6 12.0-0 豐d5 13.豐g4 h5 14.豐h3 鱼e7 15.鱼e3 鱼d7 16.鱼f5 鱼xf5 17.豐xf5 g6 18.豐d3 ½-½, Vitolinsh-Lutikov, Soviet Union 1970.

12.0-0 b4

After 12...0-0 13. ₩e2 with the double threat 14. ♠xb5 and 14. ₩e4 is annoying. But 12... ₩c7 still keeps everything together.

13.Ձe4 Ձc8

14. 省 省 省 15. 省 g3



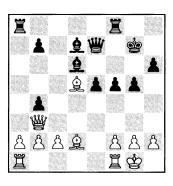
15...g5!?

I calculated 15...g6 16.f4 exf4 17. 全xf4 全xf4 18. 宣xf4 0-0 19. 全xg6 fxg6 20. 豐xg6+ 豐g7 21. 宣xf8+ 空xf8 22. 宣f1+ 空g8 23. 豐e8+ 空h7 24. 宣f7+— here and wasn't very happy. 15...f5 and 15... 空f8 are bad also, so after a process of deduction and elimination I got to 15... g5, which had the bonus of reducing my fear for the move f4. There is a fourth alternative in 15... 豐f6 but after 16.f4 exf4 17. 全xf4 全xf4 18. 豐xf4 豐b6+ 19. 豐f2 豐xf2+ 20. 宣xf2 White is better.

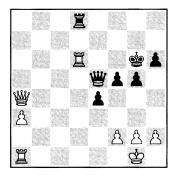
16. 對f3 0-0 17. Qd2

White must be better here, but 17. 營h5 含g7 18.h4f519. 盒d3 e4 20.hxg5 exd3 21. 營xh6+含g8 22. 營g6+含h8 is only a draw. 17. 盒f5 is another logical move, when I wanted to play 17...含g7 and 18... 營f6. Maybe 17.g4!? is best.

17...f5 18.Ձd5+ ⋭g7 19.₩b3 Ձd7



Now the position is about equal.



33... \(\mathbb{I}\)xd6

Something very strange happened here. I 32...\\mathbb{ considered instead 32... Ifd8, and the image of the rook on a1 hanging stayed in my mind. When Dennis took on d6, I thought he had blundered. I did a short check that I was really winning and took the rook on a 1. The Fide rules don't allow this move though, since I was in check, as Dennis pointed out. Oops. So, I put the queen and rook back, and took on d6 with the rook, thinking about whether the extra moves would cause trouble with the digital clock, which keeps score of the amount of moves made. In the meantime Ni iboer and Timmerman on the board next to me were laughing their heads off about my illegal move(s). That's plural yes: I had totally forgotten about the touch-and-move rule, and so had Dennis. Fortunately it doesn't make a big difference, after 33... ₩xd6 chances are still about equal.

34.\(\mathbb{I}\)d1 \(\mathbb{I}\)xd1+ 35.\(\mathbb{I}\)xd1 e3 36.fxe3 \(\mathbb{I}\)xe3+ 37.\(\mathbb{I}\)f1 \(\mathbb{I}\)xa3

OK, now Black is even better. I could vaguely remember having read that 3 versus 2 on a wing in a queen endgame gives serious winning chances to the side with a pawn up. Maybe my memory is wrong though, I have no idea how Black should try to win it. It showed, as Dennis had no trouble making a draw.

38.營d5 營a6+ 39.含f2 營a7+ 40.含f1 營f7 41.營c6+ 含h7 42.營d6 h5 43.營d8 g4 44.營g5 f4 45.含f2 營a7+ 46.含f1 營a1+ 47.含f2 營b2+ 48.含f1 營c1+ 49.含f2 營e3+

Draw.

☐ Aarne Saastamoinen

Jyrki Salonen

Tampere 1998

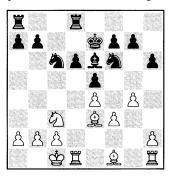
1.e4 c5 2.**②**f3 **②**c6 3.d4 cxd4 4.**②**xd4 **②**f6 5.**②**c3 e5 6.**②**db5 h6 7.**②**d6+ This natural check is the main line. 7...**②**xd6 8.**◎**xd6 **◎**e7



9.**分b**5

More logical than 9. 響xe7+, though that move has been played more. After 9... 堂xe7 10. 鱼e3 (10.b3 d6 11. 鱼a3 罩d8 12.0-0-0 a6 13. ②d5+ ②xd5 14.exd5 ②b8 15.c4 with a tiny advantage for White) 10...d6 11.0-0-0 鱼e6 12.f3 White has scored very well in practice, for example 12... 單hd8 13.g4 罩ac8

14.h4 ②e8 15. 單h2 a6 16.g5 hxg5 17.hxg5 b5 18. 单b6 單d7 19. ②d5+ 鱼xd5 20.exd5 單b7 21. 单e3 ②b8 22.f4 ②d7 23. 单h3 罩c4 24. 罩e2 with a clear advantage for White in Stein-Miagmasuren, Sousse 1967. However, things are not that bleak. Let us go back to the position after 12... 罩hd8 13.g4.



Instead of Miagmasuren's 13... \(\mathbb{Z}\) ac8 Black can play 13... \(dstart{d}\). \(dstart{d}\) is ac8! 16. \(\delta\) d6+ \(\mathbb{Z}\) xd6 17. \(\delta\) xd6 dxe4 Black gets two pawns for the exchange. However, see the postscript below.

9...**ℤb8!**

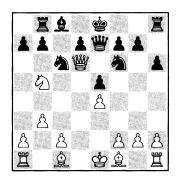
This was a new move, also played by my opponent on ICC. Previously, Black took on d6, but after 9...豐xd6 10.公xd6+ 含e7 11.公f5+ 含f8 12.b3! White is better according to theory. There are two main roads now:

- 12...d5 13.彙a3+ 彙g8 14.exd5 ②xd5 15.②d6 罩b8 16.彙c4 彙e6 17.0-0-0 with a pleasant game for White in Spassky-Gheorghiu, Bath 1973, and
- 12... ②xe4 13. ②a3+ ③g8 14. ②d6 ②xd6 15. ③xd6 'and Black can hardly move'.

Actually, concerning the second line, I am not sure if theory is right here: after all Black has an extra centre pawn, and I can't find anything convincing for White if Black just develops. Still, 9... \$\square\$b\$8 is safer.

10.b3

Otherwise the knight has to go back to c3.



10... **∆xe4** 11. **₩xe7+ �xe7** 12. **û**a3+ d6 13. f3

Or 13.0-0-0 **Zd8** 14.f3 a6 15.fxe4 axb5 16.**Q**xb5 **Za8** 17.**Q**b2 **Qd4=**.

13...a6!

Again this intermediate move is necessary and good.

14.fxe4 axb5 15.全xb5 罩a8 16.全xc6 Better is 16.**全b2**, but Black is equal after 16...f5 or 16...**全b4**!?.

16...**≝xa**3

After 16...bxc6 Black is also a little better. 17.皇d5 b6 18.曾d2 皇e6 19.皇xe6 曾xe6



Black can be very happy with the outcome of the opening. The rest of the game is not important from a theoretical point of view. Black outplays his opponent to obtain a winning rook ending, only to spoil it in the end when White succeeds in (barely) saving his skin.20. 20 q6 21.q4 f6 22. 4hd1 h5 26. Ee1 Eah7 27. Eed1 Ed7 28. Eg1 g5 29.\(\mathbb{I}\)e1 d5 30.\(\ext{exd5}\)+ \(\mathbb{I}\)xd5 31.\(\mathbb{I}\)xd5 ☆xd5 32.\(\mathbb{I}\)f1 \(\dot\)e6 33.b4 f5 34.\(\mathbb{I}\)a1 ¤h3+ 36.⊈b2 bxa5 35.a5 37.\(\mathbb{Z}\)xa5+ \(\dot{\phi}\)d4 38.b5 \(\mathbb{Z}\)xh2 39.b6 \(\mathbb{Z}\)h7 40.\(\beta\)a7 \(\beta\)h6 41.b7 \(\beta\)b6+ 42.\(\deca\)c1 \(\deca\)c4 46. \$\div e3 f4+ 47. \$\div f2 \div d4 48. \$\tilde{\pi}g5 g3+ 49.⊈f3 1/2-1/2

So is 6...h6 a sound move or mainly good for its surprise value? It seems to me that it's better than theory gives it credit for. So if you like to play the Sveshnikov with Black, but want to avoid your opponent's preparation, or if you like to get an ending straight from the opening, try it!

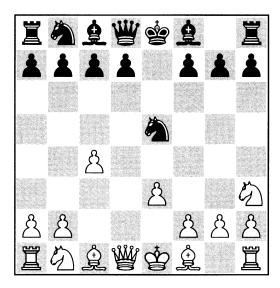
Postscript by the author

After writing this article, I played a lot of blitzgames with this variation on ICC. It seems that White can improve on Stein's play against Miagmasuren: 6...h6 7.②d6+ ②xd6 8.豐xd6 豐e7 9.豐xe7+ ⑤xe7 10.②e3 d6 11.0-0-0 ②e6 12.f3 單hd8 and now, instead of Stein's 13.g4, White obtains an advantage with 13.⑤b1 followed by 14.②d5+. Alas, I don't see a good way to avoid this as Black.

CHAPTER 11

Jeroen Bosch

Get the Edge on the Budapest



NIC KEY VO 17.1

Play 5. 公h3!?

The Budapest Gambit is an attempt on Black's part to solve his opening problems by radical means. Budapest players prefer dynamic piece play over patient manoeuvring to solve the positional demands of the position. Our SOS recipe is to move a knight to the edge of the board. Budapest players will be surprised at not encountering one the main lines (4.₺f3 or 4.₺f4) for which they are so well prepared. More importantly, we will see that this line promises White a stable opening edge.

1.d4 **②**f6 2.c4 e5 3.de5 **②**g4 4.e3

This blocks the c1 bishop, and forces the knight to take back the gambit pawn. However, for White's dark-squared bishop the a1-h8 diagonal is most suitable.

4...എe5 5.എh3!?

This move may look odd at first sight, but is positionally well-founded. The knight is on its way to the excellent square f4, from where it will control the important d5 square. One may compare this to the Dutch Defence, where in many lines $\bigcirc g1$ -h3-f4 is an accepted manoeuvre. By the way, if you want to increase the shock effect you can also use the move order $4.6 \land h3.6 \lor e5.5 \cdot e3$.

The first three lines are divided according to where Black will develop his dark-squared bishop. In Line D we examine the prophylactic 5... 2g6.

- A) 5....皇c5
- B) 5.... 身b4
- C) 5...g6
- D) 5...包g6

Before we investigate these main lines, I will cite a few minor alternatives.

- 5...b6 6. $\$ e2 $\$ b7 7.0-0 a5 8. $\$ c3 $\$ a6 9.b3 g6 10. $\$ b2 $\$ g7 11.f4! $\$ c6 12. $\$ d2 0-0 13. $\$ d5 $\$ t6 14. $\$ f6 14. $\$ f5 $\$ c5 15. $\$ d6 16.g4!? $\$ eh8?! 17.g5 f5 17...fg5 18. $\$ g7 eg7 19. $\$ b2 ef7 20. $\$ g4 $\$ 18. $\$ g7 eg7 19. $\$ c3 ef7 20. $\$ d6 $\$ Ward-Lodhi, London 1988.
- 5... ₩h4?! 6.�f4 c6 7.Ձe2 d6 8.�c3 g5?! 9.�h5 g4 10.�e4 Ձe7 11.�eg3 0-0 12.0-0 Ձe6 13.b3 �bd7 14.Ձb2 ℤad8 15.₩c2 ᡚf6 16.�f6 Ձf6 17.ℤad1 Ձe7 18.c5± Rowson-Keogh, Bunratty Masters 1997.

The following two moves will usually transpose into one of the main lines:

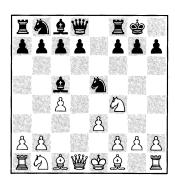
- 5...d6 This is a good move. After 6. 2f4 g6 play transposes to line C.
- 5... ②bc6 This move has little independent significance. Black will have to develop his dark-squared bishop to either b4, c5 or g7 anyway. And after 6. ②c3 Black may even transpose to the ②g6 line. 6. ②f4 6. ②c3 ③b4 7. ②d2 (7. ②f4 ②c3! ∓) 7...0-0 (7...d5? 8.cd5 ②g4 Fominykh-Chigvintsev, Omsk 1996. 9. 徵b3+-) 8. ②f4 ②ge8 9. ②ge2 ②gf8 10.0-0 d6 11. ②fd5 ②ge7 12. f4 ②d7 13. ge4 Ubilava-Toshkov, Varna 1986. 6... ②b4 Developing the b8 knight to c6 is not so good in the ②b4 line; 6... ②c5 and 6... g6 are the alternatives. 7. ②d2 ②d2 8. 当d2 0-0

Variation A

5...**≜c**5

Developing the bishop to c5 is, of course, standard in the main line 4.0f3 \$\(\text{\Delta}\)c5 5.e3 \$\(\text{\Delta}\)bc6 6.\$\(\text{\Left}\)e2 \$\(\text{\Delta}\)ge5 etc. In this line the move \$\(\text{\Left}\)c5 makes sense: White is forced to play 5.e3, restricting his c1 bishop. Moreover, Black often gets attacking chances against the white king. In our SOS line White has already played e3 on his own accord. More importantly, White has an extra defender on the kingside – the h3 knight will go to f4 and cannot be exchanged against Black's restless 'Budapest knight'.

6.414 0-0

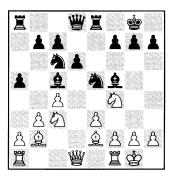


7.**≜e2**

Also good is 7.2c3 \$\mathbb{Z}e8 \text{ 8.2c2 a5 9.b3!?} (deliberately postponing kingside castling) 9...\$\mathbb{Z}a6 \text{ 10.2c5} \mathbb{Z}ah6 (standard Budapest fare, but pointless with the king still on e1)

11.營c2 ②bc6 12.a3 d6 13.②cd5 ②g4 14.h3 ②ce5 15.b4 ②a7 16.ba5!? c6 17.②b6 ②b6 18.ab6 營b6 19.0-0± Khenkin-N.Jussupow, Bad Wiessee 1998.

7...d6 8.0-0 ②bc6 9.②c3 a5 10.b3 皇f5
In Maksimovic-Mukic, Pula 1988, Black played: 10...宣e8 11.皇b2 ②g6!? After 12.②h5 (12.②cd5) 12...②ce5 13.曾h1 營h4 14.②d5 c6. White should now have played 15.②g7! 曾g7 16.②c7±. In the game 15.②c7 ②g4 16.h3 ②e3! yielded Black a dangerous attack: 17.fe3 宣e3 18.皇g4 (18.宣f3 皇h3 19.宣e3 皇g2 20.曾g2 皇e3; 18.皇f3 皇h3) 18...皇g4 19.營g4 營g4 20.hg4 宣c8∓.



Both sides have made sensible developing moves. Still, White's control over d5 and the fact that Black's chances on the kingside are illusory give White the better chances. This verdict has been borne out in practice. There are in fact several plans that promise White a pleasant journey to Rome.

- 12.\geqh1 (White prepares a central advance with e4 and f4) 12...\geqeee e7 13.e4 \(\) d4 \(\) d5 \(\) f6 15.f4 \(\) d5 \(\) d5 \(\) 16.\gequid d3 \(\) f6 17.\gequid ad1±, Borik-Blauert, Germany Bundesliga B 1987/88.
- 12.營d2 (White decides to play on the queenside. He will prepare b4 with 公cd5 and a3. Black's next plays right into his hands) 12...營h4?! 13.公cd5 罩ac8 14.a3 ♀a7 15.營c3 公d8? 16.營a5 ♀b8 17.營d2±,

Conquest-Schön, Germany Bundesliga 1987/88.

- 12.a3 (always a useful move) 12... 27?! 13. 2a4 27g6 (13... 2a7 14.c5) 14. 2g6 2g6 15. 2c5 dc5 16. Wel. With simple means White has achieved a superior position in the game Skembris-Anagnostopoulos, Cappelle la Grande 1995.

Variation B

5...**.**∮b4

A very popular move. Black speeds up his development. The exchange of the dark-squared bishops favours him in principle. After a subsequent d6 Black has better dark-square control than White.

6. **∮**d2

The best move. After 6. 2d Black can simply continue with 6...d6 or, more aggressively, with 6...d5. Inferior is 6. 2c3 2c3 7.bc3 d6. and Black is already better.

6...**∮d2**

It is hardly favourable to postpone the exchange:

- **6...⊎e7** 7.**②**f4 c6 8.**\$**e2**±**.
- 6... ②bc6 7. ②f4 d6 8. ②e2 ②f5 9.0-0 ②d2 10. 營d2± 0-0 11. ②c3 a6 12. □ac1 ②g6 13. ②fd5 ③ce5 14.e4 (again Black has no effective means to counter the advance of White's central pawns) 14... ②g4 15.f3 ②e6 16.f4 ②d5 17. ②d5 ③d7 18.f5 ③ge5 19.f6, Kaufman-Heiston, Western Mount Vernon 1998.
- − 6...a5 7. \triangle f4 \triangle a6 8. \triangle e2 \triangle c5 9.0-0 Ξ a6 (the well-known shift of the rook to the kingside) 10. \triangle c3! (provoking Black into playing d6, which would render his last move pointless) 10... \triangle c3 11. \triangle c3 Ξ h6 (this looks premature − 11...0-0 \pm) 12.g3 d6 13.a3 g5? (Black is too eager to attack. 13...0-0 14.b4 \triangle e6 15. Ξ e1 \pm) 14. \triangle h5 Ξ d7 15.f4! gf4 16.ef4 \triangle c6 (16... \triangle g4 17. \triangle d5 \pm h7 17.b4 \triangle e6 (17...ab4 18. \triangle d5) 18. \triangle d5 Ξ f8 19. Ξ g4 Ξ e8 20.b5 \triangle e7 21f5+ Ξ h7, Lima-De Andrade, Brasilia 1998.

7.\d2 d6

The most natural reply. The violent 7...d5? simply fails to $8.\mbox{\em blue}d5 \mbox{\em blue}d5 \mbox{\em blue}9.cd5 \mbox{\em blue}ghah 10.gh3±, Kohlmeyer-Hania, Ghent 1999. More interesting is 7...\Deltag6 8.g3!? (8.f4) 8...d6 9.\mbox{\em g}g2 \Deltac6 (better is 9...0-0 10.0-0 as 11.\Deltac3 \Deltaa6) 10.0-0 \Deltace5?! 11.f4 \Deltag4 (11...\Deltac412.\mbox{\em blue}d4) 12.\Deltac3 0-0 13.\Deltag5 \betab8 14.\Deltaf3 \betae8 15.\Deltaf6 16.e4 with a white edge in Malaniuk-Pastorini, Montecatini Terme 1995.$

8.幻f4



8...9 bd7

Less good is 8... ②e6, because after 9. ②e6 fe6 10. ②e2 ②bc6 11.f4± White is better. The game Khenkin-Maidla, Stockholm 1996/97, instructively continued: 11... ②d7 12. ②h5! g6 13. ②f3 ②c5 14.0-0 a5 15. ②c3 0-0 16. ②b5 置f7 17. ②d4 豐e8 18. ②b3!? ②b3 19. ab3 b6 20.b4! ab4 21. 夏a8 豐a8 22. 豐c2±.

Not very flexible is 8... ②bc6; in Atalik-Ortigala, Mar del Plata 2003, White was better after 9.公c3 0-0 10.皇e2 皇g4 11.f3 皇e6 12.b3 營h4 13.g3 營e7 14.0-0.

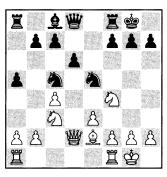
9.യc3 യc5

Or 9...0-0 10.\(\delta e 2, \) and now:

- 10... ②c5 11.0-0 逾f5 12.f3! h6 13.e4 逾h7 14.b4 ②e6 15. ②e6 fe6 16.f4 ②c6 17.b5 ②e7 18. 罩ad1 營e8 19.c5! 罩d8 (19...dc5 20.逾c4 wins back the pawn.) 20.cd6 罩d6 21. 營e3± Soffer-Mauerhofer, Bern 1991.

— 10...心f611.0-0 호g412.f3 호e613.b3 罩e8 14.罩ad1 b6 15.分e6 罩e6 16.罩fe1 公ed7 17.호f1 罩e8 18.g3!? 公c519.호g2 彎d720.e4 罩ad8 21.f4 a5 22.營c2 營c8 23.公b5 公a6 24.a3 營g4 25.公d4 營g6 26.公c6 罩c8 27.b4 ab4 28.ab4 with a white advantage in Davies-Tchakvetadze, Hamburg 1993.

10. e2 a5 11.0-0 0-0



A typical position has arisen. White has more space and can play on the queenside or in the centre (by slowly advancing his e- and f-pawns).

12.b3

12.罩ad1 罩e8 (according to Atalik, 12...f5! is stronger, 13.b3 ②f7 14.豐b2 Atalik-Mohr, Podlehnik 2001) 13.②fd5 ②e6 14.e4 ②d5 15.豐d5 ②ed7 16.f3 Alexandrov-Pankratov, Moscow 1996.

12...**.**⊈f5

White has a slight advantage here. Two examples:

- 13.f3 f6 14.單ad1 單e8 15.單fel 公f7 16.負f1 c6 17.e4 負e6 18.豐f2± Skembris-Mohr, Portoroz 1993.
- 13.罩ad1 當h8 14.f3 b6 15.e4 皇d7 16.公fd5 f5 (16...f6) 17.f4 公g6 18.ef5 皇f5 19.g3 罩a7!? 20.皇f3± Lev-Porper, Tel Aviv 1991.

Variation C

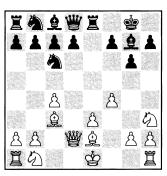
5...q6

A healthy move. It is Lalic's main recommendation in his *The Budapest Gambit* (1998). However, 5...d6 6. △f4 g6 may actually be a more accurate move order. Black prevents 5...g6 6.f4!? in this way. Our main game actually arose via the 5...d6 move order.

6.47f4

The customary follow-up to 5. h3. However, there is an alternative plan at this stage: 6.f4!? In connection with White's next an interesting way of exchanging the dark-squared bishops. 6... c6 (after 6... b4 7. d2 White achieves his aim) 7. d2. The point of 6.f4. Now that the diagonal a1-h8 is vacated, White can oppose Black's fianchetto bishop. The main disadvantage of White's set-up is time.

- 7...d6 8. âc3 is a good intermediate move. - 7... âg7 is natural, but allows White to execute his plan. 8. âc3 0-0 (8... âc3 9. 公c3 merely helps White to develop) 9. âc2 置e8 (9... 營h4 10. 公f2 置e8 11. âg7 當g7 12. 公c3 公a6 13. 營d2 公c5 14.0-0 is another plausible sample line. White has a pleasant edge) 10. 營d2



- 7... ac5!? (aiming at the e3 weakness, but what is that pawn doing on g6 now?) 8. ac3 d5? (violent, but Black is unable to justify this

in the game) 9.公d5 (9.cd5 总h3 10.dc6 总c8 11.公e4±) 9.... 总h3 10.gh3 營h4 11.含e2 公a6 12. 总e1 營h5 13.含f2 營d1 14.單d1 0-0-0 15.a3 公e7 16.b4 公d5 17.cd5±, Bianchi-Mailliez, Paris 2000.

So, in conclusion, if Black uses the 5...g6 move order, then 6.f4 is a very interesting alternative to the more common 6. ② f4.

6... gq 7 7. ge 2 0-0 8.0-0 d6 9. 2c3



This position has occurred quite often in practice.

9...∮bd7

Less good is 9... 全6?! 10. 公e6 fe6 11.f4 公ed7 12. 公e4 a5 13. 全g4 罩e8 14. 豐f3 豐c8 15. 豐h3 公f8 16. 罩b1 公bd7 17. 全d2 公f6 18. 公f6 全f6 19. e4± Romanov-Biehl, Schwäbisch Gmünd 2003.

Now White should postpone e3-e4 until a more appropriate moment:

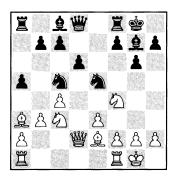
10.e4 公c5 11.皇e3 c6 12.營d2 公e6 13.罩ac1 公f4 14.皇f4 皇e6 15.b3 營a5 16.皇h6 皇h6 17.營h6 f5

With equality in Malaniuk-Sune Berg Hansen, Lyngby 1991.

Instead, there are two possible queen moves.

- C1) 10.營d2
- C2) 10.營c2

Variation C1 10.∰d2 a5 11.b3 ⊘c5 12.ĝa3



12...**û**d7

Stronger than 12...b6 13.單ad1 當h8 14.②fd5 f5 15.f3 g5? 16.f4! ②f7 17.fg5 ②g5 18.逾b2 逾e5? (18...逾d7) 19.②b5! ②ce6 20.逾e5 de5 21.豐b2+— Khenkin-Marchand, Bratto 2002. **13.**罩ad1 b6

Here Black should seriously consider 13...a4 14.b4 ②e6 15.②fd5 f5 16.f4 ②f7 17.c5 dc5 18.bc5 ②c6∓ Martinez Martin-Del Rio Angelis, Dos Hermanas 2002.

After the text the game is pretty unclear, but Black is not worse.

14. 響c1 罩e8 15. ②fd5 f5 16. ②b5 c6 17. ②d6 cd5 18. ②e8 響e8 19. ②c5 bc5 20. cd5∞ ③b5 21. 罩fe1 罩c8 22. ②c4? ②c4 23. bc4 響a4! ∓

Zaiats-Gurieli, Kuala Lumpur Interzonal 1990.

Variation C2 10. ₩c2 a5 11.b3

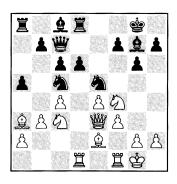
Stronger than the passive 11.\(\textit{2}\)d2 \(\textit{\sigma}\)c5 12.\(\textit{\sigma}\)ad1 f5 13.\(\textit{\sigma}\)ad?! (13.b3 planning 14.a3 and b4 is stronger, as Lalic has indicated. The position is about equal) 13...b6 14.\(\textit{\sigma}\)c3 (White has deliberately provoked b6 to prevent Black taking away the d5 square with c6 – which would now be too loosening. However, there is nothing wrong with the a5-b6-c7-d6 structure. White, clearly the stronger player, had no advantage and lost in the end) 14...\(\textit{\sigma}\)b7 15.\(\textit{\sigma}\)cd5 \(\textit{\sigma}\)f7 16.\(\textit{\sigma}\)c1 \(\textit{\sigma}\)h4 17.b3

型e8 18.ŷb2 ûc8 19.f3 g5! 20.公d3 公cd3 21.ŷd3 f4! with an attack, M. Gurevich-Tisdall, Akureyi 1988.

11...公c5 12.臭b2 c6 13.罩ad1



A typical King's Indian position, albeit with a pawn on e3! White's space advantage guarantees him a slight edge.



19.公cd5! cd5 Or 19...營b8 20.公b6+--.
20.公d5 營b8 20...營d7 21.公b6 營c6
22.急c5+-. 21.急c5 dc5 22.公e7 營f8
23.還d8 營e7 24.還g8 and White was winning, Agrest-Budnikov, Katowice 1992.

Variation D

5...**∮**]g6

Prophylaxis. Black takes away the f4 square from the h3-knight – hoping to glue it to the edge of the board. White has some creative replies at his disposal. In the first line we will encounter an early \mathbb{\mathbb{W}}h5. In line D2 White gets a safe edge by financhettoing his f1 bishop.

D1) 6.42c3 D2) 6.g3

Variation D1

6.∕2\c3

Also playable is the immediate 6. \$\delta\$5!? (preparing \$\angle\$g5, covering \$\hat{n}\$3 - this becomes relevant after Black plays \$\delta\$6 - and preventing \$\delta\$c5) 6... \$\angle\$c6 (6... \$\delta\$b4 7. \$\angle\$d2?! - 7. \$\delta\$d2 \$\delta\$d2 (7... \$\alpha\$c6) 8. \$\angle\$d2 \$\delta\$f6 9.0-0-0 - 7... \$\delta\$f6! 8. \$\delta\$b1 d6 9.a3 \$\delta\$f5, and Black is fine, P. Meister-Bartsch, Germany Bundesliga B 1994/95) 7. \$\alpha\$c3 \$\delta\$b4 8. \$\delta\$d2 d6 9. \$\delta\$e2 \$\delta\$f6 (aiming to exchange queens with \$\delta\$f5; 9... a5 10.0-0 \$\alpha\$ce5 11.f4 \$\alpha\$d7 12. \$\alpha\$f2 \$\delta\$f6 13. \$\delta\$g5 0-0, Marin-De la Villa Garcia, Szirak Interzonal 1987 was also satisfactory for Black in the stem game) 10.a3 \$\delta\$a5 11.b4 \$\delta\$b6 12.0-0 \$\delta\$f5, with equality.



6...**≜c**5

- **6...d6** 7. ₩h5 (even here!) 7... ②d7

- 6... ②c6 7. ₩h5 transposes to the comments concerning 6. ₩h5.

Much more energetic than 8.\(\hat{2}\)d2 \(\Omega\)d7 9.\(\bega\)g5 \(\Omega\)f6 10.\(\Omega\)f4 h6 11.\(\bega\)g3 \(\Omega\)f4 12.\(\bega\)f4 0-0 13.\(\Omega\)d5 \(\Omega\)g4 14.\(\omega\)3 \(\Omega\)e5 15.\(\omega\) \(\hat{2}\)b6 16.\(\alpha\)c3 \(\alpha\)e6 17.\(\alpha\)e2 \(\alpha\)d5 18.\(\omega\)d5 a5!\(\omega\) Ionescu-Anagnostopoulos, Badalona 1995.

8... ᡚd7 9. ᡚge4 0-0 10. Ձe2 ᡚf6 11. ᡚf6 f6 12. ᡚd5±

The knight swap has done nothing to relieve Black's plight.

12... **曾d8** 13.b4 **身b6** 14.**身b2 c6** 15.**分b6 曾b6** 16.**身c3 身e6** 17.c5! **曾d8** White is also better after 17...dc5 18.bc5 **曾c7** 19.0-0.

18.0-0 d5 19.f4! f5 20.Ձd3 ≝f7 21.Ձd4+

Drasko-Chatalbashev, Cacak 1991.

Variation D2

6.q3

Apart from preparing to fianchetto the bishop, White protects h3 with a piece and takes away the h4 square from Black's queen and knight. In practice White has done very well with 6.g3.

6...**∳**)c6

Or 6... **a**b4 7. **a**d2 **a**d2 8. **a**d2 d6 9.f4 (after the exchange of the dark-squared bishops it has become even more important to put pawns on dark squares) 9... **a**e7?! 10.**a**c3 **a**h3? (this looks like a clever tactic but is in

fact a blunder. Nikolaidis has seen one move further) 11. 总h3 公f4 (since 12.gf4 loses to 12... 營h4 Black must have thought he was winning a vital pawn?)



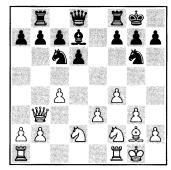
12. ②c8! (this amusing double attack decides the game) 12... ②c6 13. ②b7 ②a5 14. ②a8 ②c4 15. 營d4 ②e3 16. ②d2 1-0 Nikolaidis-A.Ivanov, St Petersburg 1993.

7. g2 gb4

 but it works) 15...豐a5 16.皇c8 罩fc8 17.豐b7圭.

8. gd2 gd2

9.公d2 d6 10.0-0 0-0 11.營b3 罩b8 12.f4 食d7 13.公f2±



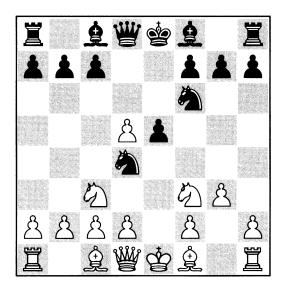
13...道e8 14.道fe1 b6 15.營c3 a5 16.公f3 公f8 17.b3

White has more space, Shulman-Getz, Philadelphia 2002.

CHAPTER 12

Igor Glek

Gambit Lines in the Glek Variation



NIC KEY SO 1.6

Is this the Belgrade Gambit?

The Glek Variation of the Four Knights Opening has become an acceptable way of playing for a slight edge with White. It may not be the Ruy Lopez, but as Black it can be tough to play against a well-prepared opponent. In this chapter the main protagonist of 4.g3 attacks his own line with two gambit continuations: 4...\(\Delta \text{xe4!?} \) and 4...d5 5.exd5 \(\Delta \text{d4!?}. \). Both lines aim to demonstrate that the extra tempo (4.g3) is detrimental to White's position.

Let us take a brief look at the rather silly line: 1.e4 e5 2.\(\Delta\)f3 \(\Delta\)c6 3.\(\Delta\)c3 \(\Delta\)f6 4.\(\Delta\)xe5?!. White sacrifices a piece to obtain a mighty pawn centre after 4...\(\Delta\)xe5 5.d4. However, after Black's strongest move 5... ②g6, he will not obtain sufficient compensation. I don't want to claim a White edge after 5... ②c6 6.d5 – but, at least, it's a game. It is obvious from these comments that 4.g3 can be regarded as some sort of weakness after 4... ②xe4!? (perhaps still somewhat dubious, but by no means as silly as 4. ②xe5).

 se weapon for Black against the Glek Variation!

We will treat the piece sacrifice 4... ②xe4 as a 'light appetizer', while the tactical complications of 4...d5 5.exd5 ②d4 will be our 'main course'.

Appetizer

1.e4 e5 2.ଡିf3 ଡିc6 3.ଡିc3 ଡିf6 4.g3 ଡିxe4!?



However, you might feel about this piece sacrifice, don't condemn it outright. No less a player than Macieja has dared it – against Smirin in 2004. Before we investigate the piece sacrifice, it is perhaps useful to draw one more SOS parallel. In the first volume of Secrets of Opening Surprises the intriguing Gunsberg Variation (4.a3!?) was investigated on page 19. After one of Black's main continuations, 4...g6, Magnus Carlsen has played 5.\(\Delta\text{xe5}\)\(\Delta\text{xe5}\) 6.d4 \(\Delta\text{c6}\) 7.d5 (and now 7...\(\Delta\text{b4}\) b4 is obviously not on, see the main line in the text) Carlsen-Nyysti, Helsinki 2002.

5.²√2 xe4 d5 6.²√2 c3

The only retreat square, since White's fourth has taken away the g3 square. No good is 6. ②eg5 after either 6...h6 or 6...e4.

6...d4 7.9b5!?

The most enterprising continuation. If White does not want to refute 4... ②xe4 he can opt

for: 7.\(\hat{o}\)g2 dxc3 8.bxc3 which leads by way of an amusing transposition to the line 4...d5 5.exd5 \(\hat{o}\)xd5 6.\(\hat{o}\)g2 \(\hat{o}\)xc3 7.bxc3. This was how Magnus Carlsen, who had prepared the piece sacrifice especially for this game, was outfoxed by and lost to Elena Sedina, St Vincent 2003.

Much more passive is 7. ∅b1? e4 8. ∅g1.



Nevertheless, Black has only one pawn for his knight.

Serious attention deserves 7. ②e4 considering that it was Smirin's choice when faced with the piece sacrifice. After 7...f5 8. ②eg5 e4 9. ②c4 exf3 10. ②xf3 (10. ②f7+ ③d7 11. ②e6+ ③e8; 10. ②f7 營e7+ 11. ⑤f1 ②e5) 10... 營e7+ 11. ⑤f1 ②e6 12.d3 ②xc4 13.dxc4 營d7 14. ⑤g2 0-0-0 play was about equal in Smirin-Macieja, Czech tt 2003/04.

7...a6 8. 2a3 e4



9.9 h4!?

In two games White chose 9. ₩e2?! but this move is dubious against accurate play:

- 9... ♠xa3! 10.bxa3 0-0 11. ♠g1 (or 11. ♠h4 d3 and Black is better). Clearly, Black has tremendous compensation for the piece. White's pieces are a sorry sight on the first rank.



Black crashes through with 11...d3! 12.cxd3 (after 12.營d1 ②d4 13.cxd3 罩e8 14.皇g2 ②c2+15.尝f1 營xd3+Black is winning) and now after 12...②d4! Black's attack should win.

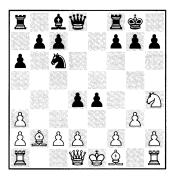
In the game Al Modiahki-Hakki, Teheran Zonal 2001, there followed instead: 12...曾d4!?, which is also not bad, though not quite as winning as 12...②d4. Nevertheless, let's follow the game for some more spectacular tactics: 13罩b1 exd3 14.豐e3 豐d5 15.f3 身f5 16.含f2 罩fe8 17.豐f4 豐c5+

18. 堂g2 置el 19. ②h3 (Black managed to lose this winning position by means of two consecutive blunders) 19... 置ae8? (he could have reaped the gains of his previous play by 19... 置xcl 20. ② xcl ② xh3+21. ③ xh3 衡 xcl) 20. ② f2 h6? (and here 20... 微 xf2+! would still lead to an amusing draw: 21. ⑤ xf2 置 8e2+22. ② xe2 置 xe2+23. ⑤ g1 置 el+24. ⑤ f2 置 e2+ with perpetual check) 21. g4! +- ② g6 22. ② xd3 置 le2 23. ② xe2 置 xe2 24. d4! ② xd4 25. ② e6 26. ② xc5 ⑤ xf4+27. ⑤ g3 and White wins.

By the way, also after the retreat 9. Øg1!? – some might argue that a piece is still a piece...

9....2xa3 10.bxa3 0-0

Also insufficient is 10...d3 11.\(\hat{\mathbb{\partial}}\)b2! **11**.\(\hat{\mathbb{\partial}}\)b2



Personally, I don't believe in the reality of Black's attacking chances here. A piece is a high price to pay for some positional compensation.

Let's follow my analysis:

19...**黨e5 20.**豐d7 **黨b5 21.**公xf3 exf3 22.☆c1

and White is winning.

Main Course

1.e4 e5 2.ଥିf3 ଥିc6 3.ଥିc3 ଥିf6 4.g3 d5 5.exd5 ଥିd4!?

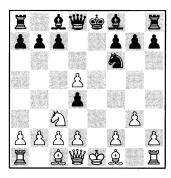


So let's play the 'Belgrade Gambit' with colours reversed and the additional move g2-g3!?. In this line Black sacrifices only a pawn...

Now White has three possibilities:

- A) 6. 2 xd4
- B) 6. ②xe5
- C) 6.\(\hat{2}\)g2

Variation A 6.∕∆xd4 exd4



7.2b5+ Here the correspondence player Labahn has

analysed 7. \triangle b5 \triangle c5 8. $\$ e2+ $\$ f8 9. $\$ e2 a6 10.b4 $\$ eb6 11. $\$ e2a3 $\$ e2 with excellent compensation for Black. White should interpolate 7. $\$ e2+ $\$ e7 before playing 8. $\$ e2b5, after 8...0-0 9. $\$ e2g2 $\$ e2xd5 10. $\$ e2xd4 $\$ e2b4 11.c3 c5 12. cxb4 cxd4 13.0-0 $\$ e2xb4 play is equal.

7...**∮d7**

It is also possible to play 7... 2d7. Two samples of how play might proceed:

- 8. ②e2 a6 9. ②a4 ③c5 10.0-0 0-0 11. ②f4 ③d6 12.d3 ②c5 13. ②b3 ③xb3 14.axb3 ③xf4 15. ③xf4 g5 (15... ②h3 16. □e1 g5 17. ⋓h5) 16. ②d2 ②h3 17. □e1 ⋓xd5 18.f3 g4 19. □e4 f5 20. □f4 □fe8 21. □a4 c5 and Black's game is clearly preferable.
- 8.營e2+ 皇e7 9.d6 cxd6 10.公d5 a6 11.皇xd7+ 皇xd7 12.0-0 皇c6 and Black is fine.



8.**₩e2**+

Again interpolating this check is White's most accurate option.

8...**⊮e**7

8... ②e7 9.d6 cxd6 (9...dxc3 10.dxe7 cxd2+ 11. ②xd2 營xe7 12. 營xe7+ 含xe7 13. ②b4+ 含d8 14.0-0-0±) 10. ②xd7+ and here the lines fork, depending upon how Black recaptures on d7:

- 10...②xd7 11.②d5 罩c8 12.0-0 罩xc2 and now either 13.營g4, or 13.罩e1 ②e5 14.f4 d3 15.營f1 ②g6 16.營xd3±.

13.②xd4 罩fe8 14.豐f3 息c5 15.②b3 息b6 16.d4 豐h3 17.皂d2±.

9.ዿxd7+ \$xd7 10.\#xe7+

But not 10.公b5 營c5 11.營d3 罩e8+ 12.含f1 公xd5.



And Black's huge lead in development gives him excellent compensation.

Variation B 6.∕∆xe5



Taking the second pawn is ambitious, but very risky for White. Black can pin the knight along the e-file (B1) or simply continue his development (B2).

- B1) 6... **瞥**e7
- B2) 6...\(\hat{2}\)d6

Variation B1 6... ₩e7 7.f4 公d7



Here the inclusion of 4.g3 makes the main line of the Belgrade Gambit unplayable: 7...②g4 8.d6 豐xd6 9.②b5 豐b6 10.②xd4 ②xe5 11.豐e2 豐xd4 12.c3 ②g4 13.豐xe5+ 豐xe5+ 14.fxe5±. Also bad is 7...②g4 8.②e2±.

8.d6

Losing is 8.d3 f6. Black also gets the better chances after 8.\(\hat{2}\)b5 and now:

- 8...公xb5 9.公xb5 公xe5 10.fxe5 a6 11.公d4 豐xe5+ 12.豐e2 豐xe2+ 13.公xe2 身f5 with compensation.
- or 8...c6 9.dxc6 ②xe5 10.fxe5 豐xe5+ 11.ᅌe2 ᅌc5 12.罩f1 0-0 13.d3 ᅌg4 14.ᅌgf4 豐e6 15.cxb7 ②xe2 16.②xe2 罩ae8 17.b8豐 豐xe2+ 18.豐xe2 罩xe2+ 19.含d1 罩xb8 20.ᅌxb8 罩e8+ 21.含d2 ᅌe3+ 22.含c3 罩c8+ 23.含b4 罩xb8+ 24.含c3 ᅌe6 and Black is slightly better.

8...₩xd6

After this move play gets a rather forced character. Losing alternatives are:

- 8... **曾**e6? 9.**\$**c4.
- 8...cxd6? 9.②d5 賞d8 10.②xd7.

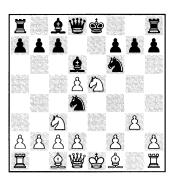
9.♦b5 ♦xb5 10.€xb5 c6



11.**Q**c4

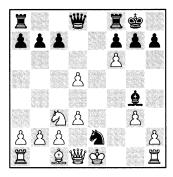
11...少xe5 12.豐e2 f6 13.fxe5 13.d3 皇g4 14.fxe5 豐d4 15.c3 豐xc4 16.dxc4 皇xe2 17.尝xe2 fxe5. 13...豐xe5 13...fxe5 14.d3±. 14.豐xe5+ fxe5 15.d3 15.單f1 皇h3 16.單f7 b5 17.皇b3 c5. 15...皇h3 16.皇e3 with only a very slight edge for White in the ending.

Variation B2 6...ዿd6!?



Black plays in real gambit style! **7.4**)**c4**

This is forced, as after 7.f4 皇xe5 8.fxe5 皇g4 9.皇e2 ②xe2 (9...皇xe2 10.②xe2 豐xd5 11.0-0 豐xe5 unclear) 10.exf6 0-0 11.d3 (not 11.②xe2? 置e8 12.0-0 皇xe2 and Black is winning) a spectacular position arises in which Black has an attractive choice.



He may either play the simple 11... 48, or opt for the following forcing line:

11...豐xf6 12.公xe2 罩fe8 13.罩f1 豐b6 14.罩f2 罩xe2+ (14...罩e7 15.h3) 15.罩xe2 豐gl+16.尝d2 豐xdl+17.尝xdl 罩e8, when both

- 18.h3 ♠f3 (18...♠xe2+ 19.♠d2 ♠f1) 19.c4 ☐xe2 20.♠d2 with unclear play, and - 18.c4 c6 19.dxc6 bxc6 with compensation, should cause him no headaches.



7... £xg3!?

At this stage there is a serious alternative in the form of: 7...皇g4 8.皇e2 豐e7 9.仝e3 公xe2 10.公xe2 皇f3 11.0-0 公xd5 12.豐e1 公xe3 13.fxe3 皇g4 14.d3 when White is only slightly better.

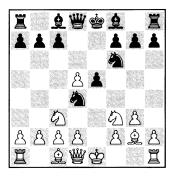
Instead of 8... ≝e7 Karsten Müller has recommended 8... ὧxe2 9. ὧxe2 0-0 10.0-0 ໋gf3!. **8.** ὧ **e3**

Black will obtain a dangerous initiative after both: 8.fxg3 \(\Delta g4 \) 9.\(\Delta e2 \) \(\Delta xe2 \) \(\Delta xe2 \) \(\Delta xe3 \) \(\Delta g4 \).



This position is rather similar to certain positions in the Gambit Variation of the Two Knights Defence (5...�a5). It seems that Black has good compensation for the pawn.

Variation C 6.⊈g2



This is White's safest option.

6...<u></u> **£g4**

This pin is best, although Black has an alternative in 6...\(\hat{\omega}\)c5:

Perhaps this is one of the few exceptions when White should just grab the e-pawn. White is better after $7.\triangle xe5\ 0-0\ 8.0-0\ \Xi e8$ $9.\triangle f3$ (but not $9.\triangle a4\ \triangle d6\ 10.\triangle c4\ b5$ $11.\triangle xd6\ \ xd6\ 12.\triangle c3\ b4\ 13.\triangle a4\ \ ag4$ $14.f3\ \ ad7$, with initiative) $9... \ ad9\ \ a$

Still, one improvement in the above line can change the verdict. After 7.0-0 there follows 7... 全g4. If White now aims to take the pawn he is looking for trouble, e.g. 8. 星e1 0-0 9. 星xe5 (9.d3 公xd5 10. 星xe5 公xc3 11.bxc3 營f6 12. 全f4 公xf3+ 13. 全xf3 全d6=) 9... 營d6 10. 星e1 星fe8 with compensation.

As so often in this gambit variation it is better for White not to take the second pawn on e5!

Instead of 8. **Z**e1 White can also play the quiet 8.d3 when the lines fork:

- 8...公xd5 9.公xd5 營xd5 10.公xd4 營xd4 11.營e1 0-0 (11...0-0-0? 12.魚e3 營d6 13.魚xc5 營xc5 14.營e4+-) 12.魚xb7 罩ab8 13.魚g2±.
- 8...0-0 9.Ձe3 (9.Ձg5 h6 10.Ձxf6 豐xf6 11.②e4 ②xf3+) 9...罩e8
- 10.h3 公xf3+11. 盒xf3 盒xe3 12.hxg4 盒d4 13.g5 盒xc3 14.gxf6 盒xb2 15. 區b1 豐xf6 (15... 盒d4 16. 區xb7±) 16. 盒e4 盒d4 17. 區xb7 盒b6 and Black is fine.
- 10. ②e4 ②xe4 11.dxe4 \forall f6 12. \(\hat{L}\)xd4 and White is better.

In general, there are too many problematic lines for Black after 6... 2c5. Finding an improvement in one line is clearly not enough. So it is better to concentrate our efforts on 6... 2g4.

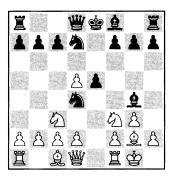
Now White has two main possibilities:

- C1) 7.0-0
- C2) 7.h3

Variation C1

7.0-0 **Qb4**

In practice the direct 7... \(\Delta\) d7!? has also occurred.



Black now threatens 8... 響f6, so White must act.

8.h3 ②xf3+ 9.②xf3 ③xh3 10.☐e1 ②d6 11.②e4 (preventing Black from castling) 11...②f6 (bad is 11...h5 12.d4 f5 (12...②g4 13.f3 exd4 14.②e2) 13.dxe5) 12.d4



The critical position. The game Dzhumaev-Coleman, Mumbai 2004, now went: 12...0-0 13.dxe5 ②xe5 14.②xh7+ 含xh7 15.罩xe5±.

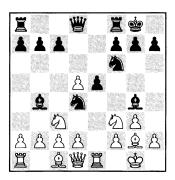
Instead of castling Black should play: 12...exd4! 13.豐xd4 (13.皇f3+ 皇e7 14.豐xd4 0-0 15.皇f4 皇d6) 13...0-0 14.皇g5 皇d7 (14...温e8 15.皇xh7+!; 14...h6 15.皇xf6 豐xf6 16.豐xf6 gxf6 17.씣b5) 15.皇g2 h6 16.皇xf6 豐xf6 17.豐xf6 gxf6 18.⑵e4 皇e5 19.c3 皇f5 and White has a slight edge.

8.\(\mathbb{Z}\)e1 0-0!?

After the first sacrifice there is no choice but to sac the e-pawn too.

Timid is 8... **省**d6 9.a3 **\$**a5 and now:

- 10.b4 \$\(\text{

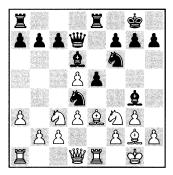


9.a3

Again it is quite dangerous to take the second pawn: 9. 基xe5 營d6 10. 基e3 总c5 11. ②e4 ②xe4 12. 基xe4 f5 13. 基f4 基ae8 and Black has the initiative.

After 9.h3 公xf3+ 10.单xf3 Black should not play 10...单xh3 11.置xe5 營d7 12.d4 单d6 13.星e1 (13.单f4!?) when Black has to prove his compensation. Stronger is simply 10...单xf3; after 11.營xf3 置e8 White has nothing special.

9... âd6 10.d3 ₩d7 11.âe3 \(fe8\(\)



Black has pressure for the pawn. White has probably nothing better than:

12.\(\hat{2}\)xd4 exd4 13.\(\Delta\)e2 \(\hat{2}\)c5

This is stronger than the immediate 13... 全xf3 14. 全xf3 全e5 15.c4 dxc3ep 16. 公xc3 (not 16.bxc3 公xd5 17.d4 全f6 18.c4 公e7) 16... 全xc3 17.bxc3 公xd5 (or 17... 互xe1+ 18. 世xe1 互e8 19. 世b1 世f5 20. 全e4 世e5 21. 世b3±) 18.c4 互xe1+ 19. 世xe1 互e8 20. 世a5 公b6 21. 互d1 (stronger than 21. 世xa7 世xd3 22. 世xb7 公xc4 23. 世b5 互f8 24. 全g2 世c3 25. 互d1 公xa3) 21... a6 22. 全xb7 公xc4 23. 世xa6 and White is better.

14. **営d2 魚xf3 15. 魚xf3 公xd5 16. 營g5**

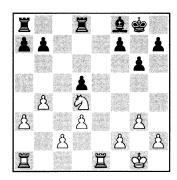


16...c6 After 16... **Z**ad8, Black's weak back rank is a

real cause of anxiety, e.g., 17. 公xd4 总xd4 18. 數xd5 數xd5 19. 总xd5 c6 (19... 真xe1+20. 草xe1 全xb2 21. 草e7±) 20. 总f3 总xb2 21. 草xe8+ 草xe8 22. 草b1 总xa3 23. 草xb7 and White has a serious edge.

17.**≜xd5** ₩xd5

Bad is 17...cxd5 18. ②f4 f5 19. ₩h5±, planning 20. ₩f3.



22... \(\mathbb{I}\) ac8!?

Black clearly has compensation, as it is hard for White to improve his position.

Variation C2 7.h3



White admits that he cannot keep the gambit pawn. However, by forcing Black to release the tension, he plays for a small opening advantage. Possibly this is the best choice against our 'Belgrade Gambit'.

7...公xf3+ 8.皇xf3 皇xf3 9.豐xf3 皇b4

Black can also prepare queenside castling with 9... ****** d7, after 10.d3 the immediate 10...0-0-0 allows the annoying pin 11.皇g5. Play may continue 11...皇b4 (11...皇e7 12.****** e3 or 12.0-0-0) 12.皇xf6 gxf6 13.****** xf6 ****** wxd5 14.0-0.

Therefore, 10...h6 is sensible – planning 11.\(\hat{2}\)d2 0-0-0 12.0-0-0 \(\Delta\)xd5. White, on the other hand, should play 11.\(\begin{array}{c}\)e3:



- 11....皇d6 12.皇d2 0-0 13.豐f3 公h7 14.g4 f5 15.gxf5 罩xf5 16.豐g4 公f6 17.豐g6±. **10.0-0 0-0 11.罩e1**

Indeed, after 11.d3 Black can also play the simple 11... 全xc3 12.bxc3 響xd5 13. 響xd5 公xd5 14. 全d2 置fe8 15.c4 全e7 16. 全c3 全c6 17. 罩ab1 b6 18. 置fe1 f6 when he is OK, and won the ending, in Gavrilakis-Gustafsson,

Aghia Pelagia 2004.

11...**ℤe8** 12.d3

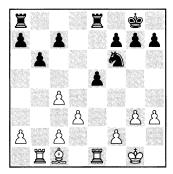


it is Black who plays for the win! 15.公g5 f6 16.公e6 豐c8 17.公xf8 and now Black should recapture in the right way:

Bad is 17... 全xf8 18. 基xe5 豐xh3 and now 19.d4 ②g6 20. 基xe8+ 基xe8 21. 全d2, or 19. 基h5 豐e6 20. 豐xb7!. In both cases White is slightly better.

12... ∮xc3 13.bxc3 ₩xd5

Worse is 13... ②xd5. The following manoeuvres are characteristic of the Glek Variation: 14. ℤb1 b6 15.c4 ②f6 (15... ②c3 16. ℤb3±) 16. ℚb2 ②d7 17. ℤe3 and White is slightly better.



Here 16... ②c3 only leads the knight astray – 17. □b3 ③xa218. ②b2 a5 19.c3 □ad8 20. □a1 □xd3 21. □xa2±.

17. ஓg2 ⊘d7 18.f4 f6 19.fxe5 ⊘xe5 20. ĝf4 ஓf7

Black has no problems to keep the balance in this endgame.

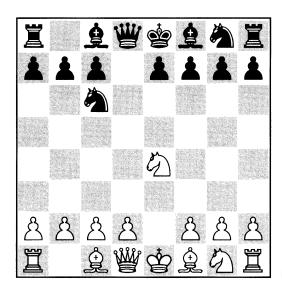
Conclusion

So we have demonstrated that against the Glek Variation the reversed Belgrade Gambit – 4...d5 5.exd5 ②d4!? – leads to quite playable positions for Black. Probably, only 6.♀g2 leaves White some chances for a small opening advantage. Clearly more practical tests are needed, of course. And, yes, with such a heavy main course there is no room left for a desert.

CHAPTER 13

Jeroen Bosch

Beating the Van Geet



NIC KEY VO 12.3

1. 4 c 3 d 5 2.e 4 dxe 4 3. 4 xe 4 4 c 6

The Dutch IM Dick van Geet has made a large contribution to the theory and popularization of 1. ②c3 and scored some nice results with it. The Van Geet Opening has independent significance, even though play often transposes into 1.e4 lines. Both White and Black have to be alert to all sorts of transpositions or near-transpositions. While Caro-Kann and French Defence players have little to worry about, 1...e5 and 1...c5 players should beware.

The following entertaining game is used as a model for an SOS weapon versus 1. ②c3. If the fairly sharp 3... ②c6!? is not to your liking, don't worry, some other suggestions are presented here, too.

☐ James Plaskett

Jonathan Speelman

Gibraltar 2003

1.9 c3 d5

1.e4 e5 players ought to watch out here: 1...e5 cannot be recommended, since 2. ②f3 ②c6 3.d4 contains quite a few pitfalls. Actually, 1... ②f6 2.e4 e5 is a good option for the 1.e4 e5 player.

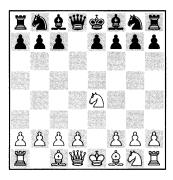
2.e4

This position is sometimes reached via the Scandinavian move order: 1.e4 d5 2.\(\tilde{Q}\)c3. While this is not too common, it was in fact the actual course of our present game.

2...dxe4

Black aims for an open position with plenty of active piece play (for both sides!). At this stage there are numerous alternatives, of course. Thus, 2...e6, 2...c6 and 2...\(\Delta\)f6 all lead to positions from regular 1.e4 openings (the French, Caro-Kann and Alekhine respectively) while 2...d4 3.\(\Delta\)ce2 is an important and independent line in the Van Geet Opening.

3.∕∂xe4



3...②c6!?

This is what this SOS is all about. Black intends to develop quickly, putting his pieces on natural squares. A general developing set-up is: \$\Delta f5\$ (or \$\Delta g4\$), e6, \$\Delta f6\$, \$\Delta e7\$ and 0-0. Naturally, it is no good to switch to automatic pilot. It surely makes sense to see what your opponent does and the current game is an excellent case in point.

As mentioned above, we will look at some alternatives here. They are given in ascending SOS order.

- A) **3...e6** is a little meek. White need not even transpose into the Rubinstein French.
- B) 3...c6 The previous remark applies here, too. White may try to find a more useful move than 4.d4.
- C) 3...e5?! This is actually quite careless, after 4.\(\hat{2}\)c4 we have one of those typical Van Geet positions where Black has to perform a tightrope act to stay in the game:

- 4....皇f5 5.豐f3 皇g6 6.②g5! leaves Black in dire straits.
- 4... Øc6 is comparatively best.
- D) 3... ②d7 is a very reliable line. Black plays Karpov's favourite Caro-Kann without having 'wasted' a move on ...c6. Even here there is a trap to avoid, though: 4. ②c4 (4.d4 ②gf6 5. ②xf6+ ②xf6 6. ②f3 ②g4= is just like a very innocent Caro-Kann again without c6) 4... ②gf6 allows a tactic 5. ②xf7+ ⑤xf7 6. ②g5+ ⑤g8 7. ②e6 營e8 8. ②xc7 營g6 9 ⑤xa8



9... ≝xg2 (perhaps 9... ②d5!? 10. ≝f3 ②7f6 gives enough compensation, Krajnak-Obsivac, Olomouc 1998) 10. ≝f3 ≝xf3 11. ②xf3 ②e8 12.a4, and White looks better. The game Krajnak-Obsivac is worth looking into, though. Then 4... ②gf6 becomes a clever move to provoke the complications after 5. ②xf7+. Instead of 4... ②gf6 the other knight may also go to f6. So, 4... ②df6 is quite safe for Black, as is 4...e6.

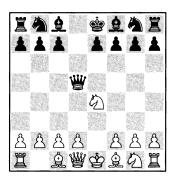
On the whole, 3...\(\Omega\)d7 is very sound, but no points for surprise value!

- E) 3... \(\hat{2}\)f5 leaves White a choice between:
- 4. 響f3!? The point of this move is 4... 響d5 5. ②d6+ 響xd6 6. 響xf5, and White is possi-

bly slightly better. However, as Wahls points out, 4....全g6! is strong. For as Wahls demonstrates, 5.公c5? c6 6.公xb7? 豐b6 7.豐b3 公d7 loses, as the knight is trapped.

– Stronger is 4.②g3 ②g6 5.②f3 or 5.h4 h6 6.②f3. The position resembles the classical Caro-Kann, but without the pawn moves d4 and c6. Food for thought. The game A.Hoffmann-Kacheishvilli, New York Masters 2004, saw Black gaining the upper hand fairly quickly: 4.②g3 ②g6 5.②f3 ②d7 6.②c4 e6 7.d3 ②gf6 8.豐e2 ②e7 9.②d2 0-0 10.0-0-0 c6 11.③b1 〖e8 12.〖he1 b5 13.②b3 a5 and Black's attack is well on its way.

F) 3... **省d5!?**



This is a very witty answer, only playable if the Scandinavian is part of your repertoire. In fact, White has little better than to 'acquiesce' with 4.公c3 ₩a5. Some alternatives:

- 4.公g3 公c6.5.公f3 e.5. as in Rauber-Prié.

- 4. ②g3 ②c6 5. ②f3 e5, as in Rauber-Prié, Yerevan Olympiad 1996.
- 4.d3 is passive, but perhaps a tad better for White.
- 4. 響f3 盒f5 5. 公d6+ Klip-Baekelant, Belgium tt 2001/02, is an amusing transposition to 3... 盒f5. Superior is Wahls' suggestion of 4... 公c6 5. 公c3 響e5+, with equality. White was too ambitious in Karagiannis-Tzermiadianos, Aghia Pelagia 2004: 4... 公c6 5. 公e2 e5 6. 公2c3 響e6 7. 公b5?! 響d7 8. 盒c4 a6 9. 公g5 公h6 and now White is forced to retre-

at his forces, after 10.公c3 公d4 11.豐g3? 公xc2+12.曾d1 公xa1 13.豐xe5+豐e7 Black was winning.

So if you want a safe and reliable line versus 1.②c3, then play 3...②d7. If you want the Scandinavian: play 3...曾d5. And if you want to win in 13 moves: play like Speelman!

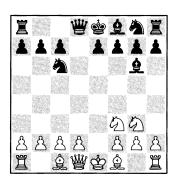
4.臭b5?!

This move is very logical, but Black's reply refutes the whole idea. There are two main alternatives: 4.\(\delta\)f3 and 4.\(\delta\)c4. Here are some examples of how play might develop:

A) 4.包f3

A1) 4... 皇g4 5. 皇c4 (5.h3 皇h5 6. 全g3 皇g6 7. 全h4 全f6 8. 全xg6 hxg6 9.c3!? was Sergeev-Londyn, Trinec 2002; and 5. 皇b5 豐d5 is nice for Black – compare with Plaskett-Speelman) 5... 全f6!? 6.h3!? 皇f5 7. 全g3 皇g6 8.0-0 e6 9.d4 皇d6, and Black is fine, Bosman-Van der Werf, Bussum tt 1992.

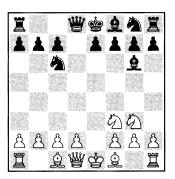
A2) 4...\$f5 5.42g3 \$g6



- 6. 全 8 世 65? 7. c 4 世 66 8. d 4 0 0 0 9. 0 0 a 6 10. 全 x c 6 世 x c 6 11. 全 f 4 was Garbarino-Needleman, Buenos Aires 1993. Of course Black should play 6... 世 d 6.
- 6.d4?! ②b4! is primitive but effective: 7.Ձb5+ c6 8.Ձa4 響a5 9.c3 ②d3+ 10.當f1 ②f611.敻c2 ②xc1 12.豐xc1 e6, and Black is slightly better, Marquardt-Ott, Bad Wiessee 1998.

- 6.h4!? is interesting.
- 6.\(\hat{2}c4\) e6 7.d3 a6 8.\(\hat{2}d2\) h6 9.\(\begin{array}{c}\)e2 \(\hat{D}f6\) 10.0-0 \(\hat{2}e7\) 11.a4 0-0 with equal chances, Bertholee-Ljubojevic, Antwerp 1997. Black later won in great style.

B) 4.\(\Delta\cdot \Delta\forall f5\) (4...\(\Delta\ho\ho\text{1}?\) 5.d3 \(\Delta\forall f5\) 6.\(\Delta\cdot 2\) g6 7.\(\Delta\delta\delta\delta\delta\geta\geta\delta\delta\delta\geta\geta\delta\delta\delta\geta\delta\de



- 6.₺f3 e6 7.d4 ₺f6 8.0-0 Ձe7 is fairly equal, Figueroa-Paz, Mar del Plata 1991.
- 6.h4 h6 7.h5 兔h7 8.匂f3 e6 9.d3 匂f6 10.豐e2 兔e7 looks like an easy Caro-Kann for Black, Bibik-Tarasov, Lahti 1999.
- 6.②1e2 e5 7.d3 ②f6 8.0-0 ②c5 9.②e3 ②xe3 10.fxe3 ②g4 11.豐c1 豐g5, is OK for Black, Schlindwein-Hammes, German U-17 Championship 1991.

4... **省d5!**



Excellent! Black ignores his typical developing scheme and opening rules like 'don't play the queen too soon'. Her majesty can perform miracles from the central d5 square. She attacks two minor pieces, defends c6 and eyes the diagonal a8-h1 (in particular the g2 square).

5.**₩e2**

White lost the thread in Den Hartog-Konijn, Hengelo 2001, with 5.公c3 豐xg2 6.豐f3 身h3.

5...ዿf5 6.⁄2g3

6.f3 is too ugly to consider, but having got this far, White should probably swallow his pride and play 6.\(\Delta\)xc6+ \(\end{w}\)xc6 7.d3 \(\Oexists\)f6 8.\(\Oexists\)xf6+ \(\end{w}\)xf6\(\opi\), as in Sziva-De Kleuver, Dutch Women Championship 1998.

6...\₩xg2

A curious moment. It is difficult to condemn Speelman's move, which after all does win him the game in a mere 13 moves. However, if the analysis on move 9 holds up, then 6... \mathbb{\mathbb{W}} xg2 must be regarded as a mistake. Luckily, there is a strong alternative available here in the form of 6... \mathbb{\mathbb{Q}} xc2!.

7.**₩e**5!



The point of Plaskett's previous move. The move 7. ②f3 fails to 7... ②g4, which wins on the spot.

7...e6 8.\\xc7

Forced, as 8.f3? does not trap the queen on

account of 8... \$\oldsymbol{\pm}\$d6. White now threatens to take on b7.

8....**≜c**5



As there is no satisfactory defence to White's threat Black has to counter-attack. Play is razor-sharp and one mistake may decide the game.

9.**肾f**4

This is an admission of failure.

Executing the threat is no alternative:

- A) 9. wxb7 wxf2+ (9... wxf2+? 10. wd1+-) 10. wd1 wg4+ 11. w1e2 wxe2+ 12. wxe2 w1e2 w1e2
- B) 9.曾dl ②e7 10.豐xb7 0-0 and Black is fully developed and ready for execution.

However, the next move needs to be investigated in depth:

- D) 9. 公xf5!?
- D2) 9... 響xh1 10. 當f1! 當f8 11. 響xb7 置d8 12. 愈xc6 響xh2 13. ②e3, or even 13.d4, and in both cases White is better!
- D3) 9... ②f6! This is best, the lines now fork:



D33) 10.\(\hat{Q}\)d6+ \(\hat{Q}\)xd6 11.\(\hat{\mathbb{W}}\)xb7 0-0, and Black is better.

D34) 10.皇xc6+!? bxc6 11.位xg7+ 曾f8 with two possibilities:

D342) 12.營f4 營xh1 13.公xe6+ 當e7 14.公xc5 營xg1+15.當e2 罩he8 16.d3 當f8+17.皇e3 營xa1 18.營xf6 當g8 19.營g5+, with perpetual check.

D35) 10.\(\Delta xg7+! \\ \delta f8 \) and now:



D351) not 11. 響f4 公d4 12. 響xf6 響xh1

13.②xe6+ ②xe6 14. ₩xh8+ \$e7, and Black wins, but

D352) 11. 2 xe6+ fxe6 12.d4!



Now White has excellent attacking chances, e.g. 12... 營xh1 13. 总h6+ 含e8 14.0-0-0, with a winning initiative. Also 12... 总b4+ fails to impress after 13.c3 營xh1 (13... 公xd4 14. 总h6+ 含g8 15.cxb4 公xb5 16. 營e7+—) 14. 总h6+ 含e8 15.0-0-0.

In summary, White can make a draw with $9.\triangle xf5$ $\triangle f6$ $10.\triangle xc6+$ (line D342). He would even get excellent chances with $9.\triangle xf5$ $\triangle f6$ $10.\triangle xg7+$ $\triangle f8$ $11.\triangle xe6+$ (line D352).

9...0-0-0

Black has other options, but who could find fault with this developing move that unpins the knight as well.

10.ዿxc6

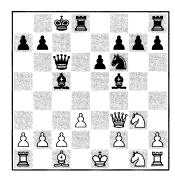
This is more or less forced, as 10.d3 ②b4 is awkward to meet: 11.\(\hat{D}\) a4 \(\hat{D}\)xd3; 11.\(\hat{D}\)d1 \(\hat{Q}\)xf2: 11.\(\hat{D}\)d2 \(\hat{Q}\)xf2+.

 pleasant edge.

10... 響xc6 11.d3 公f6

Black is fully developed and has no weaknesses. The opposite holds true for his opponent.

12.**₩f**3



Defending the rook so that \$\tilde{\Omega}\$f 5 could finally be on the cards. The following neat tactic puts an immediate stop to White's suffering, though.

12...臭b4+ 13.臭d2

There is no way out: 13.c3 \(\hat{2}xc3+\), while 13.\(\hat{2}f1\)\(\hat{2}h3+\) wins the queen.

13... **省xc2**!

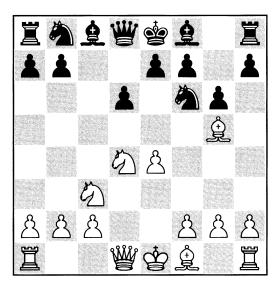
And Plaskett resigned, as 14.皇xb4 營xb2 15.單d1 營xb4+ 16.含f1 皇xd3+ leaves him three pawns down.

In conclusion, it is easy for White to go wrong after 3...②c6!? Indeed, after 4.皇b5 營d5! Black is already slightly better. The position after 9.②xf5!? is worth analysing. This move gives White the advantage, so Black should refrain from 6...豐xg2 and play 6...皇xc2 instead.

CHAPTER 14

Dorian Rogozenko

A Latvian Speciality vs the Dragon



NIC KEY SI 15.1

Bishop Aggression 6. 2g5 and 7. 2b5

The Sicilian Defence is usually the biggest problem for 1.e4 players. Some players prefer to play 'Anti-Sicilian' lines, since there are simply too many variations in Open Sicilians. Such an approach has some drawbacks, though, the biggest one is perhaps that once you are used to those Anti-Sicilians you will find it much more difficult to switch to Open Sicilian type of positions. Here I would like to present a system that is easy to study, but, at the same time, both ambitious and aggressive. It can also serve as a good starting point for getting used to those sharp positions with kings on opposite wings. Does this sound too good to be true? Let me convince you with the games below!

1.e4 c5 2.ଥିf3 d6 3.d4 cxd4 4.ଥxd4 ଥf6 5.ଥc3 g6 6.ଛg5

This is an old and somewhat forgotten continuation. White can connect it with two possible plans. In the beginning White players used to follow-up with \$\mathbb{e}\$d2 and 0-0-0, in a way similar to the Yugoslav Attack. Later the Latvian Master Alvis Vitolinsh found new and dangerous ideas for White in a different set-up: \$\oldots b5+\$, then \$\mathbb{e}\$e2 and 0-0-0. This will be our present subject. In this second case White can create dangerous threats because of the central advance e4-e5. Black must avoid quite a few traps in this opening line, and, he should actually know the theory very well in order to avoid quick problems.

From the modern GMs who employ this plan with White I should like to single out Alexander Shabalov (another former Latvian). He scored 100% with it so far, although against much lower rated opponents, one must add.

☐ Alvis Vitolinsh

■ Boris Alterman

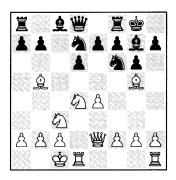
Naberezhnie Chelni 1988

1.e4 c5 2.\(\text{\Delta}\)f3 d6 3.d4 cxd4 4.\(\text{\Delta}\)xd4 \(\text{\Delta}\)f6 5.\(\text{\Cappa}\)c3 q6 6.\(\text{\Delta}\)g5 \(\text{\Delta}\)g7 7.\(\text{\Delta}\)b5+



7... ûd7

The most natural and strongest answer. Another possibility is 7...公bd7 8.豐e2 0-0 9.0-0-0.



and now:

- B) 9...a6 10.盒xd7 盒xd7 11.f4 (White has a typical slight advantage thanks to his better control in the center and the constant threat e4-e5) 11...盒g412.②f3 響a513.當b1



B2) 13... ac8 14. axf6! exf6 (14... xf6 15. dd5±) 15.f5± Bratanov-Trent, Porto San Giorgio 2000.

B3) 13...\(\hat{2}\)e6

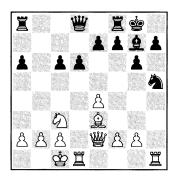


8. ₩e2 a6 9. £xd7+



9...Dbxd7

Let us examine the alternative captures. Let's start with the artificial looking 9...②fxd7. Black plans to develop the queen's knight on c6, but as usual the absense of the other knight from f6 offers White more chances for a kingside attack. 10.0-0-0 ②c6 11.Ձe3 0-0 (it is probably better to delay castling and play 11....≝c8 first) 12.h4 ②f6 (12...h5 13.g4 hxg4 14.h5 is dangerous) 13.h5!? (13.g4→) 13...②xh5 14.②xc6 bxc6



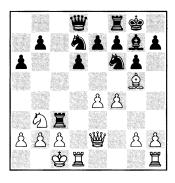
Black may also take back with the queen: 9... \understand xd7 10.0-0-0

- 10...0-0 11.\(\hat{\omega}\)xf6 (11.f4!?) 11...\(\hat{\omega}\)xf6 12.\(\hat{\omega}\)d5 \(\hat{\omega}\)xd4 13.\(\hat{\omega}\)xd4 \(\hat{\omega}\)c6 14.\(\hat{\omega}\)d3\(\hat{\omega}\).
- 10...公c6 11.公xc6 豐xc6 (11...bxc6 12.e5±) 12.公d5±.

10.0-0-0

There is an interesting alternative at this stage: 10.h4!? 置c8 11.置h3 h5 12.0-0-0 0-0 13.\$\disphi\$b1 e6 14.\$\disphi\$b3 置c6 15.f4 *******c7 16.\disphi\$hd3\disphi\$ b5 17.a3 置c8 18.\disphi\$1d2 \disphi\$b8 19.\disphi*d1 b4 20.axb4 \disphi\$xb4 21.e5 \$\disphi\$e8 22.\disphi\$f3 \$\disphi\$b6 23.\disphi\$d8! \$\disphi\$d7 24.\disphi\$xb6 \disphi\$b6 25.g4→ A.Frolov-Palkövi, Siofok 1990.

10...0-0 11.f4 ℤc8 12.公b3 ℤxc3



A standard exchange sacrifice in order to get counterplay. In the game White defends pawn c3, then builds his own play, proving that his chances are preferable.

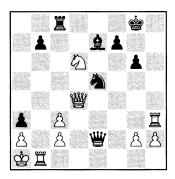
13.bxc3 ₩c7 14.\(\hat{\pm}\)d3\(\pm\) e6

I think that 14... \(\Delta \) b6 15.\(\mathbb{E}\) hd1 (15.e5?! \(\Delta \) d5) 15...\(\Delta \) c4 would have kept more practical chances for Black. But not 15...\(\mathbb{E}\) c8 16.e5\(\mathbb{E}\).

15.f5 公e5 16.單h3 exf5 17.exf5 罩c8 18.罩d1 營c6

18...a5 19.fxg6 hxg6 (19...fxg6 20.營b5±) 20.還d4±.

23... \forall xg2 24. \exists g3 \forall e2 25. \exists xg5 \bigcirc f3 26. \exists xg6+ fxg6 27. \forall xd6±.



With precise play White has achieved a winning position.

28... Id8 29. Ie4 Image xe4 30. Axe4 f5 31. Af2 Id2 32. Ad3 Af6 33. Axe5 Axe5 34. Ixb7 Ixg2 35. Ie3 Ig1+ 36. Ib1 Ixb1+ 37. Ixb1 Axb2 38. C4 In spite of all efforts Black ends up in a technically lost position.

38...**∲**f7

38...f4 39.罩f3 g5 40.c5 鸷f7 41.c6 鸷e7 42.罩d3 f3 43.罩xf3 鸷d6 44.罩xa3+--; 38...g5 39.c5 g4 40.c6 遠c7 41.罩e8+ 鸷f7 42.罩c8+-.

39.c5 g5 40.c6 g4 41.\$\text{c1} \(\) \(\) d6
42.\$\text{LC3} \(\) \(\) c7 43.\$\text{cd1} \(\) f4 44.\$\text{c2} \(\) e6
45.\$\text{LG3} \(\) \(\) b6 46.c4 f3+ 47.\$\text{cf1} \(\) \(\) c7
48.c5 \(\) \(\) b8 49.\$\text{cf2} \(\) \(\) c7 50.\$\text{Ld4} \(\) \(\) b8
51.\$\text{Ld8} \(\) \(\) c7 52.\$\text{Ld4} \(\) \(\) b8 53.\$\text{Lxg4} \(\) \(\) c5 55.\$\text{Lxa3} \(\) \(\) c5
6.\$\text{ch} xf3 \(\) \(\) e5 57.\$\text{c4} \(\) \(\) c7 58.\$\text{c4} \(\) \(\) b6+ 59.\$\text{c4} \(\) \(\) c7 60.\$\text{c5} 5.\$\text{LTh3} \(\) \(\) \(\) b8 62.\$\text{Lh7+} \(\) 1-0

☐ Alvis Vitolinsh

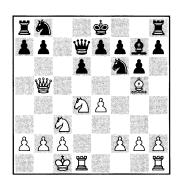
■ Leonid Yurtaev

Frunze 1979

1.e4 c5 2.\(\hat{Q}\)f3 d6 3.d4 cxd4 4.\(\hat{Q}\)xd4 \(\hat{Q}\)f6 5.\(\hat{Q}\)c3 g6 6.\(\hat{Q}\)g5 \(\hat{Q}\)g7 7.\(\hat{Q}\)b5+

ûd7 8.∰e2 िc6

Exchanging on b5 brings no relief: 8... 全xb5 9. 費xb5+ 費d7 10.0-0-0



Shabalov was twice successful from this position:

- 10...公c611.公b3公e512.f4公eg413.豐e2 豐c7 14.h3 h6 15.总h4 g5 16.总e1+-Shabalov-Chehayeb, Las Vegas 1993.
- 10...a6 11.豐xd7+ ⇔bxd7 12.f4 罩c8 13.罩hel h6 14.兔h4± g5 (14...0-0 15.e5) 15.�f5! 曾f8 16.e5!± Shabalov-Leykekhman. Newark 1995.

9.0-0-0



9....9xd4

9... \(\begin{align*} \text{2.xc6} \) (A.Schneider's recommendation of 10. \(\text{2.xc6} \) bxc6 11. \(\beta \) a6 \(\beta \) b8 12.e5 seems far from clear because of 12... \(\beta \) 3!. \(\beta \) 10... bxc6 11.f4 0-0 12.e5 dxe5 13.fxe5 \(\text{2.d5} \) 14. \(\text{2.xd5} \) cxd5 15. \(\beta \) f1! (the correct move.

It is instructive to see how in the next part White follows a 'dark-squared strategy', leaving opponent's light-squared bishop effectively without a job. 15.e6? fxe6 16. △xe6 瞥b6! 17. △xg7 罩f2!∓ Ghinda-Sax, Malta ol 1980) 15... 罩b8 16.c3 罩b6 17. 罩f2± a5 18. 豐e3 a4 19.a3 豐c7 20. 罩e1 豐c4 21. 會b1 豐c5 22. 會a1± 罩fb8? 23. △f5! 豐xe3 24. △xe7+ 會f8 25. 罩xe3± Schula-Stoklasa, Nymburk 1997.

The best move is 9...0-0 which leads to the main line, see the next game.



It is amazing that here Black already faces serious problems.

10...**曾a**5

10...0-0 11.e5! 公e8 (11...dxe5 12.罩xd7 公xd7 13.罩d1+-) 12.exd6+-; 10...h6 11.e5! hxg5 12.exf6 全xf6 13.罩xd6+-.

11.e5!± 🔒xb5

11...dxe5 12.罩xd7 公xd7 13.罩d1 0-0-0 (13...罩d8 14.豐g4 f5 15.豐c4+-) 14.臭xe7±.

15...單b8 16.公a6±.

White is also winning after the immediate 16... ②e4 17. ②e3 ②f6 18 耳x a7 ⑤g7 19. 耳d1 ②d6 20.g4 h6 21.b3 耳hd8 22.c4 e4 23.c5 ②e8 24. 耳xd8 耳xd8 互xd8 25. 耳a8 1-0 Lakos-Werner, Balatonbereny 1996.

17...h6 18.臭e3 曾g8 19.勾d5+-.

18.Ձe3 ⊘d6 19.≝a7 ⊘c4 20.Ձc5 Ձh6+ 21.♚b1 ♚g7

21...②d2+ 22.\(\delta\)al \(\delta\)e4 23.\(\delta\)b6 \(\beta\)b8 24.\(\delta\)d5 e6 25.\(\delta\)c7+-.

☐ Alvis Vitolinsh

■ Erling Mortensen

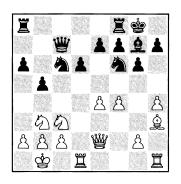
Riga 1981

1.e4 c5 2.�f3 d6 3.d4 cxd4 4.�xd4 �f6 5.�c3 g6 6.�g5 �g7 7.�b5+ �d7 8.₩e2 �c6

This is the main line. Let us consider kingside castling too. 8...0-0 9.0-0-0 豐a5 (9...全xb5 10.豐xb5 公bd7 11.f4 豐b6 12.單he1 豐xb5 13.公dxb5 a6 14.公c7 罩ac8 15.公7d5 罩fe8 16.e5 dxe5 17.fxe5 公xd5 18.公xd5 鸷f8 19.e6± Vitolinsh-Itkis, Moscow 1983) and now:

A) Less clear is 10.f4 皇g4 (10...公c6? 11.公b3 營b6 12.皇xf6 皇xf6 13.公d5± Shabalov-Vicary, Philadelphia 1993) 11.公f3 公h5 Vitolinsh-Smirin, Kuldiga 1987.

B) 10.曾b1! a6 (10...公c6?! is answered by 11.公b3) 11.兔xd7 豐xg5 (11...公bxd7 12.f4±) 12.h4 豐a5 13.兔h3 公c6 14.公b3 豐c7 15.f4 b5 (15...e6 16.g4 b5 17.h5±)



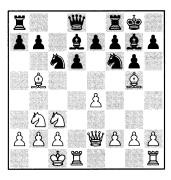
B1) 16.g4! White has the advantage after this advance: 16...b4 (16...h5? 17.公d5; 16...公a5? 17.e5) 17.公d5 公xd5 18.exd5 公a5 19.公xa5 豐xa5 20.h5±.

B22) 19. 學f3!?.

B23) 19.營d2 營xd2 20.黨xd2 and a draw was agreed in Blodstein-Fedorov, Voskresensk 1993. I believe that even after the exchange of queens White has the slightly better chances.

9.0-0-0 0-0 10.\(\hat{\pm}\)xc6

White bravely accepts the challenge to enter the complications. But this is not the only way. A good alternative is 10. △b3.



White plans the standard attack with h4-h5. If Black stops it by playing ...h5, then White will continue as in the Yugoslav attack − f3 and g4. It is worth mentioning that here White has certain advantages in comparison to the Yugoslav Attack: the bishops on g5 and b5 exert pressure on Black's position, which together with the advance e4-e5 can be really dangerous for Black. 10... ■e8 (10... ●c7? 11. ②xf6 exf6 12. ②d5± Anka-A. Horvath, Balatonbereny 1993; 10...a6?! 11. ②xc6 ③xc6? 12.e5±) 11.h4 a6?! 12. ②xc6 bxc6

13.h5 營b6 (13...公xh5 14.萬xh5!? gxh5 15.營xh5≌) 14.hxg6 fxg6 15.e5 公d5 16.公xd5 cxd5 17.e6 盒c6 18.營f3 罩f8 19.營h3 h5 20.盒e3 營b4 21.冨d4 盒xd4 22.盒xd4 罩f4 23.營g3 罩g4 24.營xg4 1-0 Martinez-Calzetta Ruiz, Palma de Mallorca 1992.

10...bxc6 11.e5 dxe5

Here Black has no choice and must sacrifice a pawn. 11...豐a5? 12.公b3 happened in several games. Black can resign, since he is losing a piece.

12.**②xc6** ₩e8

Again forced, as 12... **曾**c7? 13. ②xe7+ **\$**h8 14. ②xf6 ②xf6 15. ②ed5 is just bad: 15... ②g5+ 16.f4 ②xf4+ 17. ②xf4 exf4 18. **曾**e7 置fd8 19. ②d5 *****b7 20. *****ਊf6+ **\$**g8 21. ②e7+ 1-0 Geldiev-Atabaev, Ashkhabad 2000 (21... **\$**gf8 22. ***** ☐de1 and mate on h8 follows).

13. ②xe5 **≜e6**



This is an important position for the whole 6.\(\textit{\omega}\) 5 line. Black sacrificed a pawn and has long-term compensation in the form of open files on the queenside, which is usually enough in the Dragon to get good counterplay. Nevertheless, the position of Black's pieces is far from optimal yet, and White has good control over the central files. All this makes the evaluation very unclear, with chances for both sides. I think that

White has objective reasons to think that he should be able to defend and keep the extra pawn. White's main task is to trade queens. Sometimes even after returning the pawn and trading queens White will have the advantage in the endgame. This is due to either a better control over the central squares, or the better position of White's king which can quickly support the queenside pawn majority.

14. Ehe1

The best continuation for White. He must bring all pieces into play.

14...**≝c8**

Bad is 14... Id8?!, because after 15. 學b5 White achieves his aim: 15... 費xb5 16.公xb5 17.¤xdl ¤xd1+ a6? 18.⊈c7 \$£f5 19. Øc6+− Medvegy-Popescu, San Agustin 1997. More interesting is 14... **營**c8!? 15.f3 (15.) b5) c7 16.) c6) a5 17.) b5) c7 18. **曾**c6 **曾**a5 19. **曾**b5 ½-½ Vokarev-Fedorov, Krasnodar 1998) 15... \(\bar{\pm} b \) 16.\(\bar{\pm} d \) 3 当67 17.b3

「17.b3

17.b3

18.g4

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19.9 20.\$b1 a5 21.\\colon c1 \colon b4 22.\\circ d2 \colon c5 23.夕a4 豐b5 24.夕c3 豐c5 25.夕a4 豐b5 26.豐a3 公d5 27.f4 公b4 28.罩c3∞ f6? Kiss-Wukits, Aschach 1992.

15.**₩a**6

Mortensen wrote in his comments that White is slightly better here.

Serious attention deserved 15. b5. For instance:

- A) 15... 響xb5 16. 公xb5 a6 (16... 罩c5 17. 公xa7±) 17. 公d4±.

15... Ic7 16. 4b5 Ic5 17. 4d4

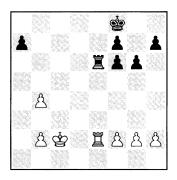
The present game is the only one available with this position, therefore it is impossible to give a final verdict. More practical tests are needed. In case you find the present posi-

tion too complicated, please keep in mind that there were several playable alternatives available earlier on (10.公b3, 15.營b5).



25... \$\delta 7 26.\textbf{\textit{Z}}xc8 again White has some advantage, according to Mortensen.

26.cxb3 \$\dip f8 27.\$\dip c2 \$\mathbb{I}\$d6 28.b4 \$\mathbb{I}\$e6



29.\(\mathbb{Z}\)xe6??

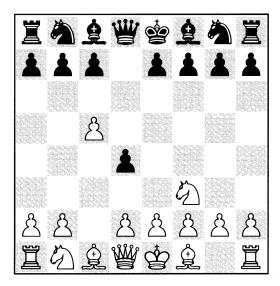
An incredible blunder. After 29.\(\bar{\text{L}}\) d2 White is slightly better, though a draw is the most likely outcome.

29...fxe6-+ 30.\(\delta\)d3 \(\delta\)e7 31.\(\delta\)c4 \(\delta\)d6 32.f4 h6 33.h4 h5 34.b5 e5 35.fxe5+ fxe5 36.b4 \(\delta\)e6 37.\(\delta\)c5 \(\delta\)f5

38.\$\d5 e4 39.\$\d4 \d5 f4 40.b6 axb6 41.b5 0-1

The general impression from this game is that although the normal result should have been a draw, Black was the side fighting for it. The variation from the last game represents in my opinion the best way for Black to meet 6.2g5, which actually means that 6.2g5 certainly deserves more attention from White players. Indeed, not all your opponents will be willing to play a positional pawn sacrifice right from the very beginning of the game. Thus, in practice, you may well encounter some of the other, less promising, lines for Black.

CHAPTER 15 Mihai Grünberg It is Better Playing White



NICKEY RE 13.1

1.6 f3 d5 2.c4 d4 3.c5!?

1. 2 f3 d5 2.c4 d4 3.c5!?

The story of this variation is quite simple. It was born out of a natural desire to play something new. Something that had not been analysed by the theory sharks, who are eager to push their analysis to the 25th move and beyond. In Stefan Bücker's book *Der Geier: Ein Hypermodernes Verteidigungskonzept gegen 1.d4* (Franckh, Stuttgart 1986) I found the following original variation: 1.d4 ₺16 2.₺163 c5 3.d5 c4!?. Bücker called this line the *Habichd* ('gotcha') its main idea being to encircle the d5-pawn to win it later on. I played this line successfully with Black. Later on I decided that it would

be even stronger to play this idea with White!

The idea of playing openings with reverse colours comes from the brilliant Danish grandmaster Bent Larsen. There is a complex and interesting philosophy behind playing lines with the advantage of an extra tempo. Unfortunately, such an approach does not guarantee automatic success. Unless your opponent blindly plays the main line as he would play with reversed colours. Be that as it may, the line we will examine here will certainly present your opponent with plenty of practical problems to solve over the board.

☐ Mihai Grünberg☐ Cristian Popescu

Romania tt 1998

1. 2f3 d5 2.c4 d4 3.c5!?

The idea of this move is to block the c5 square for a natural defender of the d4-pawn, and to free the c4-square for the knight or bishop. Approximately the same reasoning lies behind the move 3.b4.

However, in my opinion Black is OK after both 3...c5, and 3...g6 followed by c5. Two examples by Predrag Nikolic from the Bosna tournament:

- 3.b4 c5 4.e3 dxe3 5.fxe3 cxb4 6.d4 g6!? 7.盒d3 盒g7 8.0-0 心h6! 9.心bd2 0-0 10.豐e2 盒f5 11.心e4 心c6 12.盒b2 豐c7 13.h3 e5〒 Seirawan-Nikolic Sarajevo 1987.
- 3.b4 g6 4.g3 Ձg7 5.d3 e5 6.Ձg2 ②e7 7.0-0 0-0 8.②bd2 a5 9.b5 c5! 10.bxc6ep ②exc6 11.ℤb1 ②a6 12.②e1 ℤe8 13.②c2 ②ab4 14.ℤb2 Ձf8 15.a3 ②a6∓ Dizdarevic-Nikolic, Sarajevo 1987.

3...⊮d5



Attacking the c5-pawn and supporting e5. There are plenty of alternatives at this stage:

A) 3... ②a6 4. 豐a4+ (4.c6!? ②c5 5. 豐c2 豐d5 6.b4±) 4...c6 5. 豐xd4 豐xd4 6. ②xd4 ②xc5 7. ②f3 g6 8.d4 ②e4 9. ②c3 ②gf6 10. ②f4 ②g7 11. ②e5 0-0 12.e3 and White is slightly better.

- B) 3...c6 4.豐c2! 營d5 5.e3 (5.e4!? dxe3ep 6.fxe3 &f5 7.d3 &g4 8.公bd2 and White is slightly better) 5...&f5 (5...e5 6.b4±) 6.豐c4 d3 (6...dxe3 7.fxe3 公f6 8.公c3 營xc4 9.&xc4 e6 10.d4 with equal play) 7.豐b4↑ 公d7 (7...營d7 8.公e5 營c7 9.&xd3±) 8.營xb7 黨b8 9.營xa7 e5 10.公c3 營xc5 11.營xc5 &xc5 12.公h4 with a winning position.
- C) 3...②c6 4.豐a4 ②d7!? (4...豐d5 transposes to the main line) 5.②xd4 e5 6.②xc6 ②xc6 7.豐c4 豐d4 8.豐xd4 exd4

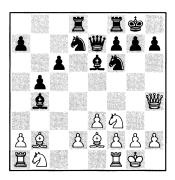


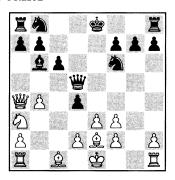
9.b4 a5 10.\$\hat{2}b2 axb4 11.\$\hat{2}xd4 \$\hat{2}h6 12.a3 bxa3 13.\$\hat{2}xa3 \$\hat{2}xa3 14.\$\hat{2}xa3 \$\hat{2}f5 15.e3 \$\hat{2}xd4 16.exd4= b6 17.\$\hat{2}c4 bxc5 18.\$\hat{2}e5 \$\hat{2}d5 19.\$\hat{2}b5+ \$\hat{2}e7 20.dxc5 \$\hat{2}e6 21.\$\hat{2}d3.\$

D) 3...e5! 4.②xe5 এxc5 5.b4! (5.豐a4+ ②d7 6.e3 ②f6〒 is less promising for White) when Black has a choice:



D1) 5.... 2e7 6. 曾a4+ c6 7. 2b2 公f6 8. 公f3 b5 9. 智b3 2e6 10. 智d3 2xb4 11. 智xd4 智e7 12. 智h4 公bd7 13.e3 互d8 14. 2e2 0-0 15.0-0, with equality.





And now 11... ②bd7 12. 營b3 with equal play, or 11... ②g4 12. ②c4 ②c7 13.e4 營d8 14. fxg4 d3 15. ②b2 dxe2 16. 營c2, unclear.

4.₩a4+ �c6

4... 全d7!? (perhaps the move which solves Black's problems in this variation) 5. 響xd4 響xd4 6. 公xd4 e5



A) 7.\(\tilde{Q}\)c2 \(\frac{1}{2}\)xc5 \(8.64\) \(\frac{1}{2}\)d6 \(9.\tilde{Q}\)c3 \(\tilde{Q}\)f6 \(10.a3\) c6 \(11.g3\) a5 \(12.b\)xa5 \(\tilde{Q}\)a6 \(13.\tilde{Q}\)a4, with compensation.

B) 7.\(\Delta\)b3 \(\Delta\)a6 (7...a5!) 8.d4 exd4 9.e3 \(\Delta\)xc5 10.\(\Delta\)xd4 \(\Delta\)f6 11.\(\Delta\)c3 0-0-0 12.\(\Delta\)c4 \(\Delta\)fe4, unclear.

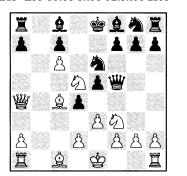
C) 7.4 f3 4 c6 8.4 c3 4 xc5 9.d3 4 ge7 10.4 d2 f6 11.4 c1, with equality.

5.b4 e5

6.e3 **≜**d7



7.b5 **曾xc5**



13.0-0 dxe3? (13... ②e7 14.exd4 ②xd5 15. ②xd5 exd4 16. ③xe6+-) 14.fxe3 ②d6 15. ②a3 ③xa3 16. ②d4! 豐xf1+17 萬xf1 ②d6 18. ②b5 ②e7 19. ③xd6+ cxd6 20. ②b6 1-0 Grünberg-Rahman, Cairo 2000.

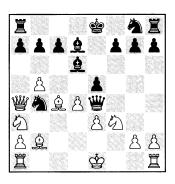
8.∕∆a3!

Moving the knight to the edge is stronger than 8. 单b2 dxe3 9.bxc6 单xc6 10.d4 exf2+11. 李xf2 单xa4 12.dxc5 单xc5+13. 李e1 f6∞.

8...∕∂b4

Here 8... 豐b4 is met by 9. 豐c2. Alternatively, 8...e4 leads to an interesting position after 9.bxc6 总xc6 10. 总b5 exf3 11. 总xc6+ 豐xc6 12. 豐xc6+ bxc6 13.gxf3≌.

9. **\$\delta\$ dxe3 10.fxe3 \$\delta\$d6 11.d4 \black{\psi}d5 12. \$\delta\$c4 \black{\psi}e4**



White has won some useful tempi to develop. Now, however, the queen appears to have taken up a threatening position. White's next move demonstrates that the first player is still in control.

13.0-0-0! 4h6

14. In a line i

Or 15... 2g4 16.dxe5 2c5 17.2d4 2e7±.

16.罩xd4 響e7

17.≝c3 ົ⊘f5 18.⊑̃g4

Black resigned.

When the joy of this victory had subsided, I remained worried because of the variation starting with 4... \(\hat{\text{d}} \)d7, which seems to solve all problems for Black.

Trying to improve the variation I have found a line which in my opinion leads to a complicated fight still offering White good chances. So at the fourth move there could follow instead of 4. \$\mathbb{W}\$a4+.

4.e3!?



This leaves Black the following options:

A) 4...dxe3 5.fxe3 瞥xc5 6.d4 瞥h5 7.公c3 公f6 8.e4 c6 9.ûe2 with a strong initiative for the pawn.

- B) 4...②c6 5.exd4 ②xd4 6.\(\mathbb{\text{\pi}}\)a4+ ②c6 7.d4 and White has the advantage.
- C) 4...e5 and now the strange move 5.b3!?



C1) 5.... ②xc5 6. ②c4 曾d6 7. ②g5 ②h6 8. ②e4 曾e7 9. ②xc5 曾xc5 10. ②a3 offering nice prospects to White.

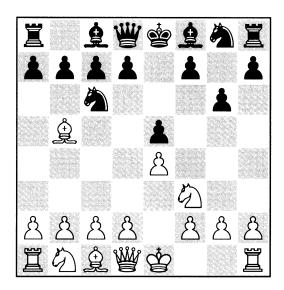
C2) 5... \subseteq xc5 6.\delta a3, followed by \delta xf8,

leading to an unbalanced and complicated position where White has good chances. The conclusion would be that 4. \$\mathbb{\text{w}} a4\$ is the right reply to the move order 3... \$\tilde{\text{C}} c6\$ and 4... \$\mathbb{\text{w}} d5\$. When Black plays 3... \$\mathbb{\text{w}} d5\$ the reaction 4.e3 is more promising. Of course it is difficult to draw a final conclusion, as long as there have been no top grandmasters who have employed this variation. Anyhow it is clear that this SOS line leaves a lot of room for improvising, personal analysis, and stands for a genuine confrontation of ideas.

CHAPTER 16

Glenn Flear

The Solid but Tricky Fianchetto Spanish



NICKEY RL3.1

1.e4 e5 2.\$\alpha\$f3 \$\alpha\$c6 3.\$\document\$b5 g6!?

One of the best qualities of the regular Spanish is its solidity. Classical development plus a strong point on e5 give Black a solid game, even if White has more options.

One of the downsides is that White can meet 3...a6 with 4.\(\omega\) xc6. The Exchange Variation is acknowledged by most as pretty dull and against sensible White play it's hard for Black to generate winning chances. Of course 4.\(\omega\) a4 is more popular, but navigating all that theory can be hard work and even then getting full equality is no easy matter.

An interesting try for Black is 3...g6!? where Black threatens to develop his king's bishop to g7. In a number of lines where 2xc6 gets

played Black gets a more dynamic game than in analogous positions from the pureexchange variations.

To hope to punish his opponent White would really like to play more vigorously in the centre before Black can complete his development. With this in mind the sharper lines with 4.d4 are critical and sometimes dangerous... but for both players!

In my opinion, Black's 'Fianchetto Spanish' sets White new problems and it's not that easy for him to get anything concrete out of the opening. Perhaps the best try after 1.e4 e5 2.\(\int\)f3 \(\int\)c6 3.\(\int\)b5 g6 is to play 4.c3 a6 5.\(\int\)c4! with some chances for White to obtain typical Spanish-pressure.

Play through the following lines and see if you can be tempted to put your king's bishop on g7!

☐ Yakov Geller ■ Evgenia Ovod

Novaya Ladoga 2001

1.e4 e5 2.�f3 �c6 3.âb5 g6 4.âxc6 dxc6



5.d3

Just like in the regular Exchange Variation White should not take on e5 (because of 5...豐d4). Likewise, nothing is gained by immediately creating the kingside majority with 5.d4. After 5...exd4 6.豐xd4 豐xd4 7.公xd4 皇g7



the bishop is nicely placed and Black has an

easier game than in many lines of the Exchange Variation. 8.\(\Delta\)b3 (or 8.\(\Delta\)e2 \(\Quad d\)7 9.\(\Delta\)bc3 0-0-0 10.\(\Quad e\)a f5= 11.0-0-0, \(\frac{1}{2}\)-\(\frac{1}{2}\)Komliakov-Malaniuk, Krasnodar 2001)

A) A simple way to develop harmoniously is 8...b6 9.c3 (White presumably didn't like the idea of $9.\triangle$ c3 being met by $9... \triangle xc3+!?$) $9... \triangle b7$ $10.\triangle f4$ 0-0-0 $11.\triangle 1d2$ $\triangle f6$ 12.f3 $\triangle d7$ $13.\blacksquare d1$ $\triangle e5$, Bazan-Soppe, La Falda 1977.

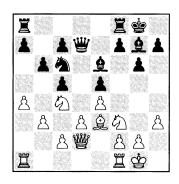
B) 8...②f69.②c3 ②d7!?(also interesting is 9...0-0 10.f3 ②e8 11.③d2 ②d6 and the c4-square is beckoning) 10.⑥d2 (10.⑥f4 ②e5 11.0-0-0 0-0 12.f3 b6 leaves Black solid and the knight on e5 is nicely installed) 10...a5 11.a4 ②b6!? 12.②d1?! (too passive – instead, 12.⑥f4! is best) 12...②c4 13.⑥c1 f5 and Black was already better in Kerkay-Lein. St Paul 2000.

5... £g7 6.0-0

The immediate 6. 公bd2 doesn't give Black time to get his knight to c6. However, after 6...公h67.公c4f68.營e20-09.h4 êe6 10.h5 g5 11.公e3 置e8 12.公h2 營d7 13.êd2 êf8 14.營f3 含g7 15.a3 êc5 16.置d1 置ad8, Vasiukov-Mi.Tseitlin, Budapest 1989, Black had a dynamic position.

6...c5 7.₺bd2 ₺e7 8.₺c4 ₺c6

Black already has comfortable development.



13...f5!

Taking the initiative.

14.exf5 gxf5 15.Ձh6 f4 16.Ձxg7 ∰xg7 17.⅍h2 Ձd5 18.₩e2?

Here 18. Ig1 holds things together for the moment, but after 18... Igae 19. Igae 1 Ig6 Black has pressure.

And White's pawns are a total shambles.

24.單g4 單ae8 25.a5 心xb3 26.單b1 心d4 27.axb6 axb6 28.罩a1 心xf3+ 29.쓯g2 心e1+ 30.쓯f1 心xd3 31.罩a7 罩e1+ 32.쓯g2 f3+ 33.쓯h2 心xf2 34.罩h4 罩g8 0-1

☐ José Capablanca ☐ W. Cole

London simul 1913

1.e4 e5 2.分f3 公c6 3.Ձb5 g6 4.公c3 Ձg7 5.d3 公ge7 6.h4!?



A typical reaction for some folk against fianchetto-developments.

6...d5!

Central action is the right answer! 6... ②d4 7.h5 c6 8. ②a4 d6 9. ②g5 h6 10. ③xe7 ₩xe7 11.hxg6 fxg6 12. ②xd4 exd4 13. ②e2 "g514. "gd2 turned out in White's favour in Conlon-Trent, Scarborough 2001.

7.exd5

Pushing the h-pawn – 7.h5 – is well-met by $7... \stackrel{\circ}{=} g4!?$.

7...②xd5 8.Ձg5 f6 9.Ձd2 ②xc3 10.bxc3 Ձd7 11.h5 ②e7 12.Ձc4

Otherwise 12. Qxd7+ 營xd7 13.h6 Qf8 14. Qb1 0-0-0 is fine for Black. Note that the h6-pawn is in danger of eventually being rounded up.

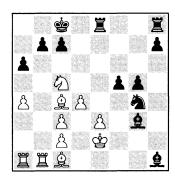
12....皇c6 13.營e2 營d6 14.a4 0-0-0 15.h6 皇f8 16.0-0 公f5 17.罩fb1 公xh6

The great Capablanca can't find any compensation.

18.Ձe3 a6 19.d4 e4 20.⊘d2 f5 21.g3 ⊘g4 22.Ձf4 f6 23.⊘b3 g5!

Mr Cole's technique is convincing and he now wins without any problems.

24.皇c1 罩e8 25.當f1 營h6 26.當e1 營h1+ 27.營f1 e3 28.fxe3 皇d6 29.營xh1 皇xg3+ 30.當e2 皇xh1 31.公c5



31...f4!

The big f-pawn is more important than the exchange.

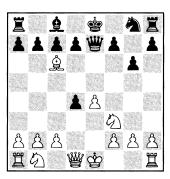
32. û e 6 + ¾xe6 33. û xe6 f3 + 34. åd3 û f2 + 35. åc4 û e 4 36. åd3 f2 37. û a3 û g2 38. d5 h5 39. û e 7 ¾g8 40. c4 û e 5 41. û d4 û xd4 42. åxd4 û d2 43. ¾d1 f1 ¾ 44. ¾xf1 û xf1 45. e 4 h4 0-1

☐ Anna Zozulia

■ Julian Radulski

Marseille 2004

1.e4 e5 2.�f3 �c6 3.Ձb5 g6 4.d4 exd4 5.Ձg5 Ձe7 6.Ձxe7 xe7 7.Ձxc6



7... '7... '8'9<

The main line continues 7...dxc6 8.豐xd4 公f6 9.公c3 皇g4 10.公d2 c5 with a reasonable game, but the text is more ambitious.

8.c3 \widetilde{\pi}xb2 9.\widetilde{\pi}xd4 bxc6!



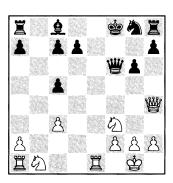
Far stronger than 9... wa1? as after 10.0-0 f6 11.e5 dxc6 12.exf6 White has a killing attack.

10.0-0

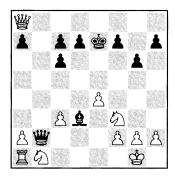
10. 響xh8?? gets mated after 10... 響cl+ 11. 當e2 兔a6+ 12.c4 兔xc4 mate.

10...**⊈a**6

Also worthy of further tests is 10...f6, e.g. 11.e5 (if 11.公bd2 then 11...豐b6) 11...豐b6 12.豐h4 c5 13.exf6 當f8 14.罩e1 豐xf6



15.營c4 (after 15.營e4 單b8 16.營e8+ 鸷g7 17.②bd2 Black simply develops with 17...②h6) 15...d6 16.②bd2 皇f5 17.罩e3 罩e8 18.罩xe8+ 鸷xe8 19.營a4+ 鸷d8 20.罩e1 ②e7 21.c4 g5 22.②b3 罩f8 23.營xa7 g4 Szewczyk-Ziemacki, cr 1998, and Black was on top.

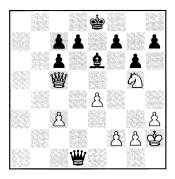


Black has a rook and piece less, but because of White's back-rank weakness he wins all the material back and even comes out a pawn up.

âxa2+ 17. \$\dightarrow\$h2 \&e6

The Black queen is out of play, so White should use her extra time to win back the pawn and just about equalize. Nevertheless Black's opening idea has been a clear success.

18.₩c5+ �e8 19.ᡚg5 ₩d1



20.e5?

After 20.公xh7 瞥d6+ 21.빨xd6 cxd6 22.公g5 盒c4 the advantage of bishop over knight is rather nominal and a draw seems likely.

20... 曾d5 21. 曾e3 h5 22. 心h7 含d8 23. 心f6 曾a5 24. 曾d4 含c8 25. f4 智a2 26. 曾c5 息d5 27. 智f8+ 含b7 28. 智b4+含a6!

Hiding from checks and forcing a very promising queen ending.

Or 42. 響xd7 響d4+.

White resigned as 49. 響xc3 is met by 49... 響c5+.

0-1

☐ Devaki Prasad■ Vasily Smyslov

Calcutta 1995

1.e4 e5 2.∅f3 ∅c6 3.Ձb5 g6 4.d4 exd4 5.c3

A dangerous Gambit line recommended by Khalifman. However, if Black is prepared he can obtain a good position, read on...

5...dxc3 6.4 xc3 \(\) g7 7.4 g5



7...f6?!

Black does best to avoid this move. Instead, moving either knight to e7 is playable, e.g. 7...公ce78.0-0 (as this doesn't seem very effective perhaps White should consider 8.盒a4!? or 8.豐d2) 8...h6 9.彙h4 g5 (also possible is 9...c6 10.彙e2 g5 11.彙g3 d5) 10.彙g3 公f6 (10...c6!?) 11.h4 g4 12.公d4 0-0?! (I prefer 12...a6 13.彙e2 d6) 13.e5 公h5 14.豐xg4 公xg3 15.豐xg3 d6 16.exd6 豐xd6 17.豐xd6 cxd6 18.簋adl 公g6 with equal chances, Kalygin-Romanov, Tula 2003.

Or 7... ②ge7 8. ②d5 h6 9. ②gf6 ②xf6 10. ②xf6+ ③gf8 11. ¥d2 (threatening to come to c3 with a decisive effect, so Black must do something about the intrusive knight) 11... ②g8! 12. ②d5 (naturally White tries to

keep the pressure on) 12...公f6 13.營c3 當g7 14.0-0-0 罩e8 15.罩he1



White has a lead in development and an annoying pin for the pawn, but Black can escape with my suggestion 15...d6! 16.总xc6 (16.e5 can be diffused safely with 16...公xd5 17.罩xd5 曾g8) 16...bxc6 17.灃xc6 (17.分f4 also requires the calm retreat 17...曾g8∞) 17...兔e6 with a comfortable game.

Khalifman's analysis continues with the inferior 15...a6 16.皇xc6 (16.皇c4 doesn't impress after 16...d6) 16...bxc6 17.�b4 皇b7 18.�e5 d6 19.�exc6 皇xc6 20.�xc6 豐c8 21.h3! 豐e6 22.b3 曾h7 23.e5±. But if Black has to give the pawn back anyway, he should at least find a more opportune moment!

After 8...公ge7 9.營b3 a6 10.皇e2 d6 11.0-0 皇d7 12.冨ac1 營c8 13.冨fdl Har Zvi-Ballon, Agios Nikolaos 1995, White had strong pressure for the pawn.

9.9 d4?!

Black's idea can be shown to be suspicious after 9.營d4! 公xf3+ 10.gxf3 公e7 11.Ձa4 公c6 (11...a6!? 12.營c5!) 12.營c4 a6 13.公d5 b5 14.營c3 罩a7 15.Ձb3 公e5 (15...罩b7 16.星c1) 16.Ձe3 罩b7 17.f4 公g4 18.Ձd4 c6 19.罩c1 with the initiative. Khalifman.

9...c6 10.全e2 ②e7 11.h4 h5 Black halts the advance of the h-pawn. 12.營d2 d5 Now is the right time to strike in the centre.

13.0-0-0 0-0 14. ∅ b3 b5! 15.exd5 b4 16. ∅ a4 cxd5

and Black was on top.

☐ Andreas Dückstein ☐ Vasily Smysloy

Bad Wörishofen 1991

1.e4 e5 2.②f3 ②c6 3.ዿb5 g6 4.d4 exd4 5.⊘xd4

This is analogous to Larsen's line of the Philidor (1.e4 e5 2.♠f3 d6 3.d4 exd4 4.♠xd4 g6) or a line of the Three Knights (1.e4 e5 2.♠f3 ♠c6 3.♠c3 g6 4.d4 exd4 5.♠xd4). In comparison, Black has a good version of these in that:

- 1. He hasn't committed himself to ...d6.
- 2. The bishop on b5 isn't so great.
- 3. White doesn't have time for the 'Yugoslav Attack' (f3, ≜e3, \delta d2, long castling and h2-h4) because Black reacts quickly in the centre with ...d5. Black easily equalizes in the following sample lines.

5... gg7 6. ge3 ⊘f6 7. ⊘c3 0-0



8.f3

Clearly, 8.0-0 can be met by 8... ②g4!, for instance, 9. 豐xg4 ②xd4 10. ②d3 d5!? (or 10...d6 11. 豐d1 ②e6 12. ②c4 罩e8 13. 罩e1 ②d7 14. 豐d2 ②c6 15. ②d5 豐d7 16. 罩ad1

置ad8 Velikhanli-Mamedov, Abu Dhabi 2001, and Black has a satisfactory game) 11.豐g5 dxe4 12.②xe4 急f5 13.罩ad1 h6 14.豐xd8 罩axd8 15.c3 罩fe8 16.f3 ②c6 17.急f4 ②e5 with full equality, Belov-Vul, Tula 2000.

8...*∮*)e7

Black prepares to hit back with ...d5.

9.∕2\de2

Christensen-Beliavsky, Copenhagen 2003, went: 9. ₩d2 d5! 10.e5 ②d7 11.e6 ②e5 12.exf7+ ②xf7 13. ②b3 c614. ②e2 ②f5, and Beliavsky had already grasped the initiative.



9...d5!

It's clear that hitting back at the centre with a quick ...d5 is Black's right idea. Preparing this with the preliminary 9...c6 also seems effective e.g. 9...c6 10.愈c4 d5! (better than the over-enthusiastic 10...b5?! 11.愈b3 b4 12.②a4 d5 13.0-0 營c7 Braslavsky-Krstic, Salzburg 2003, because Black has unnecessarily loosened his queenside structure) 11.exd5 ②fxd5 12.愈xd5 cxd5 13.營d2 ②f5 14.愈c5 圖e8 15.0-0 d4, Vartapetyan-Kobalia, Herculane 1994, and Black was already better.

10.exd5 **②fxd5** 11.**Q**g5

After 11.\(\Delta\)c5 Black can sacrifice the exchange for dark-squared dominance, e.g. 11...c6 12.\(\Delta\)xd5 \(\Delta\)xd5 \(\Delta\)xd5 13.\(\Delta\)xf8? \(\Delta\)xf8

14. 全d3 (14. 公c3? 豐e7+15. 全e2 公e3 with a vicious attack) 14...公e3 15. 豐d2 公xg2+ and Black is much better. White's rooks are not much help in stemming Black's strong initiative, e.g. 16. 會f2 豐h4+! 17. 公g3 (17. 曾xg2 皇h3+ 18. 曾g1 皇c5+) 17...皇h3 with a winning attack.

11...c6 12.√xd5 cxd5 13.c3 \delta d6

The isolated pawn is not a significant problem. White has problems to complete development and so has little hope of putting any pressure on Black's centre.

14.**營d2**

Taking a hot pawn with 14. 全xe7 豐xe7 15. 豐xd5 is dodgy because of the exposed dark squares.

Furthermore Black has at least 15... 互d8 16. 豐e4 豐g5 winning back the pawn and perhaps more.

14...**⊘c6 15.**罩d1 **Ձe6**



16.5 d4?

16. h6 playing for equality would have been better.

16...公xd4 17.cxd4 罩fc8 18.皇e3

18.0-0 對b6 19.皇e2 皇f5 also leaves White on the defensive.

18... **当b6 19. a4 a4 a4 a6**

If 20. \(\Delta b3 \) then 20...\(\Delta b4 \) 21.0-0 a5 and ...a4 is coming.

20... Ic7 21.0-0 Iac8

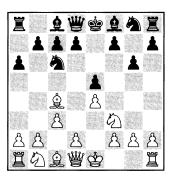
With a clear advantage to Black.

☐ Victor Bologan

■ Vladimir Akopian

Moscow 2002

1.e4 e5 2.�f3 �c6 3.Ձb5 g6 4.c3 a6 5.Ձc4!



This could be White's best chance to keep something out of the opening.

5...d6 6.d4 ₩e7

This bolsters the e5-point. The immediate 6... \(\Delta g7 \) often transposes. After 6... \(\Delta g7 \) White can try 7. \(\Delta g5 \) to try and disrupt normal black development:

- 7...f6 is a slight concession but Black can still manoeuvre to equality e.g. 8.Ձh4 ₺h6 9.dxe5 dxe5 10.₺bd2 豐e7 11.0-0 ₺f7 12.b4 ₺cd8 13.₺e1 ೩e6 14.₺c2 ₺d6 15.Ձxe6 ₺xe6 16.₺e3 0-0 17.豐b3 ₺h8 Magem Badals-Anic, France 2001.
- Even 7...②f6!? is playable as after 8.dxe5 dxe5 9.xd8+ ②xd8 10.②xe5 ②xe4 11.②xd8 Black equalizes with 11...②xe5.
- 7... d7!? 8.0-0 h6 9.ŵh4 △f6 10.莖e1 0-0 11.△bd2 ☲e8 12.a4 b6 13.ŵf1 ŵb7 with just a minimal advantage to White (space, flexible position etc.) Lobron-Salov, Wijk aan Zee 1993, but Black's position is hardly worse than that in most other Spanish variations.

7.0-0 **Qg7**



8.dxe5

White opens the a3-f8 diagonal for his bishop. 8.d5 (blocking the centre immediately releases the pressure) 8... △d8 9. △a3 f5!? 10.exf5 gxf5 11. 且e1 △f6 12. ②g5 △f7 13. ②h4 0-0∞, Computer XBP-Martinovsky, Chicago 1994.

The most challenging is 8.h3! where White retains the tension:

- A) 8...②f6 9.重e1 0-0 10.皐g5 h6 11.皐h4 g5 (11...豐e8?! 12.②bd2 ②h5 13.②f1 ②f4 14.②e3 with a pleasant edge to White, Shirov-Giorgadze, Barcelona 2000) 12.皐g3 ②h5 13.②xe5 dxe5 14.豐xh5 exd4 15.Ձd5 with a complicated struggle favouring White slightly, Rytshagov-Vetemaa, Tallinn 1997.
- B) 8...h6 9. 全e3 公f6 10. 公bd2 0-0 11. 至e1 含h8 12.a4 b6 13. 豐c1 全d7 14. 全f1 公g8 15.dxe5 dxe5 16. 公c4 a5 17.b3, Lanka-Kortchnoi, Debrecen 1992, with a small edge for White.

8...**∕**2xe5

Also playable is 8...dxe5!? 9.b3 \(\hat{2}\)e6, and now:

- A) 10.皇a3 瞥d7 (10... 瞥f6! 11.皇xe6 豐xe6 12.營d5 瞥f6 yields nothing tangible for White) 11.②bd2 ②ge7 12.②g5 皇xc4 13.②xc4 h6 14.豐xd7+ 含xd7 15.置ad1+ 含e8 16.②f3 f6 favoured White slightly in Cs.Horvath-Bellini, Arnhem 1987.
- B) 10.營e2 罩d8 11.②bd2 (11.皇a3 is logical but not dangerous after 11...皇xc4

12.豐xc4 豐f6 with ... ②ge7 and 0-0 to follow) 11... ②f6 12. ②g5 盒xc4 13. ②xc4 ②h5 14. ②h3 豐e6 15. 盒a3 盒f8 16. 盒xf8 當xf8 17. ②e3 ②f4 ½-½ Varavin-Mukhametov, Novosibirsk 1989.

9. 2 xe5 dxe5 10.b3 2 f6

If the note to 8...dxe5 is anything to go by then Black can consider 10....兔e6! 11.兔a3 瞥f6 against which I can't see anything to undermine Black's plan of ...②e7 followed by 0-0 e.g. 12.兔xe6 (12.營d3 萬d8; 12.②d2 ②e7) 12...豐xe6 13.c4 ②e7 14.公c3 ②c6 (14...c6 yields an edge to White after 15.營d6; and worse is 14...0-0? which loses material to 15.②d5) 15.營d5 (15.②d5 0-0-0!?) 15...萬d8! 16.豐xe6+ fxe6 with equal chances.

11. 2a3 c5 12. 2d5 0-0 13.c4

In S.Polgar-Smyslov, Munich 2000, 13.b4?! led to a crushing Black win after 13... 置d8 14.bxc5 ②xe4 15.c4 豐c7 16. 置el 皇f5 17.g4 ②xf2!

13...**ℤb8**

Perhaps 13... \(\mathbb{I} a7!?.

14. 2 d2



14...b5?!

More solid is 14...b6! 15.豐c2 公h5 16.g3 会h8

15.營c2 b4 16.魚b2 心h5 17.a3! a5 18.axb4 axb4 19.g3 含h8 20.置fe1 f5?! This essentially helps White but it's hard to

just sit and wait. On the queenside White has the a-file and a target on c5 and the mighty bishop on d5 is a nuisance for Black. So White has the better chances even without this loose move

It's already hard to find a satisfactory continuation for Black.

24...公f6 25.公xf6 營xf6 26.f4 營f5 27.总xe5 总xe5 28.fxe5

And White won easily.

☐ Krysztof Jakubowski

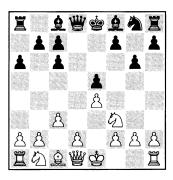
■ Krysztof Spicak

Polanczyk 2000

1.e4 e5 2.∅f3 ⊘c6 3.Ձb5 g6 4.c3 a6 5.Ձxc6

Another type of exchange variation. The fact that White has already played c2-c3 means that he will have to take into consideration his d3-square.

5...dxc6



6.d4

The fluid centre doesn't worry the player with the bishop pair.

After 6.②xe5 the pawn can be recuperated in two ways 6...豐g5 (6...豐e7 7.d4 f6 8.②f3 豐xe4+ 9.息e3 臭d7 10.②bd2 豐f5 11.豐b3

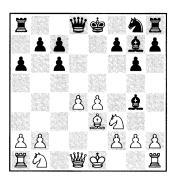
0-0-012.0-0-0 瞥b513. 置he1 豐xb314.axb3b615.h3h516. ②e4 置h7 and Black had reasonable chances, Della Morte-N.Diaz, Tresde Febrero 2003) 7.d4 豐xg2 8. 豐f3 豐xf39. ②xf3 ②g710. ②gf4 ②g411. ②e5 ②e612. ②d20-0-013.0-0-0 f614. ②ec4 ②h615.f3 ②f716.b3b617. ③c2 ⑤b718.h4 ②d619. ②e3 置he8 with balanced chances, Haanpaa-Lehti, Helsinki 2001.

After the alternative 6.0-0 \$\oxedot{\omega} 7 \text{ 7.d4}\$ (White can't get anything from the routine 7.d3 \$\oxedot{\omega} e^7\$ as Black simply completes development and then makes pressure against d3 a priority) 7...exd4 8.cxd4 \$\oxedot{\omega} e^7 9.\$\oxedot{\omega} c3 \$\oxedot{\omega} g4 10.\$\oxedot{\omega} e3 0-0 11.h3 \$\oxedot{\omega} xf3 12.\$\overline{\omega} xf3 f5\$ (the cheeky 12...\$\oxedot{\omega} xd4!? is more ambitious) 13.\$\oxedot{\omega} g5\$ \$\overline{\omega} d7\$ Black was OK in Chandler-Spassky, Vienna 1986.

6...exd4 7.cxd4

This central pawn structure is prone to attack down the semi-open d and e files as well as along the a1-h8 diagonal.

7...gg4 8.ee3 eg7



9.0-0?

Necessary was 9. 少bd2.

9...c5! 10.**⊘bd2?** cxd4 11.**Ձxd4 ₩xd4!**

And Black is already winning.

12.營b3 營xb2 13.營e3 營b6 14.營f4 Ձxf3 15.黨ab1 營d6 16.營xf3 營xd2 17.黨xb7 營c3 18.營d1 公e7 0-1

☐ Alexander Khalifman

■ Nigel Short

Moscow 2001

1.e4 e5 2.0f3 0c6 3.2b5

Now after 3...g6 4.c3 a6 5. 2a4 d6 6.d4 play transposes to one of the principal lines in the Steinitz Deferred Variation. There follows a summary of how play might develop in this line.

3...a6 4.\(\hat{2}\)a4 d6 5.c3 g6 6.d4 \(\hat{2}\)d7 7.0-0 \(\hat{2}\)g7



Now White has tried several ideas. The best chance for an advantage is to close the centre, exchange light-squared bishops and play in King's Indian style i.e. A queenside push acknowledging that Black will gain counterchances with ...f5.

8.d5

Let us examine the alternatives:

A) 8.單el ②ge7

● 9.d5 ②a5 10. ②xd7+ ₩xd7 11.b3

Anand-Short, Merida 2001, and now Black should continue with Anand's suggested 11...b5! 12.c4 c5! 13.\(\ddot\)d2 \(\din b7 ==\) Instead of 11.b3 the game S.Polgar-Kamsky, New Delhi 1990, went 11.\(\din\)bd2 b5 12.b4 \(\din\)b7 13.a4 0-0 14.c4 c5 and Black was OK.

- 9.êe3 0-0 10.②bd2 (10.d5 ②a5!) 10...exd4 11.cxd4 d5 12.e5 ②f5 13.②f1 ②xe3 14.②xe3 ②e7= Morovic Fernandez-Gluckman, Bled Olympiad 2002.
- 9.dxe5 公xe5 10.公xe5 dxe5 11.皇g5 h6 12.皇e3 皇xa4 13.營xa4+ 營d7 14.營xd7+ 含xd7= Bertona-Soppe, Buenos Aires 2000.
- B) 8.dxe5 (rather tame) 8...dxe5 (safest but most dull is 8...公xe5 9.公xe5 dxe5 10.鱼xd7+營xd711.營xd7+益xd712.單d1+ 含e6= Bryzgalin-Malaniuk, Krasnodar 2001) 9.鱼g5 公ge7 (9...f6 is also possible) 10.公bd2 0-0 11.公b3 營e8 12.公c5 兔c8 13.b4 f6 14.鱼e3 含h8 15.鱼b3 公d8 16.公d2 f5 with counterplay despite a slightly constricted game Ulibin-Safin, Abu Dhabi 2001.
- C) Following 8. 盒g5 f6 9. 盒e3 心h6 10.dxe5 Black can recapture with either pawn to obtain a satisfactory game: 10...dxe5 (or 10...fxe5 11. 盒g5 營c8 12. 營c1 公f7 13. 盒e3 0-0 14.b4 公fd8 15. 公bd2 公e6 Nurkic-Mikhalchishin, Opatija 2003) 11. 盒c5 盒f8 12. 營d5 盒xc5 13. 營xc5 營e7 14. 營xe7+ 含xe7 15. 公bd2 公f7 16.h3 公d6 17. 簋fd1 簋hd8 18. 公e1 公a5 19. 盒xd7 簋xd7 20. 含f1 簋ad8 Babaev-Malaniuk, Polanica Zdroj 2001.
- D) 8.皇e3 ②f6 9.②bd2 0-0 10.d5 (10.dxe5 ②xe5 11.②xe5 dxe5 12.f3 ②xa4 13.豐xa4 豐d3 gave nothing for White in Topalov-Azmaiparashvili, Madrid 1996) 10...②e7 11.②xd7 豐xd7 12.②e1 ②g4 13.②g5 f5 with adequate counterchances for Black in Ye Jiangchuan-Short, Beijing 2003.

8...**∕**2ce7 9.**£**xd7+

After 9.c4 Black has

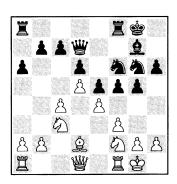
A) 9...b5!? gaining space on the queensi-

- de. Then after 10.cxb5 axb5 11.皇c2 h6 12.b4 公f6 13.公c3 0-0 14.罩e1 豐b8 15.皇d3 c6 16.dxc6 皇xc6 17.豐e2 d5 Black was playing for more than equality, Tukhaev-Malaniuk, Simferopol 2003.
- B) or following 9...h6 10.\(\tilde{\t

9... **\\| xd7 10.c4 h6 11. \\\(\rightarrow\) c3 f5 12. \(\rightarrow\) e1**In Hamdouchi-Malaniuk, Groningen 1997, Black stood well after 12.exf5 gxf5 13. **\(\rightarrow\) h4 \(\rightarrow\) f6!** 14.f4 e4 15. **\\\| e1** b5 16.g4 bxc4
17. **\(\rightarrow\) xf5 \(\rightarrow\) xf5 18.gxf5 \\\| xf5**.

12...②f6 13.f3 0-0 14.②d3 g5 15.皇d2 Black obtained enough counterplay following 15.exf5 ②xf5 16.②f2 ②d4 17.②fe4 ②h5 18.皇e3 ②f4 19.g3 ②g6 20.曾g2 罩f7 in Agnos-Smagin, London 1989.

15...എg6 16.എf2



Black has made good progress, but there is always a danger that he will miss his light-squared ('good') bishop in the middlegame.

16...f4 17.b4 罩f7 18.c5 臭f8

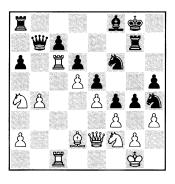
It's reminiscent of a King's Indian. Without

the light-squared bishops Black's kingside attack isn't as dangerous here, but he is at least well-prepared to create chances with ...g4.

19.公a4 罩e8 20.罩c1 h5

Another idea is 20...c6!? competing directly for influence in the centre.

21.c6 營c8 22.cxb7 營xb7 23.營e2 黨g7 24.黨c6 黨a8 25.黨fc1 心h4 26.h3 g4



The complications that follow should favour White.

27.fxg4 hxg4 28.4xg4 4xg4 29.hxg4

White is better after 32.②b2!? intending to meet 32...f3 with 33.皇xh4 皇xh4 34.gxf3 豐xb4 35.②c4.

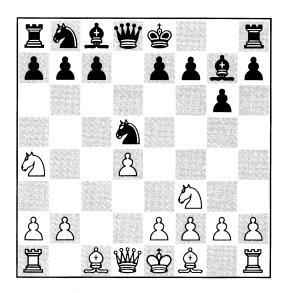


35...公xg2!= 36.曾xg2 f3+ 37.曾f1 fxe2+ 38.曾xe2 罩xg4 39.罩xc7 皇g5 40.曾d3 罩f3+ 41.曾c4 罩xe4 42.罩b8+ 罩f8 43.罩xf8+ 曾xf8 44.皇f2 罩e2 45.皇xd4 罩c2+ 46.皇c3 罩xa2 47.曾b3 罩e2 48.罩c6

CHAPTER 17

Jonathan Rowson

The Improved Nadanian



NIC KEY GI 3.4 and GI 7.2

6. 公 a4 in the Grünfeld

1.d4 ②f6 2.c4 g6 3.公c3 d5 4.cxd5 ②xd5 5.⊘f3 Ձg7 6.⊘a4

When Nadanian introduced 5. (2) a4!? a few years ago, I was in the middle of writing my book *Understanding the Grünfeld*. It was clear that this move was just too cool to be ignored, and that unless Black found a clear antidote, it would soon charm its way to popularity. In my book I wrote: 'One good way to look at this move is simply to see it as early prophylaxis. White realizes that Black's main pawn-break is ... c5 and decides to put a stop to it. He also realizes that his extra centre pawn is a long-term asset and is wary of occupying the centre immediately... It's almost like White can't believe his luck at ha-

ving made the exchange of c- for d-pawn and needs a move or two to get over the surprise before there are any further upsets!' Later in the same chapter I added that 'As a general comment, I think it is important not to underestimate the dangers present when White just holds the structure with the pawn on d4 and prevents Black's central breaks. It may seem that Black is in little danger when White has not played e4, but it often turns out that on completing development Black finds it hard to do anything significant while White can use his slightly greater central control to creep around the edges...' Therefore the 2a4 concept does put some pressure on Black, most of all to find an effective pawn break. Moreover, a well-prepared White player can find ways to make these pawn breaks problematic. For these reasons, 5. ②a4 did indeed become quite popular and was even used by Kortchnoi to defeat Sutovsky. However, although many Black players simply played 5... ②g7 and got on with the game, those who studied the line closely came to the conclusion that White had chances for an edge there, but that 5...e5! was a more challenging response.



The challenging 5...e5!

Indeed, I recommended 5...e5 in my book and it now looks like 6.dxe5 \(\Omega\)c6! (Avrukh/Mikhalevski) poses some questions about White's development to which nobody seems to have found an answer. In chess we often make the mistake of rejecting a promising concept simply because we can't find a way to implement it move by move. This variation is a good example of how a little flexibility can keep a concept alive, with just a slight shift in move order. In this case, White can simply wait a move before playing his knight to the rim, and prevent the ... e5 antidote in the process. The drawback of this approach is that the early commitment of the knight means that White can no longer play f3 and might run into 2g4 before he is ready for it. Still, there is nothing to make 2 a4 unplayable and I can confidently state that

White is at least not worse in this line. So should Black be scared? I doubt it, but without ... e5, it does mean that he is back to working things out over-the-board and can easily drift into a worse position if he fails to find the right moment for a central pawn break. Thus although this line may not impress the world's elite, it remains an excellent surprise weapon because you can pose your opponent fresh problems with minimal risk. Let's divide the material after 6. 24 into the following lines:

- A) Minor Alternatives
- B) 6...**≜**g4
- C) 6... 包b6
- D) 6...公f6
- E) 6...0-0
- F) 6...\$f5

Variation A

The following moves have not been very popular in practice.

- 6...c6. Solid but a little passive. Putting the knight on c7 raises some interesting possibilities for both sides, but this would not be enough to put me off playing this way with White. After 7.e4 ②c7 8.ଛe3 ଛg4 9.ଛe2 ②e6 10.e5 we have transposed into an analysis by Nadanian. He assesses the position as slightly better for White.
- 6...f 5. There are no games with this dubious move, and I guess White should just continue developing with g3, 2g2 and 0-0 and then slowly play for e4.
- 6... ②c6. Nobody has tried this yet, and it is probably too committal, but I'm not totally sure. 7.e4 ②b6 8. ②b5!? looks better for White, but without practical tests I wouldn't guarantee it.
- 6... ②d7 looks a little passive White was better in Toth-Gara, Budapest 1998, after 7.e4 ②5b6 8. ②e3 (or 8. ②e2 0-0 9.0-0 ②xa4 10. ≝xa4 c5. In such lines Black has some

chances of equalizing, but the misplaced knight on d7 also gives White chances to be better) 8...公xa4 9.豐xa4 0-0 (9...c5 10.罩d1! cxd4 11.皇xd4! 皇xd4 12.罩xd4±) 10.皇e2 (also possible is 10.罩d1!?) 10...公f6 11.豐c2 公g4 12.0-0 (and here 12.皇f4!? comes into consideration) 12...公xe3 13.fxe3 皇h6 14.豐c3±.

Variation B

6...\(\hat{Q}\)g4!?

Ambitious and quite critical but unexplored. 7. \bigcirc e5 \bigcirc f5!? leads to complications that will favour the well-prepared player.

7.**②e**5



- 7... 2c8!? Rowson. Not sure how good this is, but such cheeky moves have always appealed to me in this case ②b4 is something resembling a threat.
- 7...ஓf5!? Rowson 8.夕c5! (8.e4 ይxe4 9.夕c5 句f6 10.豐a4+ 曾f8 11. 夕xe4 夕xe4 12.豐b3 句d6 13.ይe2≌; 8.f3 句b4! 9.e4 豐xd4! 10.豐xd4 台c2+ 11.曾f2 夕xd4 12.夕xf7 皇d7! 13.夕xh8 ይxa4 14.夕xg6 hxg6 15.b3 皇d7 16.ይb2 c5 with a big edge for Black) 8...b6 9.豐a4+ 曾f8∞. I suspect White has chances to be better here, but I'm not sure exactly how he should go about it. One idea is 10.g4!? 皇c8 11.夕e4 and now 11...f6 12.夕d3 皇xg4 13.皇g2 with a random position which is what you often get from a

random variation. However, for what its worth, I think White has very good compensation here.

● 7... ♠ xe5 8.dxe5 ♠ b4! Nadanian leaves this with the assessment 'unclear' but my intuition tells me that White should have a way to be better here. 9.♠ h6!? looks like the best place to start looking for the initiative.

Variation C

6...∮b6

This is quite sophisticated, White doesn't have to weaken his centre with e4 but perhaps he should, because otherwise it is difficult to prevent both ...c5 and ...e5.

Given a certain amount of accuracy this move should not cause any real problems. What follows is a vintage Grünfeld from Jozsef Horvath.

7. **Q**f4

Also interesting are 7.\(\hat{2}\)g5!? and 7.e4!?.

7...0-0 8.\(\mathbb{Z}\)c1

I like 8. \(\)e5!?. This is a little hard to believe, but it would bother me if I was Black.

And Black was clearly better in Topakian-LHorvath, Austria tt 2002/03.

Variation D

6...9f6

Single-minded and probably slightly inferior. This prevents e4 but there is more to ②a4 than that and White retains a space advantage.

7.g3

Here 7.\(\hat{2}\)f4!? might be even more dangerous because it allows White to take control of the c-file more quickly. The game Friedrichs-Van de Mortel, Belgium tt 2000/01, went: 7.\(\hat{2}\)f4 0-0 8.e3 \(\hat{0}\)bd7. And now, instead of the game continuation 9.\(\hat{2}\)e2, White should have played 9.\(\hat{\mathbb{Z}}\)c1! c6

10.₺c3 ₺h5!? with an unclear game.

7...b6

Browne-Yermolinsky, US Championship, Denver 1998, went 7...公c6 8.单f4 公d5 9.e3 单f5 10.公h4 单d7 11.公c5 b6 12.公xd7 豐xd7 13.單c1 公d8 14.公f3±.

8.2 g2 2 b7 9.0-0 0-0 10.Ee1 10.**2**f4!?.

10...9 bd7 11.9 c3



11...**ℤe8**

The alternative is 11...c5!? 12.d5 a6:

- 13.a4 b5! 14.axb5 axb5 15.罩xa8 豐xa8 (15...皇xa8!?) 16.△xb5 (16.e4 b4 17.仑b5 豐a5) 16...仑xd5 17.仑c7 仑xc7 18.豐xd7 仑d5.
- 13.e4! b5 14.e5 \bigcirc g4 15. \bigcirc f4 \pm and it seems that White can keep control of the centre

12.e4 e6

It's not so easy for Black to break free, e.g.: 12...c5 13.d5 e6 (13...\(\Delta\)g4!? 14.\(\Delta\)g5!?\(\delta\) 14.dxe6 \(\mathbb{Z}\)xe6 15.e5 \(\Delta\)e8 16.\(\Delta\)g5\(\mathbb{E}\).

13.\documents\do

13...c5 14.e5 Ød5 15.Øe4!.

14. 盒f4 心h5 15. 盒g5 f6 16. 盒e3 盒f8 17. b4± 含h8 18. g4 心g7 19. e5 f5 20. 心g5 豐e7 21. 盒xb7 重xb7 22. 豐f3 置eb8 23. 豐h3 h5 24. gxh5 公xh5 25. 心f3 盒g7 26. 心h4 豐f7 27. 心e2 含g8 28. f4 心f8 29. 含f2 盒h8 30. 罩g1 豐h7 31. 心xg6 心xg6 32. 置xg6+

 wxg6 33. \(\tilde{\trilde{\trilde{\tiii}}}\tilde{\tilde{\tilde{\tilde{\tilde{\tilde{\tilde{\tilde{\til

Zielinska-Bednarska, Zakopane tt 2000.

Variation E

6...0-0

This is the automatic and most popular response. Now, after

7.e4 5 b6

move orders are critical but it is still not totally clear which one is best. Instead of 7...公b6, Black sometimes plays 7...公f6. After 7...公f6 play might continue: 8.单d3

In Kahlbacher-Badstüber, Oberwart 1998, White played 8. 2c3 in reply to 7... 2f6. After 8...c5 9.d5 2g4 10. 2e2 a6 11.a4 2fd7 12.0-0 White was slightly better. Instead of 11... 2fd7, 11... 2bd7!? looks better.



As mentioned above, there are several possible move orders. In practice, White has mainly tried:

E1) 8.\(\hat{Q}\)e2

E2) 8.臭e3

There are two interesting alternatives:

● 8.9c5

This looks premature, but it is not so easy to deal with.

8... 406d7 9. 40b3 b6

Interesting is 9...a5!?.

And now instead of the game continuation 10.全d3?!, White should have played 10.豐c2!?, Pazos Gambarrotti-Arias, Medellin 2003.

8.h3

This might be playable. The advantage of keeping the bishop on c1 is that b2 is protected. I guess Black should try something quite fast.

8...∮)xa4

Inferior is 8...f5?! 9.\(\Delta\)xb6 axb6 10.\(\Delta\)c4+ \(\Delta\)h8 11.e5!\(\Delta\). Best is possibly 8...\(\Delta\)c6 9.\(\Delta\)e3 f5!? which looks critical – now Black has an important f5-f4 resource.

and although this looks like a bit of a dodgy pawn grab, there is no clear refutation in sight.

Variation E1

8. **∮e2**

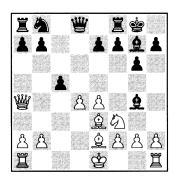
In Nadanian-Pelletier, Cannes 1997, there followed 8...公xa4 9.豐xa4 b6 10.皇e3! (according to Nadanian 10.0-0?! 皇b7 is equal.Not sure if this is true though, because White can still play 11.豐c2 Rowson) 10...皇b7 11.豐c2 公d7 12.罩d1!? (12.0-0) 12...e6 13.0-0 h6?! (13...宣c8 14.皇g5 豐e8±)14.皇b5! White intends to play 15.皇c6 and has a pleasant edge.

8...**.**Ձg4 9..Ձe3

This position also arises after 8. 鱼e3 鱼g4 9. 鱼e2 – though in that move order White often prefers 9. ②c5. Instead of 9. 鱼e3 as in the game, worse is 9. ②c5 鱼xf3 10. 鱼xf3 豐xd4 11. 豐xd4 鱼xd4 12. ④xb7 ②c6王

9...9c6

9... ②xa4 10. ≝xa4 c5 is very close to equality – I don't think White can claim much here.



- 11. dxc5 兔xb2 12.置b1 兔c3+ 13.壹f1 (this move looks like White's best try, but with the king on f1 I find it hard to believe that White can be better here) 13...兔c8!? (this is not really in the spirit of the Grünfeld, but it might be necessary. 13...仑c6 14.趸xb7 營c8 15.趸b3 兔g7 16.兔a6 營d7 17.趸b7 營e6 18.h3 兔xf3 19.gxf3±) 14.h4!. But who knows, maybe there is some initiative here.

- 11.置d1 cxd4 (11... 盒xf3 12.dxc5! 豐c7 13.盒xf3 盒xb2 14.0-0±) 12.盒xd4 盒xd4 13.ⓒxd4 盒xe2 14.ⓒxe2 豐b6 with equal play. Instead of 13.ⓒxd4, 13.置xd4 has also occurred. After 13...豐b6 14.置b4 豐c7, White should play 15.0-0 ⓒc6 with equality, rather than 15.豐b3 ⓒc6! and Black had a clear edge in Nadanian-Malisauskas, Minsk 1997.

10.d5 \(\hat{Q}\)xf3?!

11.gxf3 ⊘e5 12.⊘xb6 axb6 13.f4 ⊘d7 14.e5± ⊘c5 15.b4

The alternative is 15.h4.

15...心e4 16.息f3 f5 17.豐b3 豐d7 18.0-0

Much better is 18. 2e2! intending f3 – Black will lose a piece.



Ashley-Romanishin, Cannes 1998.

Variation E2 8. 9 e3

and now:

- 8... ≜g4: Narciso Dublan-Nestorovic
- 8... ©xa4: Kortchnoi-Sutovsky

☐ Marc Narciso Dublan

■ Dejan Nestorovic
Belgrade 2001

1.d4 △f6 2.c4 g6 3.公c3 d5 4.cxd5 ②xd5 5.公a4 Ձg7 6.e4 ②b6 7.Ձe3 0-0 8.公f3 Ձg4 9.公c5

Rather than 9. 2e2, see E1. This was one of the first lines given by Nadanian, and it still looks promising for White.



9...Øc6 10.e5!?

A new move. The older 10.②xb7 營b8 11.월a6! is still an attractive option too. The game Nadanian-Aronian, Armenia 1997, went 11..②b4 12.②c5 兔xf3 13.gxf3 鼍d8 14.營b3! ②d7!? (rather than 14...②xa6 15.②xa6 營c8 (15...營b7 16.②c5) 16.②b4! 營h3 (16...ᅌxd4? 17.ᅌxd4 鼍xd4 18.②c6 鼍d7 19.②e5+—) 17.ᅌzd4 鼍xd4 18.②c6 鼍d7 19.②e5+—) 17.ᅌzd4 鼍xd4 18.②c6 鼍d7 19.②e5+—) 17.�zde2±, Nadanian) 15.ᅌzc4! with a clear edge for White.

12.皇g2 f5 13.exf6ep 皇xf6 14.0-0 ②xd4 15.戛c1 ②f5 16.b3



16...5 h4

Here 16... ②d6!? would have been unclear.
17. 響xd5+ ②xd5 18. ②xb7 皇e5
19. 罩c5 ②f4 20. 罩xe5 ②fxg2 21. 罩xe7
罩xf3 22. 皇d4 罩f7 23. 罩xf7 尝xf7

☐ Viktor Kortchnoi ☐ Emil Sutovsky

Dresden zonal 1998 (3)

Comments: Jeroen Bosch

1.d4 ②f6 2.c4 g6 3.②c3 d5 4.cxd5 ②xd5 5.②a4!? Ձg7 6.e4 ②b6 7.Ձe3 0-0 8.②f3 ②xa4 9.₩xa4 c5 10.ℤd1

Well-played! White takes possession of the (soon to be opened) d-file and annoys his opponent's queen. Note that Kortchnoi makes all the necessary moves before completing his kingside development. Now relinquishing the pressure with 10...cxd4 11.公xd4 would clearly be in White's favour. But neither 10...全g4 11.dxc5 營c7 12.營a3 Barsov-Bernard, Wijk aan Zee III 1997, nor 10...全d7 11.全b5 cxd4 12.公xd4! (12.全xd4 Kharlov-Vakhidov, Linares Open 1997) are capable of equalizing. Sutovsky decides to move his queen from the d-file and to maintain the tension.

10... **對b6 11. 罩d2!**

Simply covering b2, this move also prepares the eventual doubling up of the rooks.

11...**≜d7 12.**₩a3

Forcing Black to release the tension.

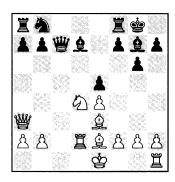
12...cxd4 13.公xd4 **營c7**

In Jelen-Kos, Slovenian Championship, Krsko 1997, White gained a quite considerable endgame plus after 13... 是c8 14. 全e2 營c5 15. 營b3 營b6 16. 營a3 營c5 17. 營xc5 黨xc5 18.0-0 黨c8 19. 公b3 全e8 20. 全g4 e6 21. 公c5.

14. **≜e2 e5**

Black blocks his Grünfeld bishop but gains more influence in the centre. More importantly though Black has problems completing his development. The natural 14... 2c6

is answered by 15.②b5 營c8 16.0-0 a6 17.②c3 when the knight prepares to visit the hole on b6. Preparing ②c6 with 14...a6 fails to 15.營xe7 置e8 16.營a3 置xe4 17.0-0 and now a hole on d6 has been created (17...②c6 18.②b5 and 19.②d6).



15.罩c2

This intermediate move is criticized by Kortchnoi. He recommends 15. \(\Delta \) 5! \(\Delta \) xb5 16. \(\Delta \) xb5 a6 (bad is 16... \(\Delta \) c6 17. \(\Delta \) c2 and Black's pawn structure will be destroyed; a returning motif from now on) 17.0-0 \(\Delta \) c6 18. \(\Delta \) c4!?. After 18... \(\Delta \) d4 19. \(\Delta \) 5 the active knight on d4 is not enough compensation for the pair of bishops. Moreover, the knight could be undermined with a future f4.

15...\d8

15... ②c6? is still impossible. After 16. ②xc6 ♠xc6 17. ♠b5 we have transposed to the previous note.

16.�b5 �c6 17.�d6 b8 18.Ձc4 �d4 19.Ձxd4 exd4 20.0-0

In his analysis Kortchnoi proves that White only gains a tiny edge after 20.f4 \(\hat{L} \end{c} \) 6 21.\(\hat{L} \end{c} \) 8 xe6 fxe6 22.0-0.

20...**∮e6?**

This is the critical moment, where Black could have profited from White's slightly inaccurate 15th move. With 20... 2e5! Black could have forced White into playing the unclearpiece sacrifice 21. 2xf7. After 21... 2xf7

22.f4 臭g7 23.營b3 營e8 24.營xb7 置d8 25.臭xf7+ 營xf7 26.置c7 White would regain his material investments. Still, Kortchnoi feels that a dynamic equilibrium has arisen.

21. 2xe6 fxe6 22. Ifc1

Elevenmoves ago a doubling up of the rooks was prepared, now that they have finally teamed up it is with particular force. Both 23. \(\tilde{\text{L}} \) c8 and 23. \(\tilde{\text{L}} \) c7 are threatened, and it is no surprise that Black's position collapses quickly.

22... ge5?

Another mistake in a difficult position. According to Kortchnoi the only defence was 22....皇h6 when 23.置e1! (23.置c8 皇xcl 24.置xb8 置axb8 is less clear) 23.... 置d8 24.e5 gives White a winning edge. Kortchnoi analyzes 24...皇f8 25.豐b3 皇xd6 26.exd6 置xd6 (26...豐xd6 27.置xe6 豐d5 28.置e8+ loses instantly) 27.置xe6 置xe6 28.豐xe6+ \$\\$h8\$ 29.豐f6+ \$\\$g8\$ 30.豐xd4 and since Black's king lacks protection the win is merely a matter of time.

23.□c7 皇xd6 24.豐xd6 □f7 25.豐xe6 Black resigned.

Variation F

6...⊈f5

This is perhaps the most logical move-White can no longer play f3 so the bishop is more stable here and prevents e4 for the time being.

☐ Ashot Anastasian

Stefan Kristjansson

Antalya 2004

1.2f3 2f6 2.c4 g6 3.d4 âg7 4.2c3 d5 5.cxd5 2xd5 6.2a4 âf5

This move make s a lot of sense as a response to 2a4 because it takes control of e4. In fact I think it might turn out to be Black's most reliable move, even though it runs into the slightly outrageous:

7.9 h4!



I refer to this move as 'absurdly consistent' in *Understanding the Grünfeld* but didn't take it very seriously at the time. However, it is the most testing move here.

Alternatively, 7. \$\inc_c 5\!? is met by 7...b6! (7...\$\inc_d 7\? 8.e4! \$\inc_x c5 9.dxc5 \$\inc_x e4\$ 10. \$\mathbb{\mathba\mathbb{\mathbb{\mat

7...∳c6

There are some alternatives at this stage:

- 7...0-0 8. ②xf5 (8.g3!? there might be something to be said for delaying the capture of the bishop, because after ②g2 White will also threaten e4 8... ②c6 9. ②g2!∞) 8...gxf5 9.e3 ②d7 (in my book, I suggest that Black might be OK here, but a few years on I would definitely prefer White) 10. ②c3!? ±.
- 7... 2c8!? looks submissive, but it is now difficult to find a good move for White.
- A) 8.g3?! ②c6! 9.\(\hat{2}g2?!\) (9.e3 e5!; 9.\(\hat{2}f3\)\(\hat{2}f5!; 9...\(\hat{2}g4!?\)\) 9...\(\hat{2}xd4!\) 10.e3 g5! 11.exd4 gxh4 12.\(\hat{2}c3\)\(\hat{2}e6\) and Black is a pawn up and in control.
- B) 8.\(\tilde{2}\)f3!?. Not a theoretical test of course, but the fact that White has the option is worth knowing about, because it might discourage some Black players from playing this way.

C) 8.e4

C1) 8... (2) f6!? 9. (2) c3 0-0 (9...c5!?) 10. (2) e2. I don't pretend that White is really better here, but nor is he worse. Most importantly, as a result of his knight manoeuvres, he is probably having more fun.

C2) 8...♦b6 9.\(\)e 3 0-0 10.\(\)f3 transposes into something relatively normal, where White has chances to be better.

C3) 8... \bigcirc b4!? 9. \bigcirc f3 (9.a3? $\$ wxd4!; 9.d5? e6) 9... $\$ xd4 consistent, but perhaps a little risky — White can develop quite reasonable compensation, e.g.: 10. $\$ c4! 0-0 (10...c5!? 11. $\$ h6 $\$ b1. $\$ ch6 $\$ ch7 12. $\$ xf7+! $\$ sxf7 13. $\$ b3+ e6 14. $\$ xg7 $\$ ch3+ (14... $\$ xg7 15. $\$ xb4 $\$ c6 16. $\$ c3+ $\$ 6 $\$ 15. $\$ xd3! $\$ xd3 16. $\$ c5+ $\$ xg7 17. $\$ xd3 $\$ ch3-

8.42xf5

But not 8.e3 &c8!.

8...gxf5 9.e3 e5 10.dxe5

More testing might be 10.公c5!?, but it can quickly become very complicated, e.g. 10...曾d6 11.豐a4 (11.皇d2!?) 11...exd4 12.公xb7 豐b4+ 13.豐xb4 公dxb4 14.含d1 罩b8 15.公c5 (15.a3!?) 15...dxe3 16.fxe3 含e7! and Black is dangerously active.

Perhaps 13. 學b3!?.



13...f4!?

Given the result of this game, it would be easy to assume that White was always better and that Black played the opening badly. However, it is really not so clear.

13... ₩g6 is also possible, but I don't think that Black was worse in the game.

14.exf4 公c6 15.Ձg4+?!

Here 15. \(\psi f5 + \(\psi b8 \) 16. \(\psi c4 \) looks better, when the position is unclear (to me at least).

15... \$\\$ 16. \$\\$ c5 公d4 17. \$\\$ xd6 \$\\$ xd6 18. \$\\$ b1 \$\\$ h6

The stronger 18... Ze8! gives Black chances to be better.

19. 全h5 全xf4 20. 單d1



20...\(\hat{L}\) xc1?!

Essential was 20... 2e5! 21. 2xf7 \(\Delta b6! \) and Black is at least not worse.

21. \(\bar{\pi} xd4 \(\times f4 \) 22. \(\bar{\pi} xd6 \) cxd6 23. \(\bar{\pi} xf7 \) Now White is in control.

23... \(\bar{\pi} \) c8 24.g3 \(\bar{\pi} \) d3 25.\(\bar{\pi} \) e6 \(\bar{\pi} \) c7 \(\bar{\pi} \) g2 d5 28.\(\bar{\pi} \) c3 \(\bar{\pi} \) xb2 29.\(\bar{\pi} \) xd5 1-0

All things considered, my tentative conclusion is that Black has his fair share of the chances if he plays 6... £15 and follows up accurately, but I believe White has prospects of an advantage against all the other continuations if he pays close attention to move orders.



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